

# Map projections 1: principles

How can we 'project' a 3D globe onto a 2D display?

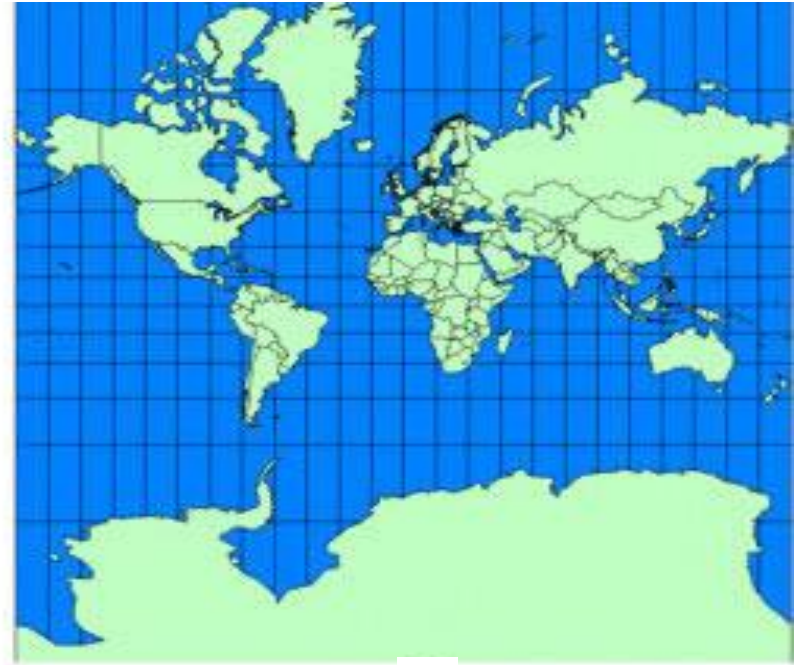
..only a globe maintains all spatial qualities without distortion



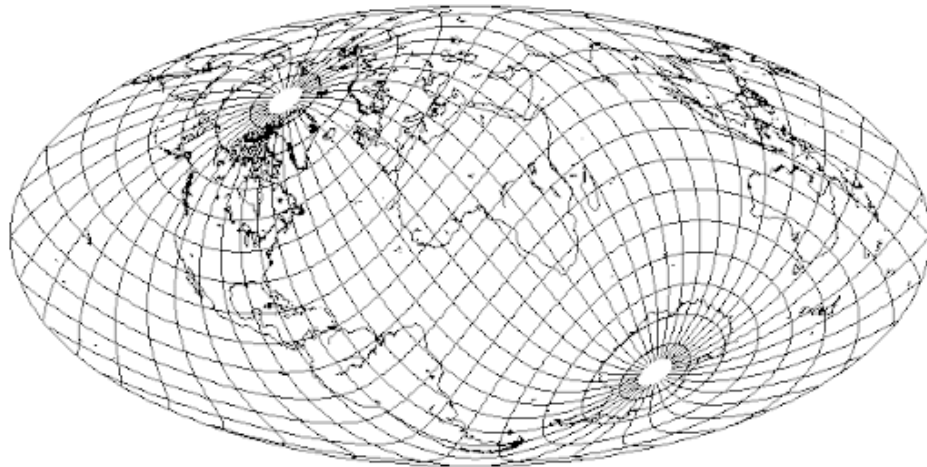
# What is a Map Projection?

mathematical expression showing the 3D surface on a 2D map

This process always results in distortion



Mercator projection (shape)



Oblique Mollweide (area)

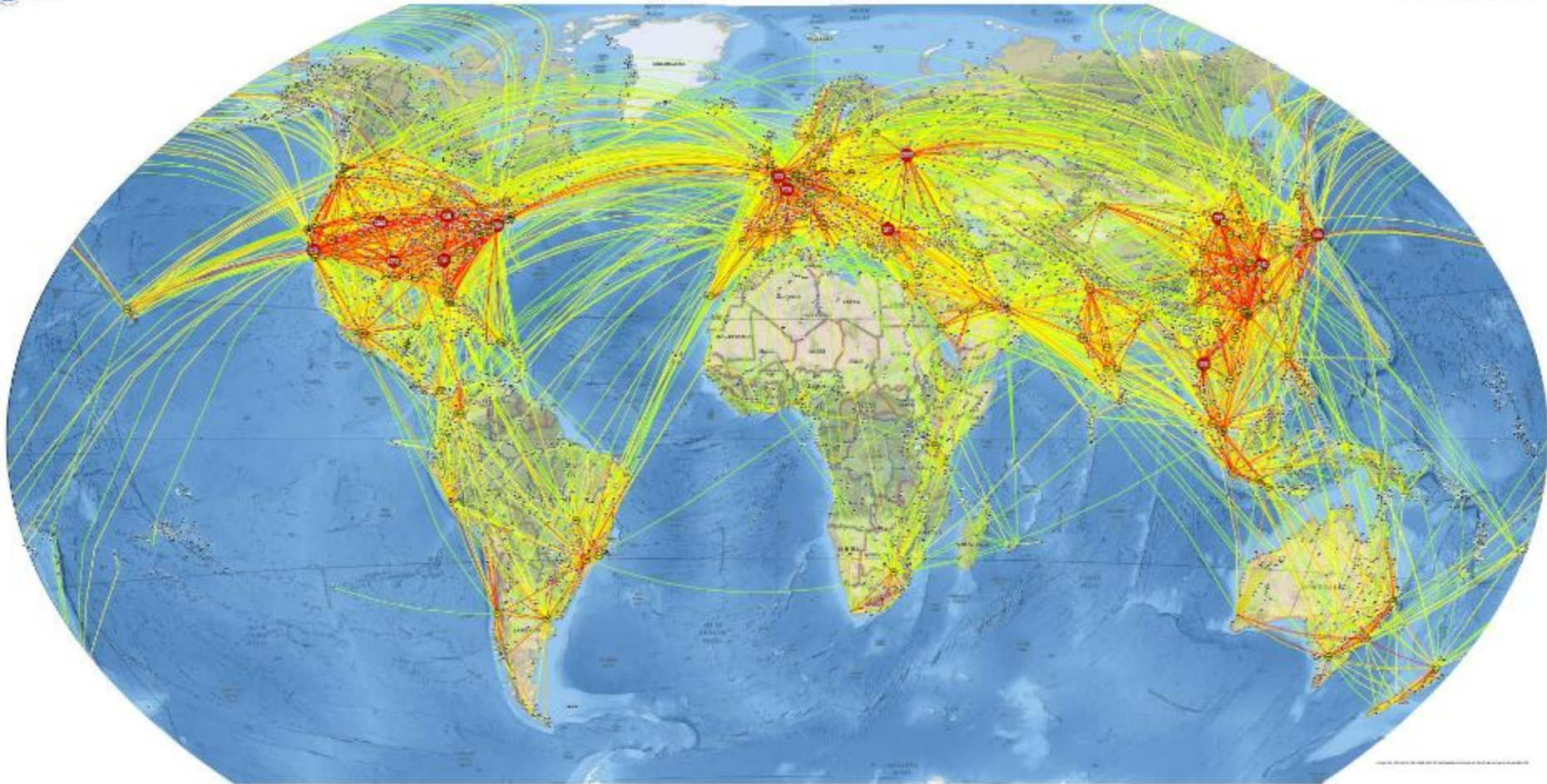


# Why don't planes fly on straight lines – well they do ...



ICAO TRAFFIC FLOW 2020 after the COVID-19

More info <https://gis.icao.int>



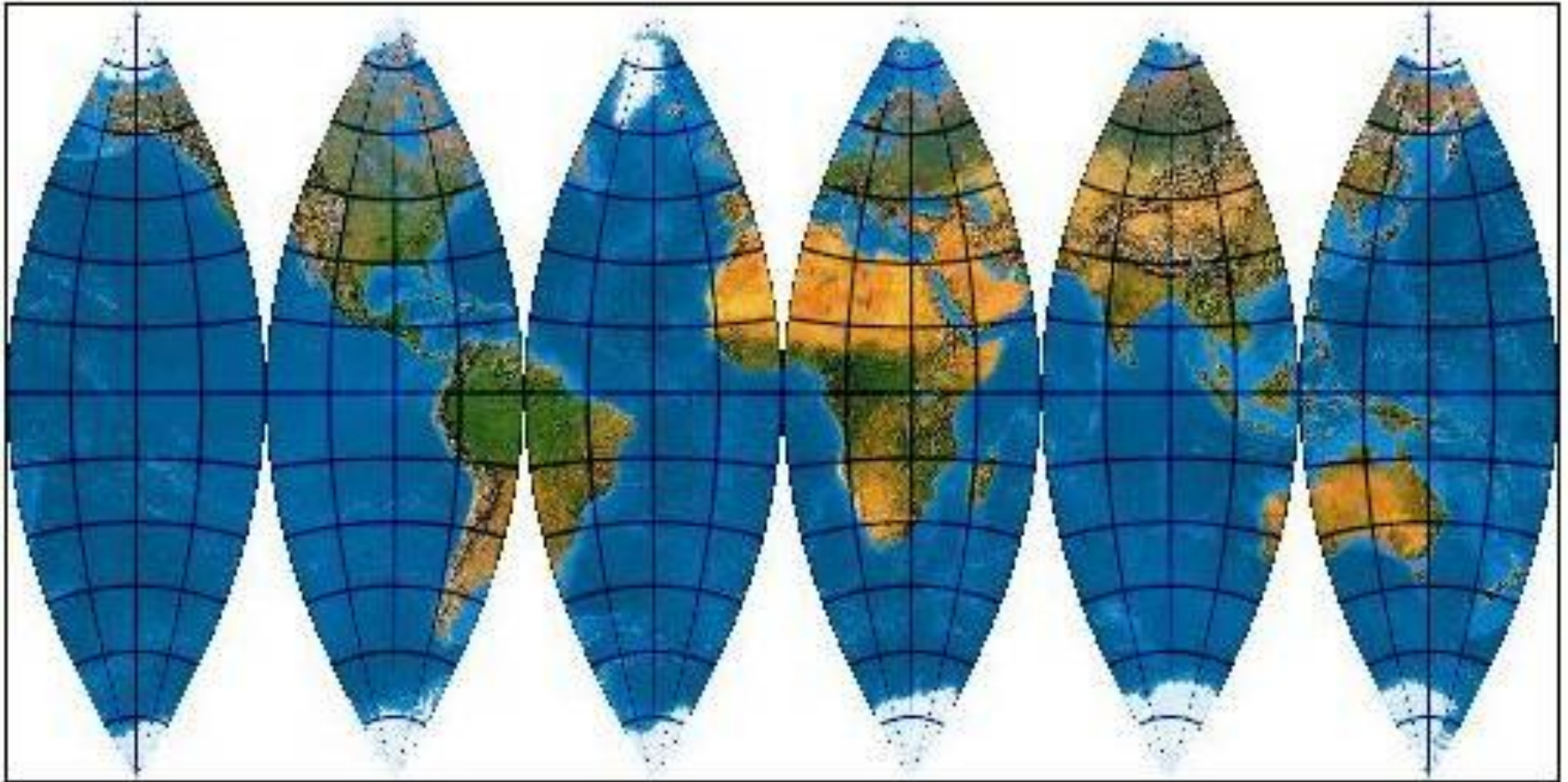
flight routes are 'great circles' ... straight line in 3D space – but curves in 2D

The world could be mapped like a bit of orange peel ...  
- maybe not a problem locally, but it is for large areas



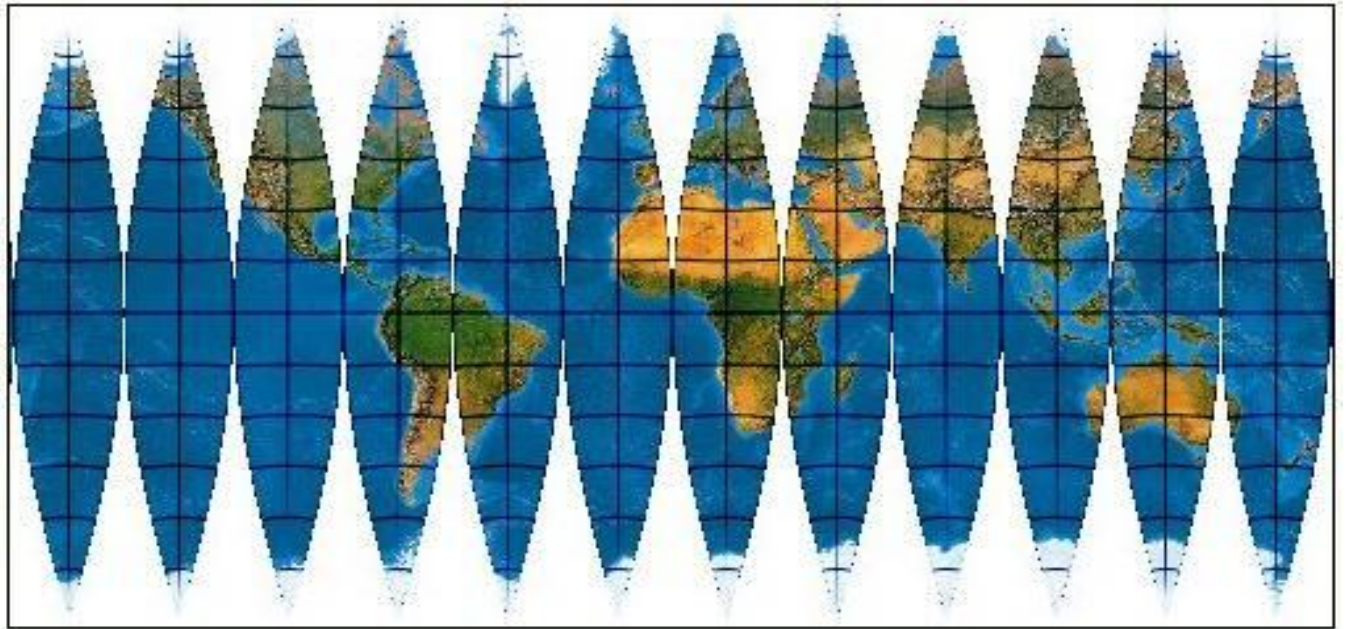


the strips would still have some curvature  
.. and gaps between the strips



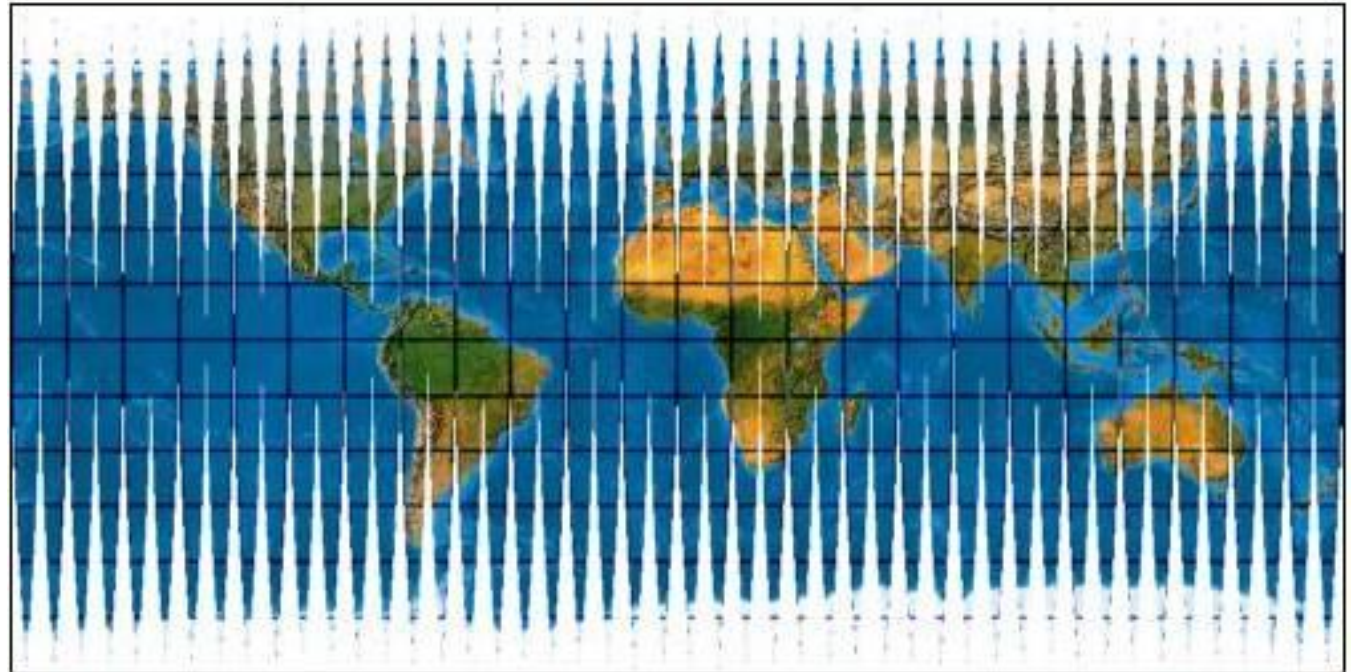
[http://boehmwanderkarten.de/kartographie/is\\_netze\\_globussegmente.html](http://boehmwanderkarten.de/kartographie/is_netze_globussegmente.html)

**12 pieces**



**48 pieces**

**becoming like  
UTM zones..**

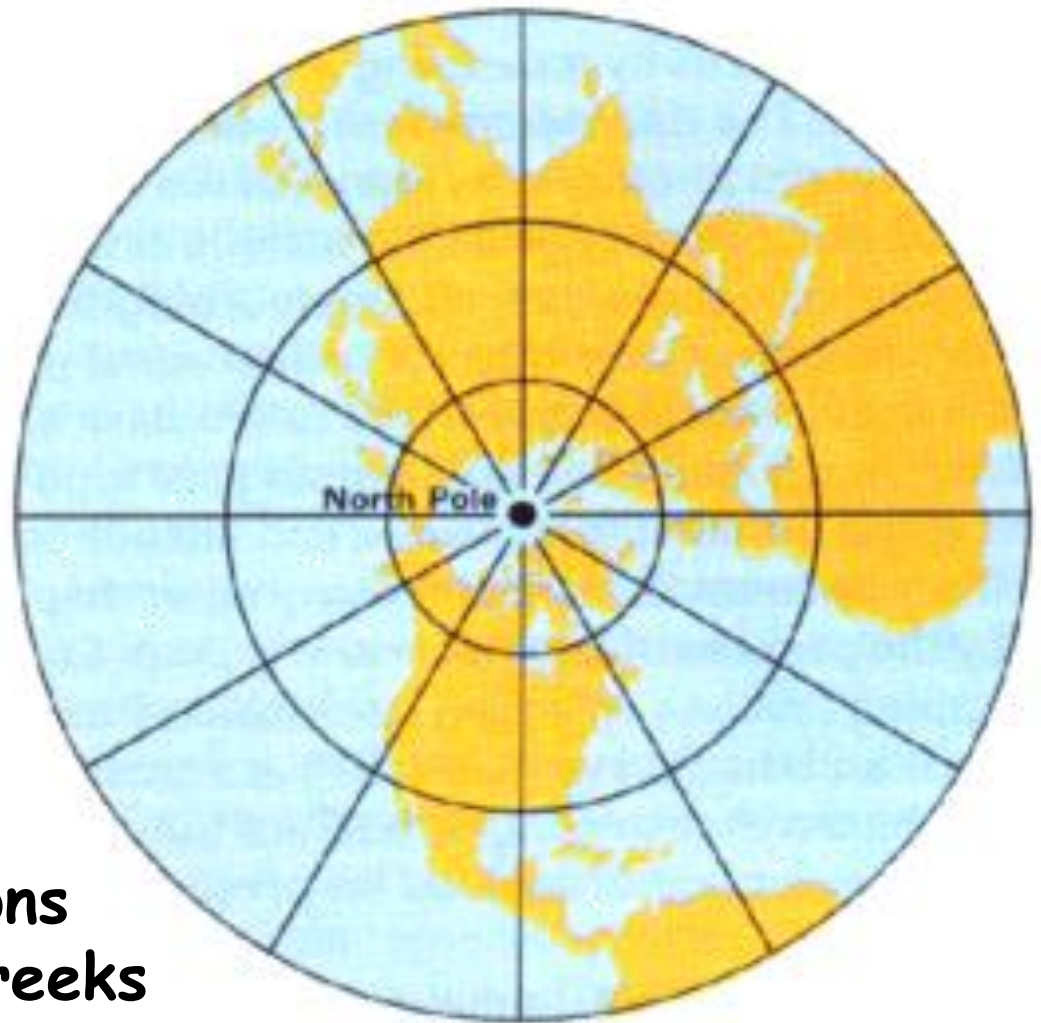
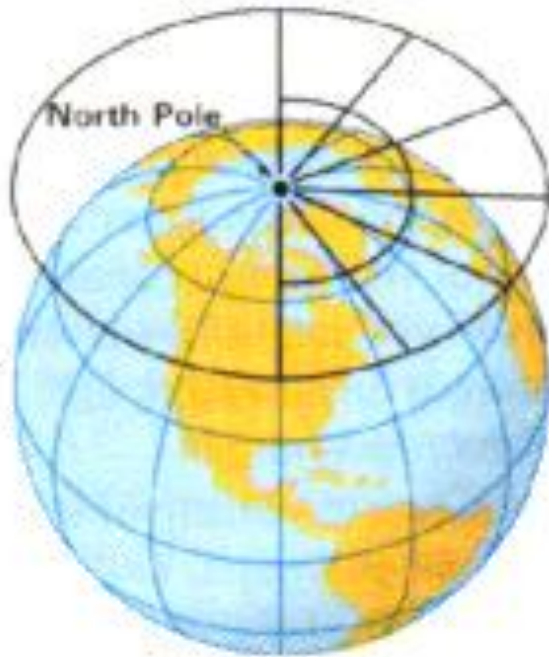




Or they can be made by literally 'projecting' the globe onto a map ...

## Azimuthal (planar) projections

Azimuthal projection



These earliest projections were by the 'ancient' Greeks

# Projection Terms

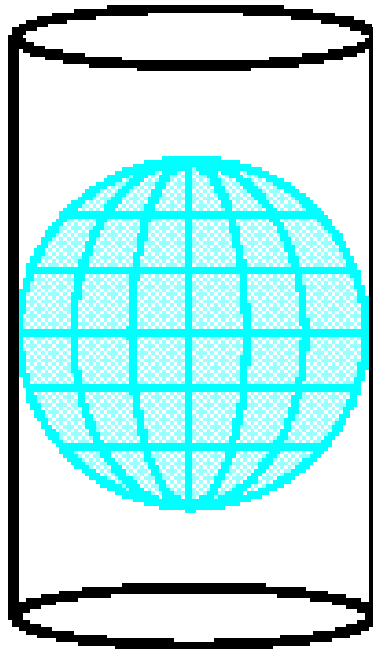
## 1. Developable surfaces:

A two dimensional surface onto which the globe is projected

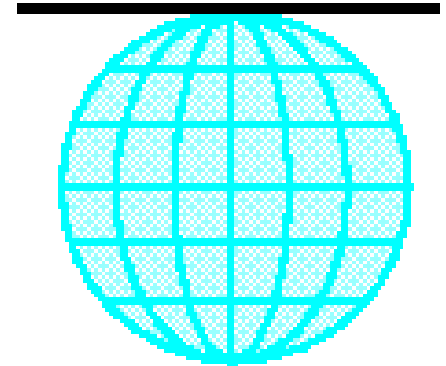
**Conic**



**Cylindrical**



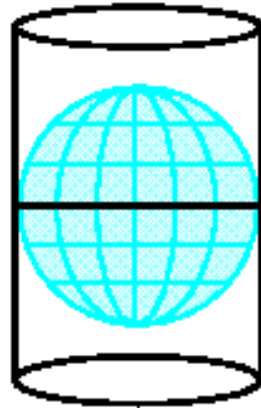
**Azimuthal (planar)**



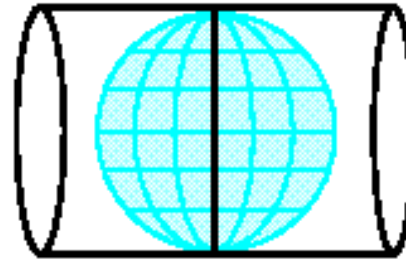


## 2. Drawing of Projection Orientation

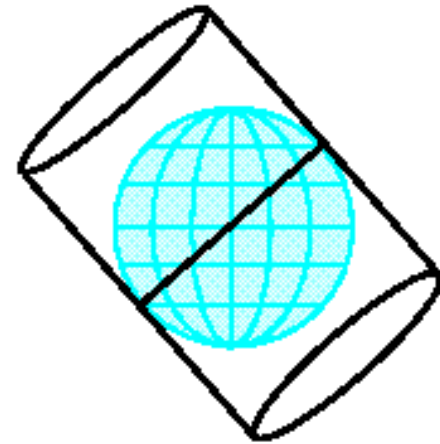
*Cylindrical projections:*



**NORMAL**

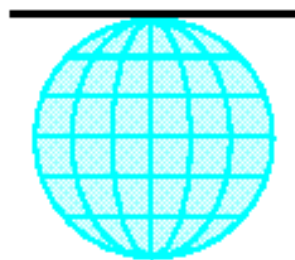


**TRANSVERSE**



**OBLIQUE**

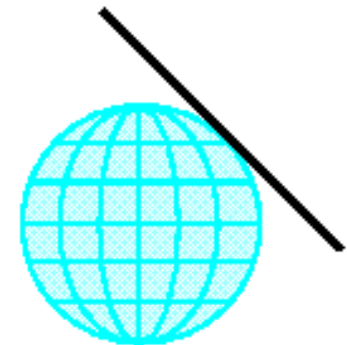
*Planar projections aspects:*



**POLAR**



**EQUATORIAL**



**OBLIQUE**

### 3. Scale Factor (SF)

**SF = scale at any location /  
divided by the 'principal scale'**

e.g. if scale = 1:2 million and principal scale = 1:1 million

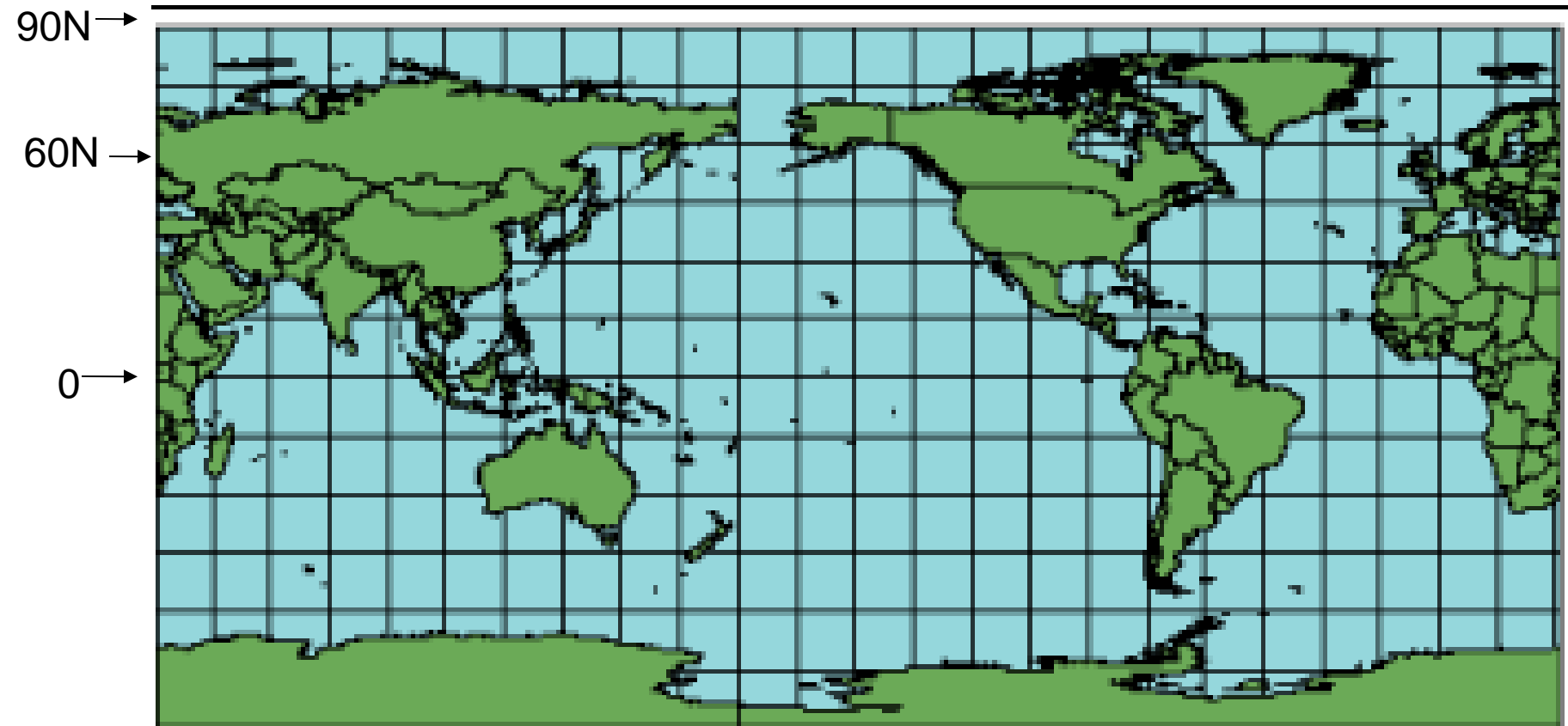
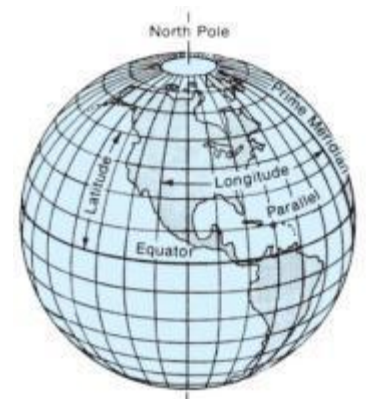
then SF at that point =  $\frac{1}{2}$  million divided by  $\frac{1}{1}$  million  
=  $\frac{1}{2}$  (0.5)

e.g. Canadian NTS maps: 'scale factor 0.9996 at UTM zone edge'



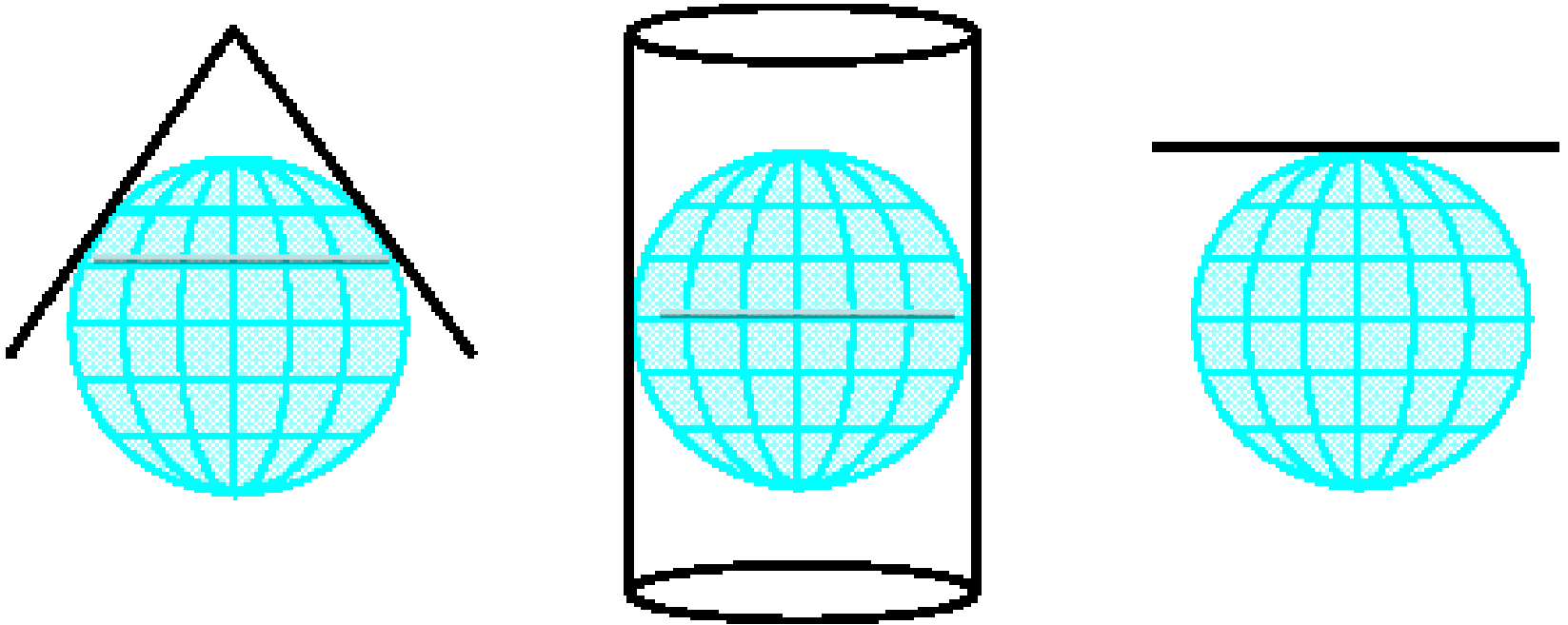
## Example: The Plate Carrée (geographic) projection where every line of latitude is equal in length

SF along lines of latitude are: equator SF = 1;  
at 60°N/S, SF = 2      at 90°, SF =  $\infty$  or 'undefined'



The SF in the other direction (along meridians) is 1

## 4. Standard Lines



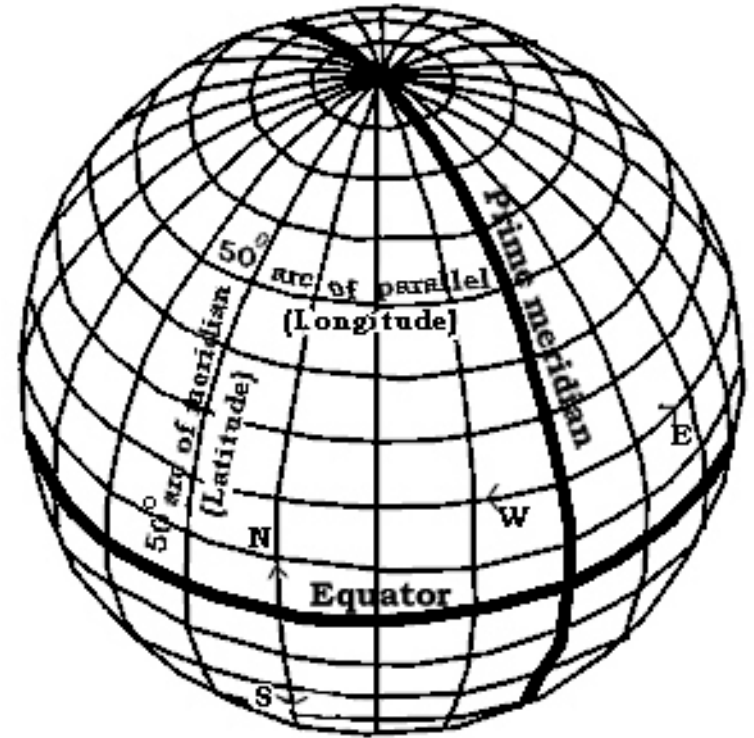
Distortion increases with distance between the 'globe' and the surface

The standard line has a scale factor = 1  
(it is often the line of contact)



## 5. Distortion: .... compare to the graticule:

- Lines of latitude are 'parallel' and ~ evenly spaced.
- Meridians converge at the poles,  
(half the distance at  $60^\circ$  N/S).
- Scale factor is 1 in all directions:  
on the globe, but not on any projections..



## 6. Projection properties: can preserve

➤ **Shapes**                      **or**

➤ **Areas**                        **or**

➤ **Distances or directions (some but not all)**

**..... and never more than one of these**



# a. Shape

A projection that maintains shape is '**conformal**'

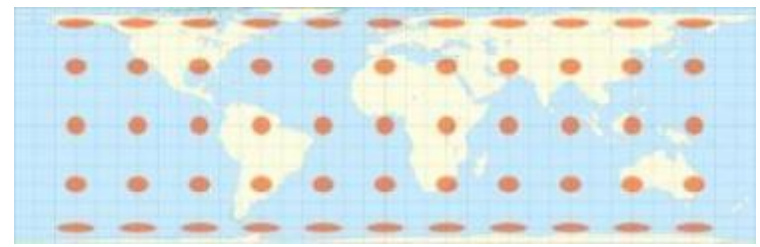
For example a 2x2 square becomes a 1x1 or 4x4 square. Stretching in one direction is **matched** by stretching in the other: that is, the scale factors are equal at a point in the two directions (i.e. there is 'equal-stretching').

**Circles ("Tissot's Indicatrix") ->**

These indicate the relative area compared to a standard area at the equator (the standard line)



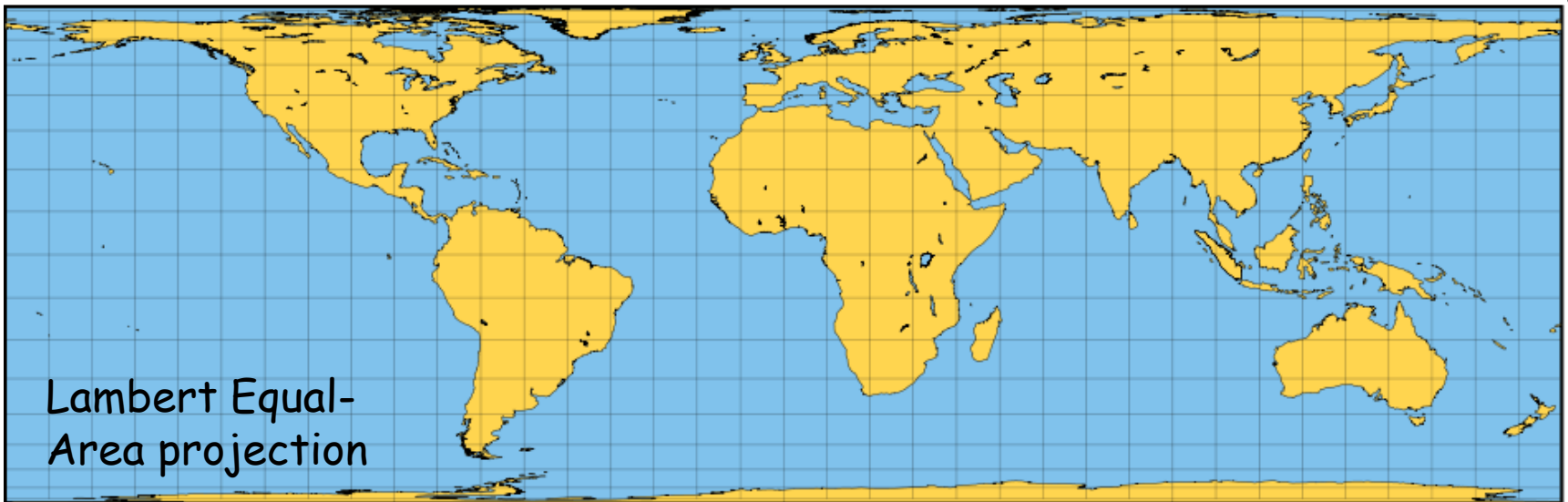
## b. Area



A projection that maintains area is **equal area**

This is achieved by sacrificing **shape**: stretching in one direction to counter for earth curvature must be **compensated** by compression in the other.

In other words, the product of the two Scale factors at any point in the two directions (N-S and E-W) = 1.0 (e.g. 1 x 1, 2 x 0.5 etc..)



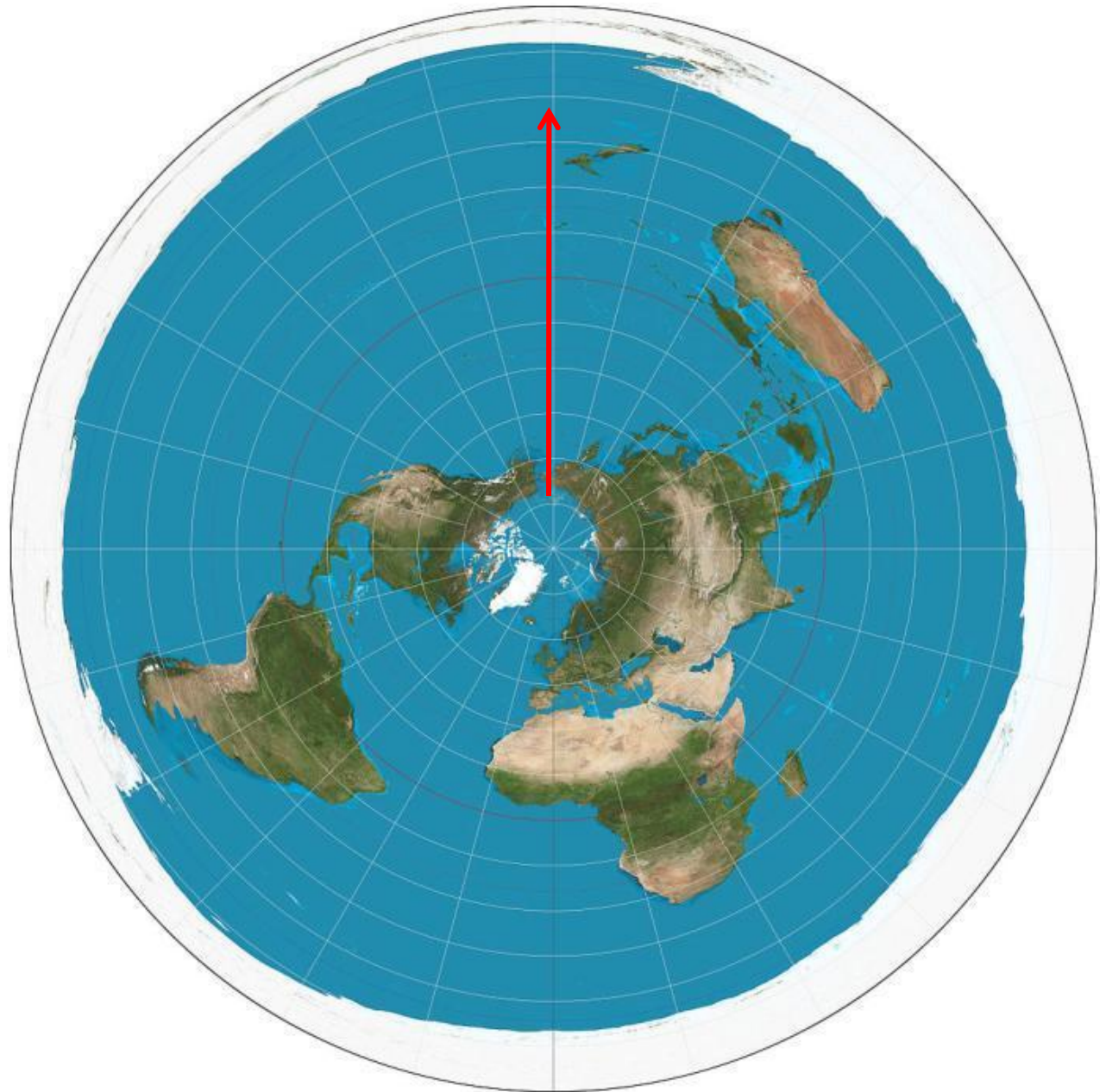
Hence a projection CANNOT preserve both shape AND area

(equal versus compensating stretching)

## c.Distance

Distances can be correct in one direction from a line or in all directions from a point

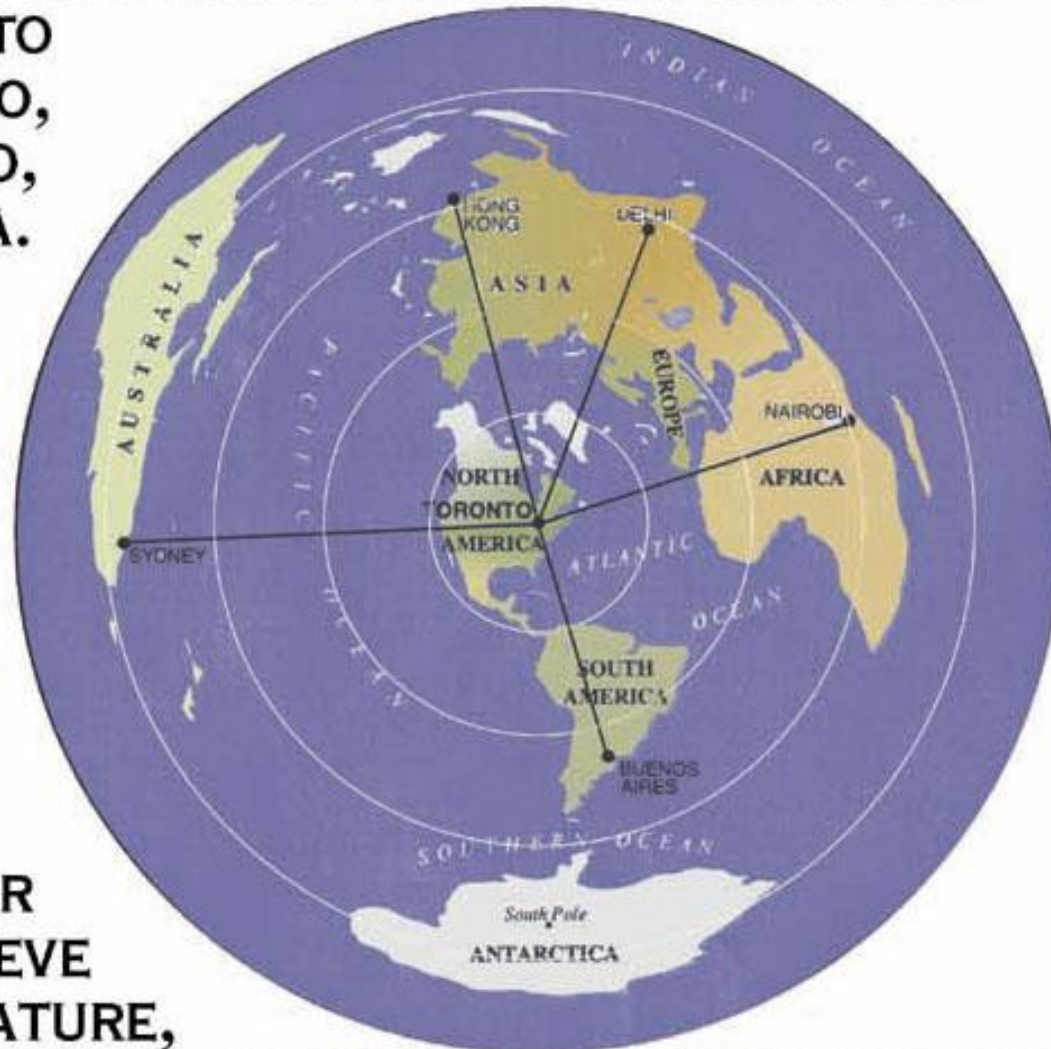
In these cases, the projection is ‘**equidistant**’



**Azimuthal  
equidistant**



**GUELKE'S EQUIDISTANT PROJECTION TELLS YOU EXACTLY HOW FAR IT IS FROM ANYWHERE ON EARTH TO TORONTO, ONTARIO, CANADA.**

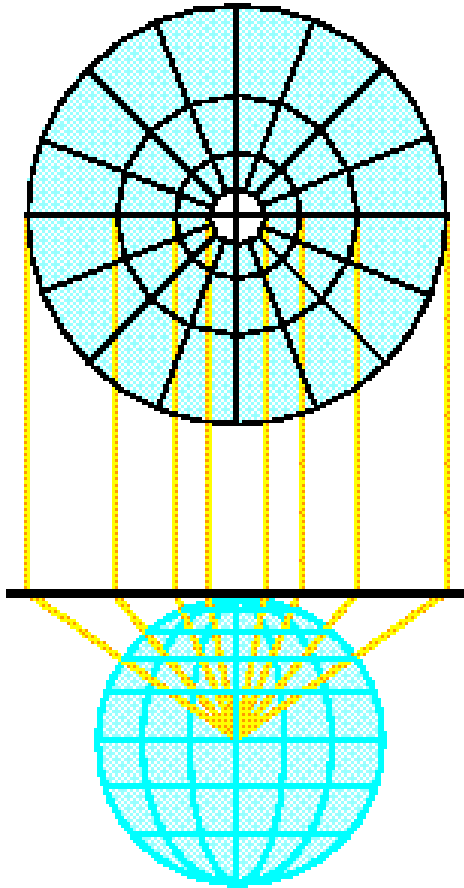


**IN ORDER TO ACHIEVE THIS FEATURE, YOU NEED TO SACRIFICE SOME SHAPES AND SIZES.**



# Projection groups (based on the developable surface)

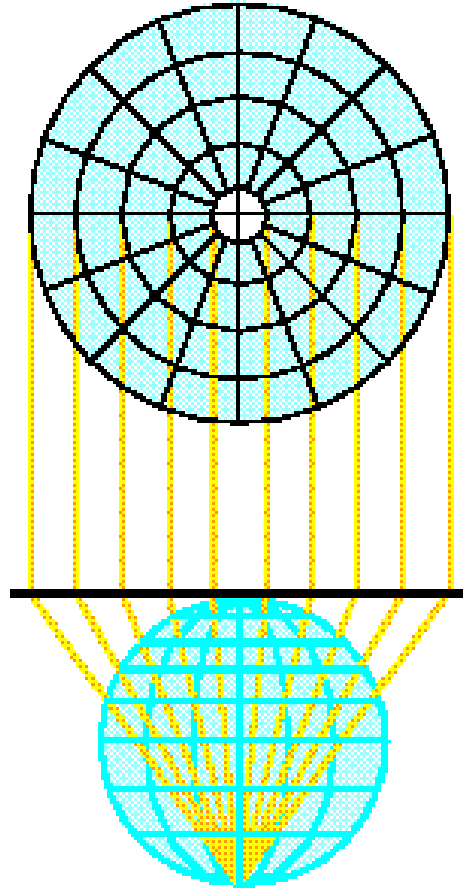
## I. Azimuthal projections



**GNOMONIC**

*Great circles= straight lines*

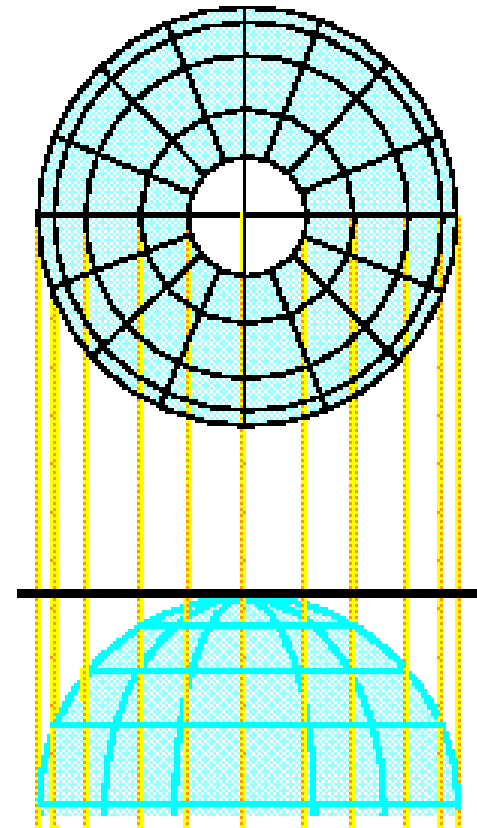
Thales 500BC



**STEREOGRAPHIC**

*Conformal (shape)*

Ptolemy 125BC



INFINITY

**ORTHOGRAPHIC**

*'View from space'*

Hipparchus 150BC

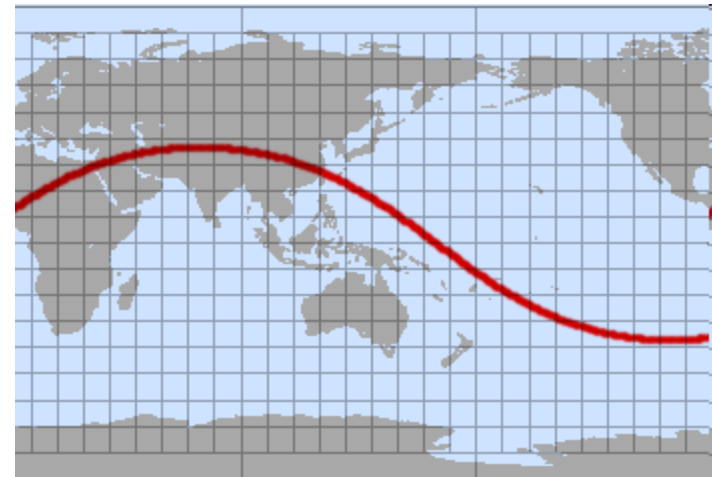
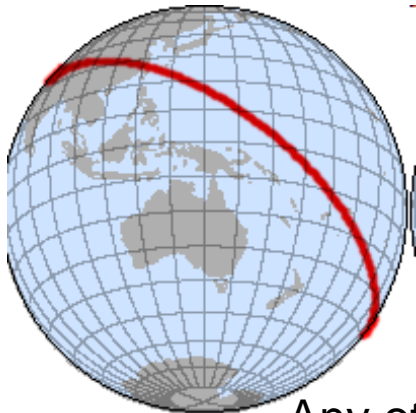
# Gnomonic projection

Probably the world's oldest map projection - 6<sup>th</sup> century BC



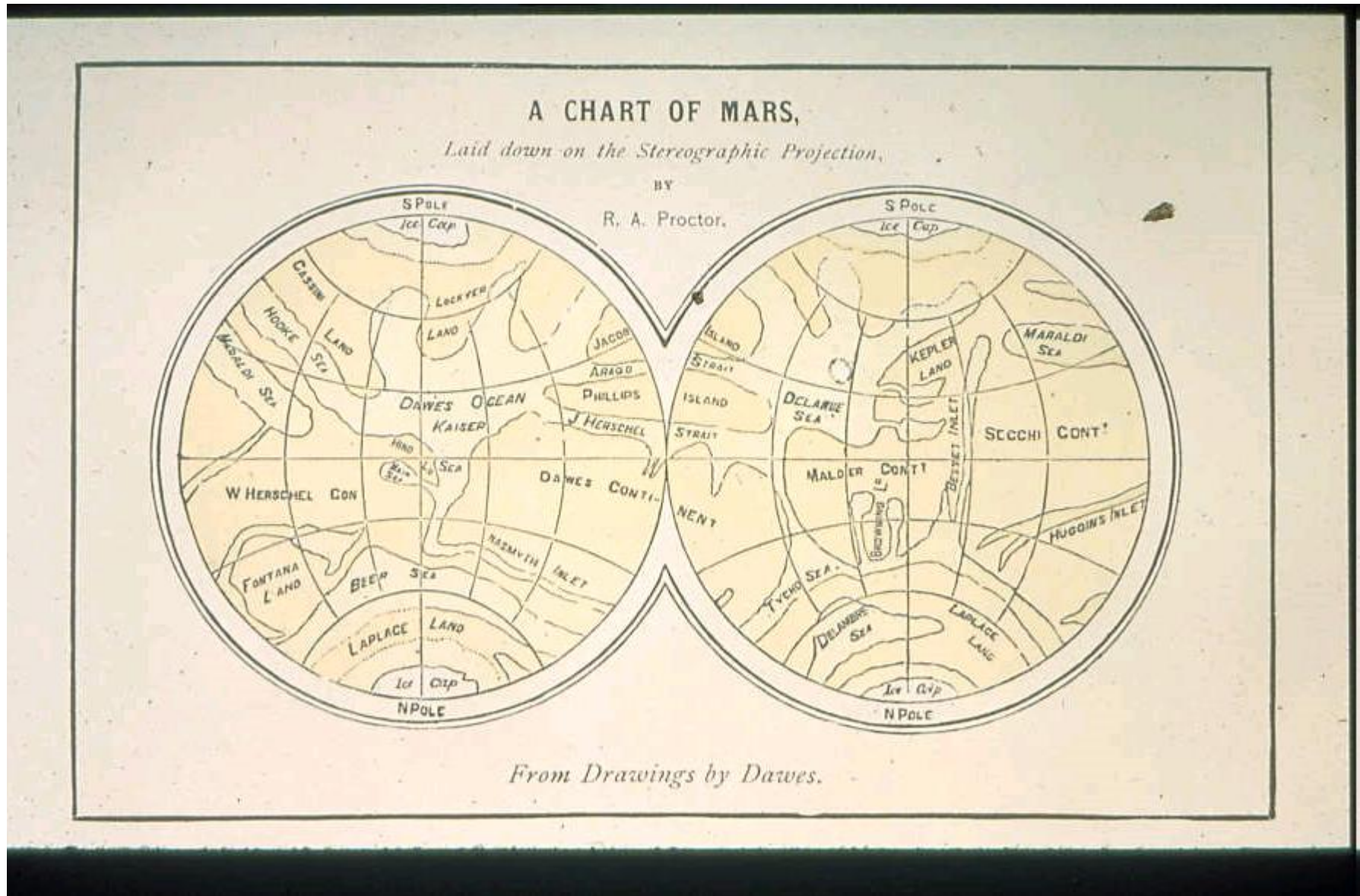
Of all projections, only the **gnomonic** retains all great circles as straight lines

(but cannot show one entire hemisphere)



Any other projection e.g..Equidistant rectangular projection

# First map of Mars, 1867- equatorial stereographic



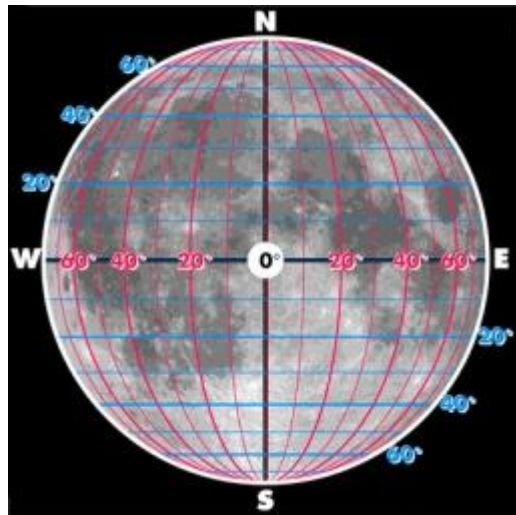
Dark / light = land / 'sea' ..



# Photomosaic 1960 (pre-NASA): Orthographic projection

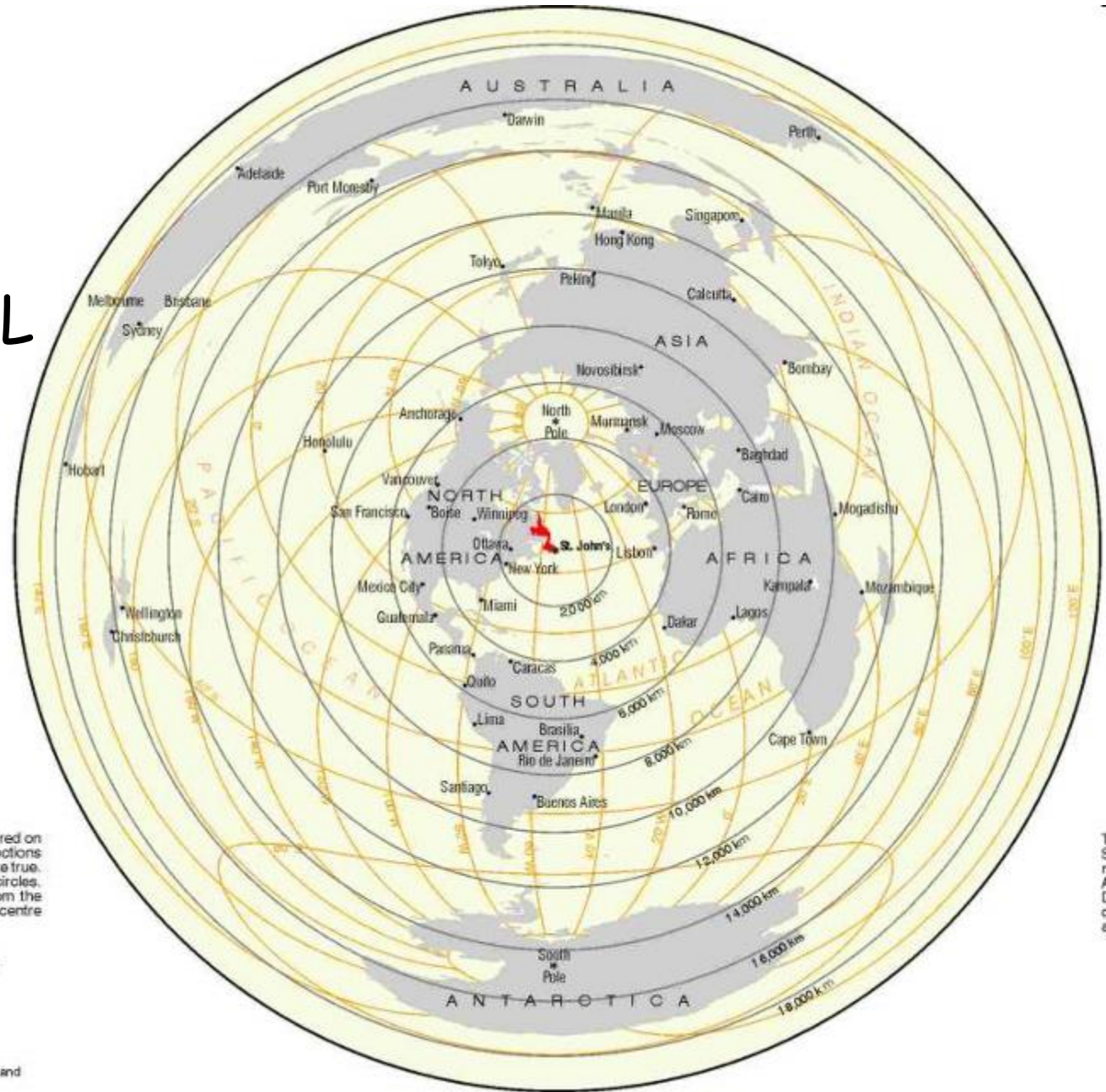
Like Earth, longitude zero is arbitrary – a feature is chosen

The Prime Meridian of the Moon lies in the middle of the face of the moon visible from Earth.



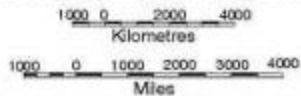


# Azimuthal equidistant centred on St. John's, NL



This is an AZIMUTHAL EQUIDISTANT PROJECTION centred on St. John's, Newfoundland. Only distances and directions measured along straight lines radiating from the centre are true. All straight lines passing through St. John's are great circles. Deformation of the earth surface increases outward from the centre and measurements taken other than through the centre are inaccurate.

SCALE along any straight line through the centre



Projections of the sphere like the azimuthal equidistant projection have been co-opted as images of the flat Earth model depicting Antarctica as an ice wall surrounding a disk-shaped Earth.



The  
FLAT EARTH  
SOCIETY

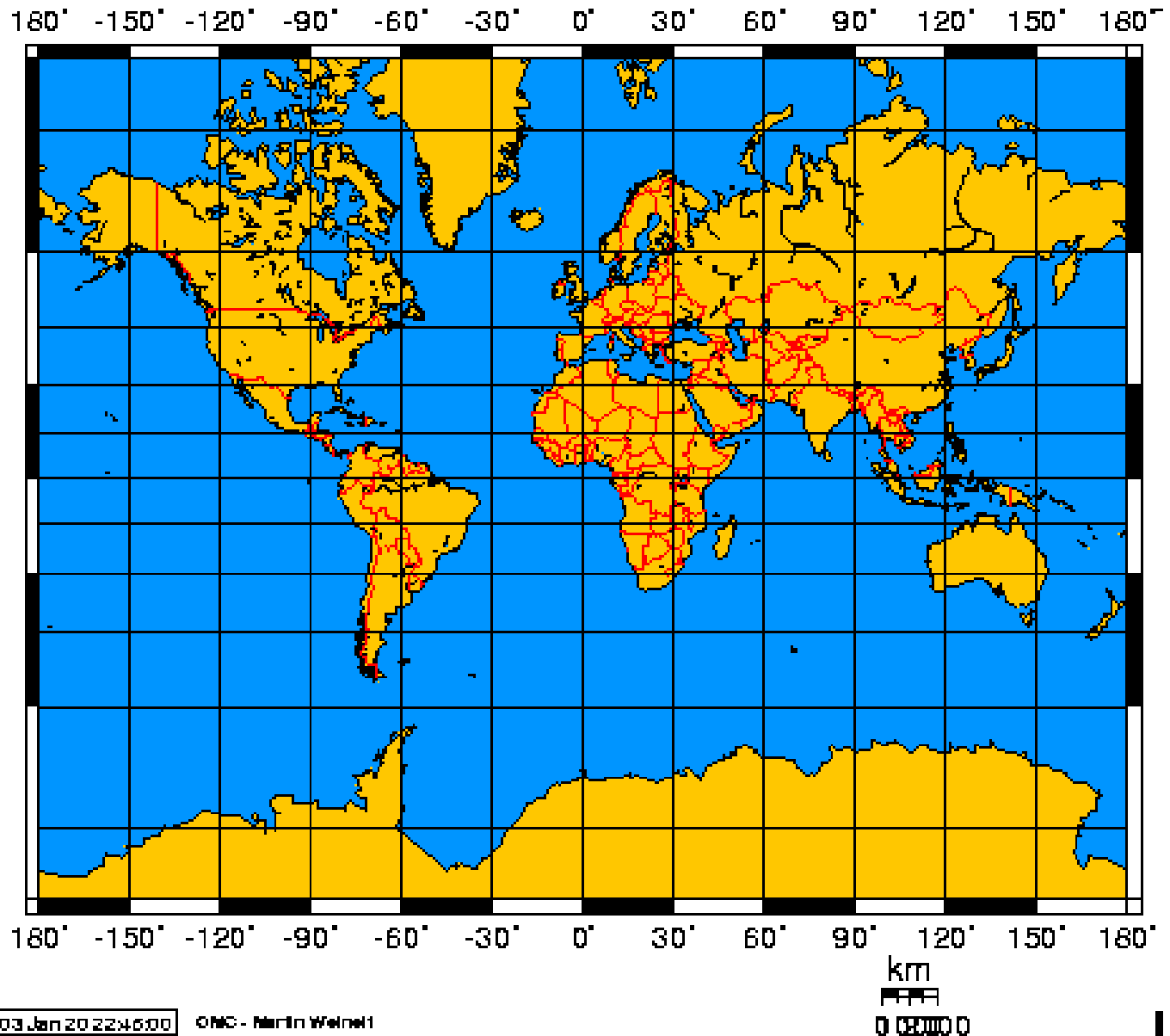


## II. Cylindrical Projections 16<sup>th</sup> century

for early world maps ... they fill a rectangular shape



# Mercator's Projection 1569 – conformal = shape/direction preserving

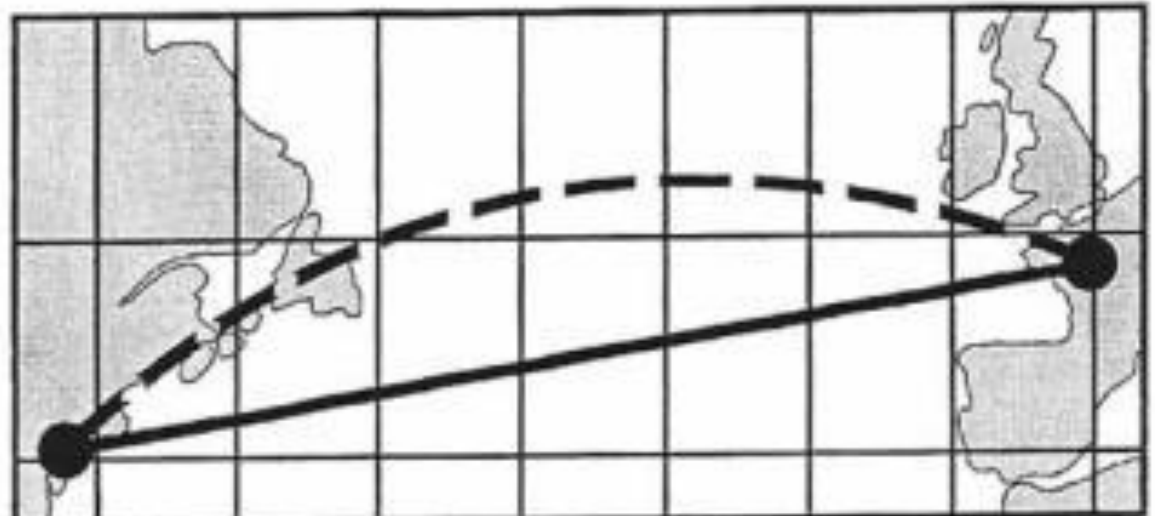




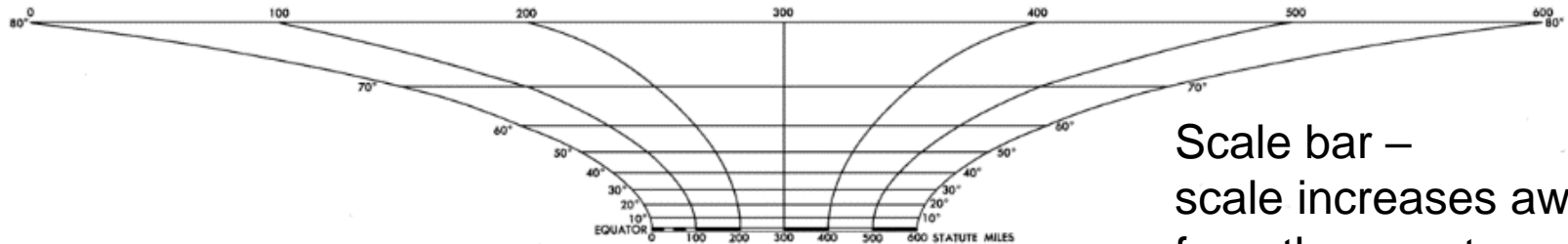
All 'straight lines' have constant compass bearings = 'Rhumb lines'

.... but the dashed line (great circle) is the shortest route

It became known as the "Navigator's friend"



MERCATOR PROJECTION  
Scale 1:14,000,000  
One inch = 221 Statute Miles at the Equator



Scale bar –  
scale increases away  
from the equator

# Mercator projection – distortion of distances and areas



### Greenland vs Africa

The figure shows two maps side-by-side. The left map, labeled "Mercator Projection", shows Greenland as a large red shape and Africa as a smaller green shape. The right map, labeled "Actual Size", shows Africa as a large red shape and Greenland as a much smaller green shape, demonstrating that Africa is significantly larger than Greenland in reality.

**Mercator Projection** **Actual Size**

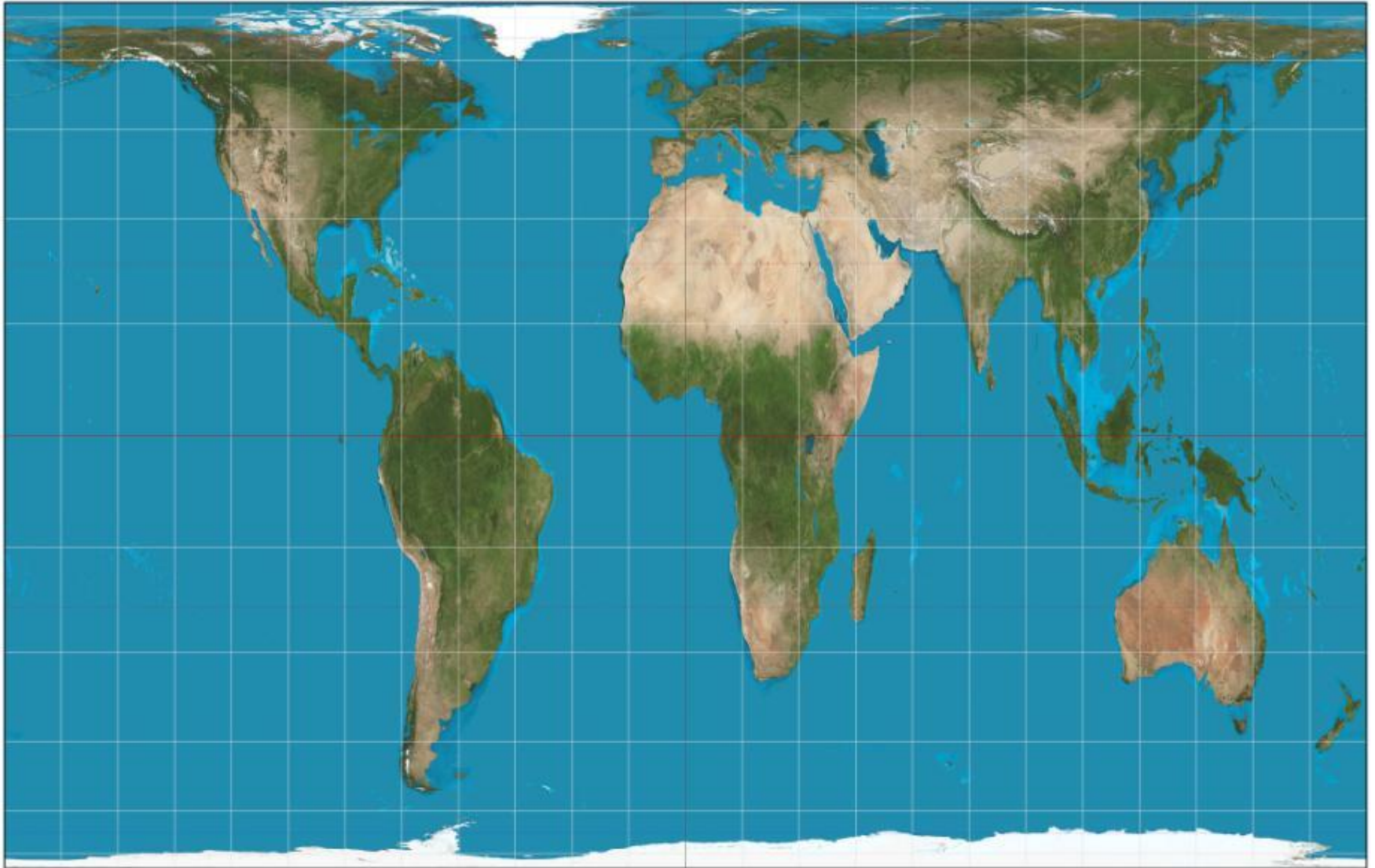
**cushmangregory** • Follow

**cushmangregory** When Trump hallucinated about trading post-Maria Puerto Rico for Greenland ca 2017-18, internal sources revealed that Mercator wall maps--showing Greenland as big as Africa--have played a major role in convincing Trump that it's a truly gigantic piece of territory. So the things we do historicizing and critiquing these maps for students are really important. His lust for this melting subcontinent also falsifies his big fat stupid lie that

4 likes  
1 day ago

Log in to like or comment.

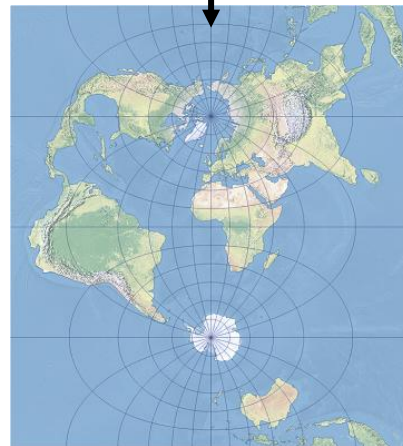
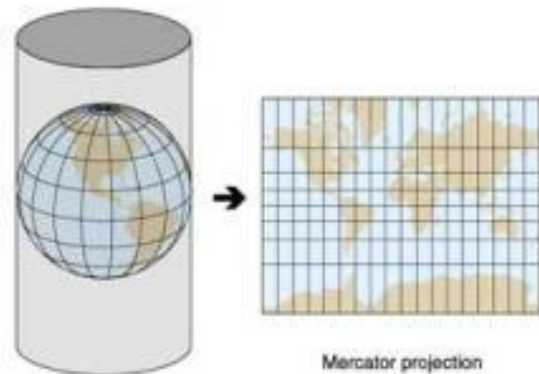
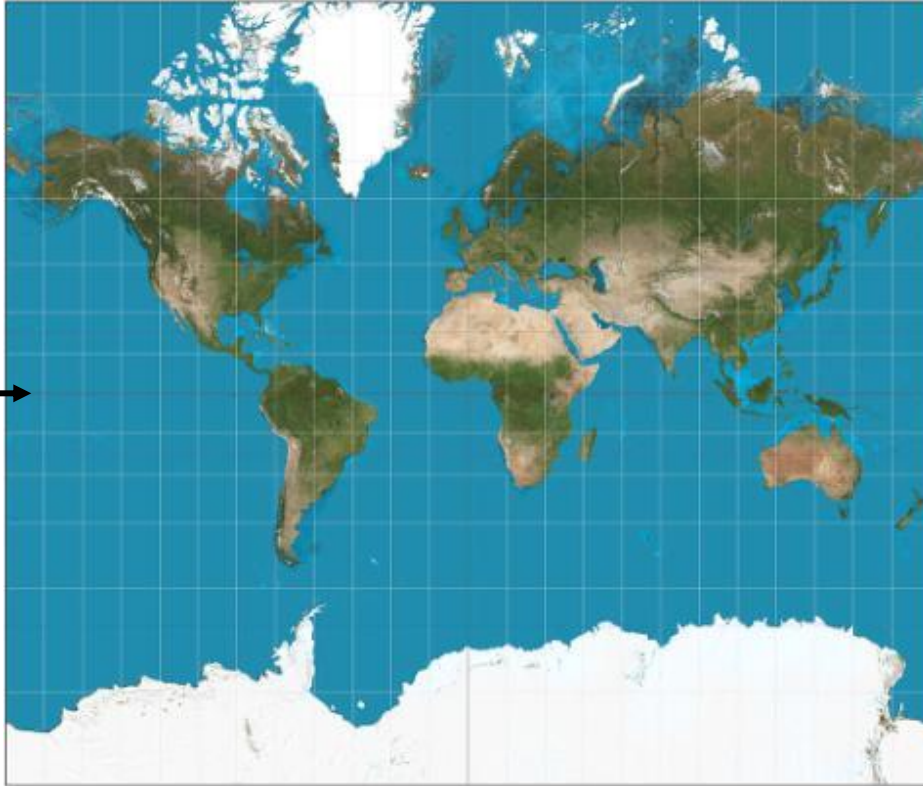
# Gall (1885) -> Gall-Peters projection (1972) – equal-area



Corrects for area distortion of Mercator, but impacts shape



# Mercator (1569) 'normal'



# Transverse Mercator (1772)



The TM projection is the basis for the (Universal) **UTM** system  
- a SYSTEM of 60 TM projections

Minimal distortion at a chosen longitude  
- Adopted by Canada after WWII,  
from the US Army / German Wehrmacht



### III. Conic projections – 18<sup>th</sup> century

The cone opens along a line of longitude

Latitude lines are curved sections of a circle

Longitude like ‘spokes’ of a wheel

Can have 1 or 2 standard lines (parallels)



# CONIC projections

(e.g. Albers)

... are all 'normal orientation'

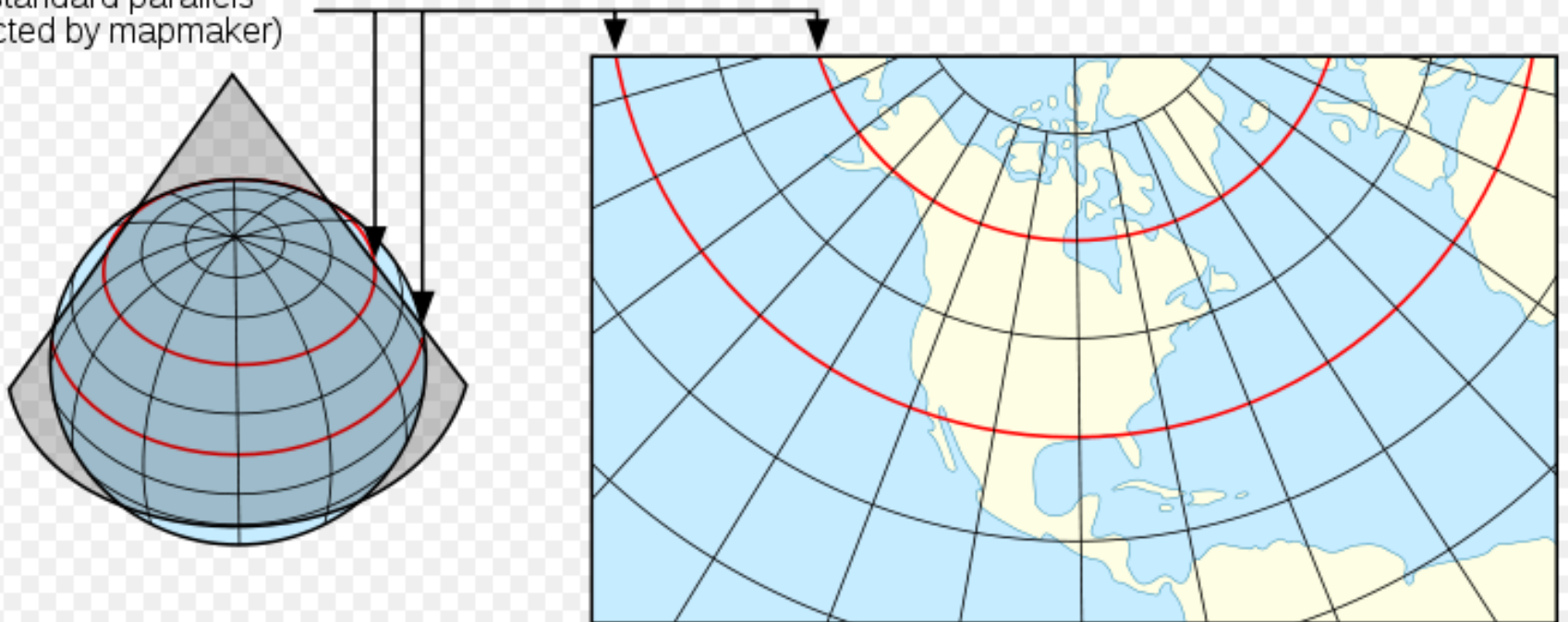
They can be varied by :

A: angle of the cone

B: 1 or 2 standard lines

Distortions are less between the parallels versus outside them

Two standard parallels  
(selected by mapmaker)



## IV. Pseudo-cylindrical Projections

-19th century (and 20th) – mostly equal-area (to show thematic data)

These are geometrically constructed (not perspective). Parallels are equally spaced but more proportional to their real length to minimize overall distortion.

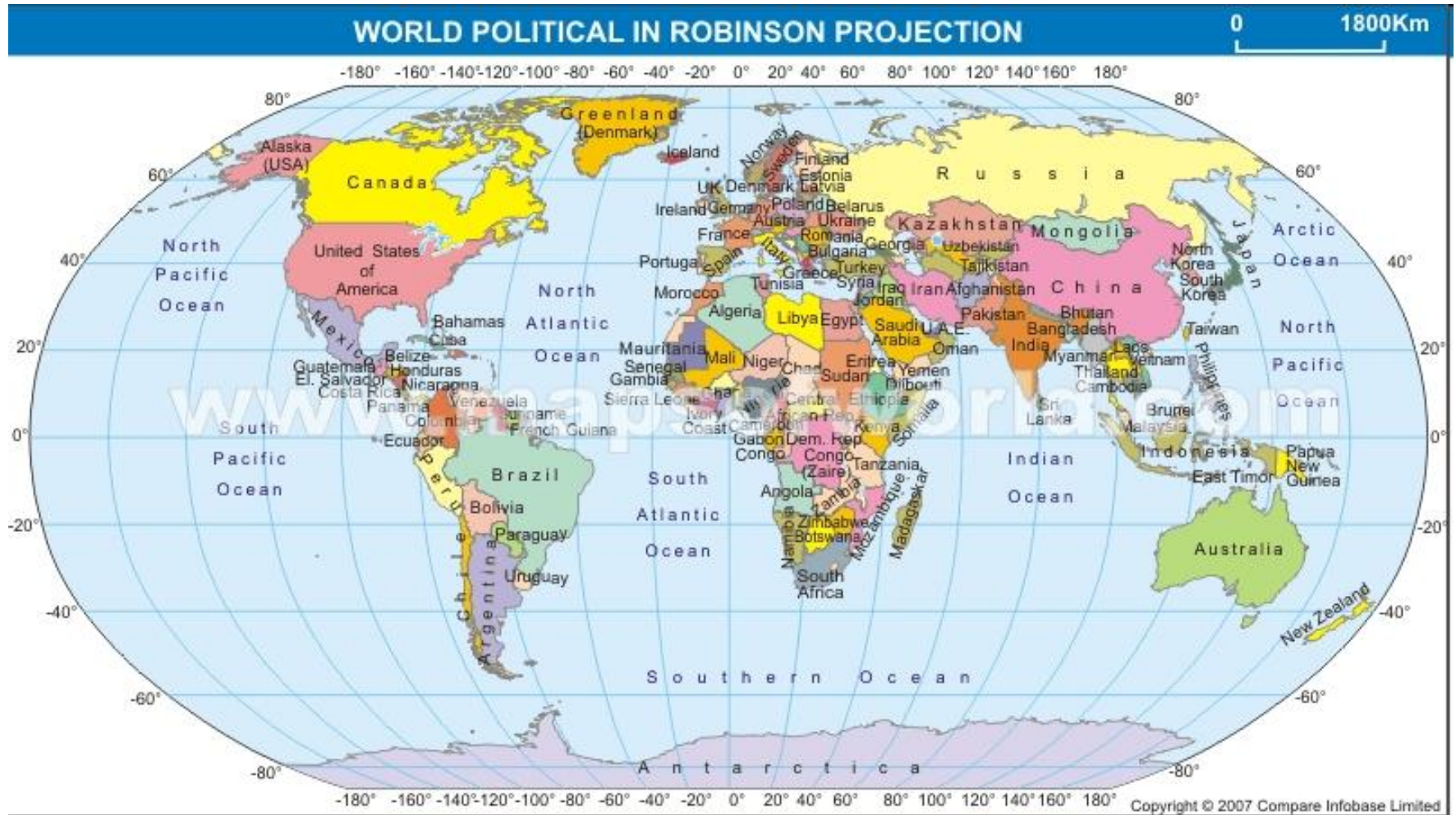


Mollweide, 1805

Equal area for mapping  
global distributions

# Robinson projection (1963) adopted by National Geographic 1988

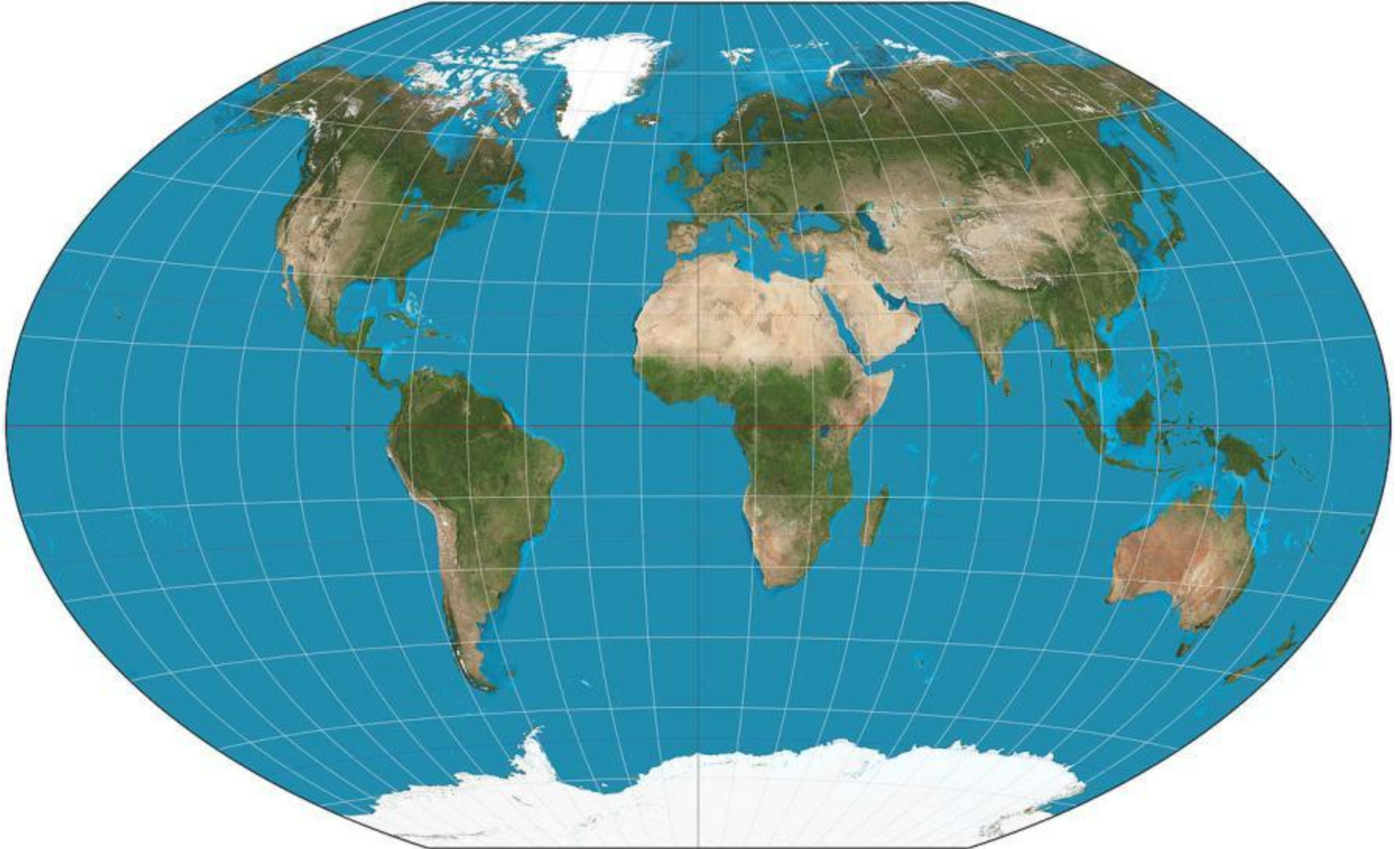
Poles drawn as lines to create better shapes, projection is equal area



<http://www.mapsofworld.com/projection-maps/robinson/world-political-light.html>



**Winkel tripel (Winkel III)** by Oswald Winkel in 1921, adopted by National Geographic in 1998. The name *Tripel* refers to Winkel's goal of minimizing three kinds of distortion: area, shape (direction), and distance.



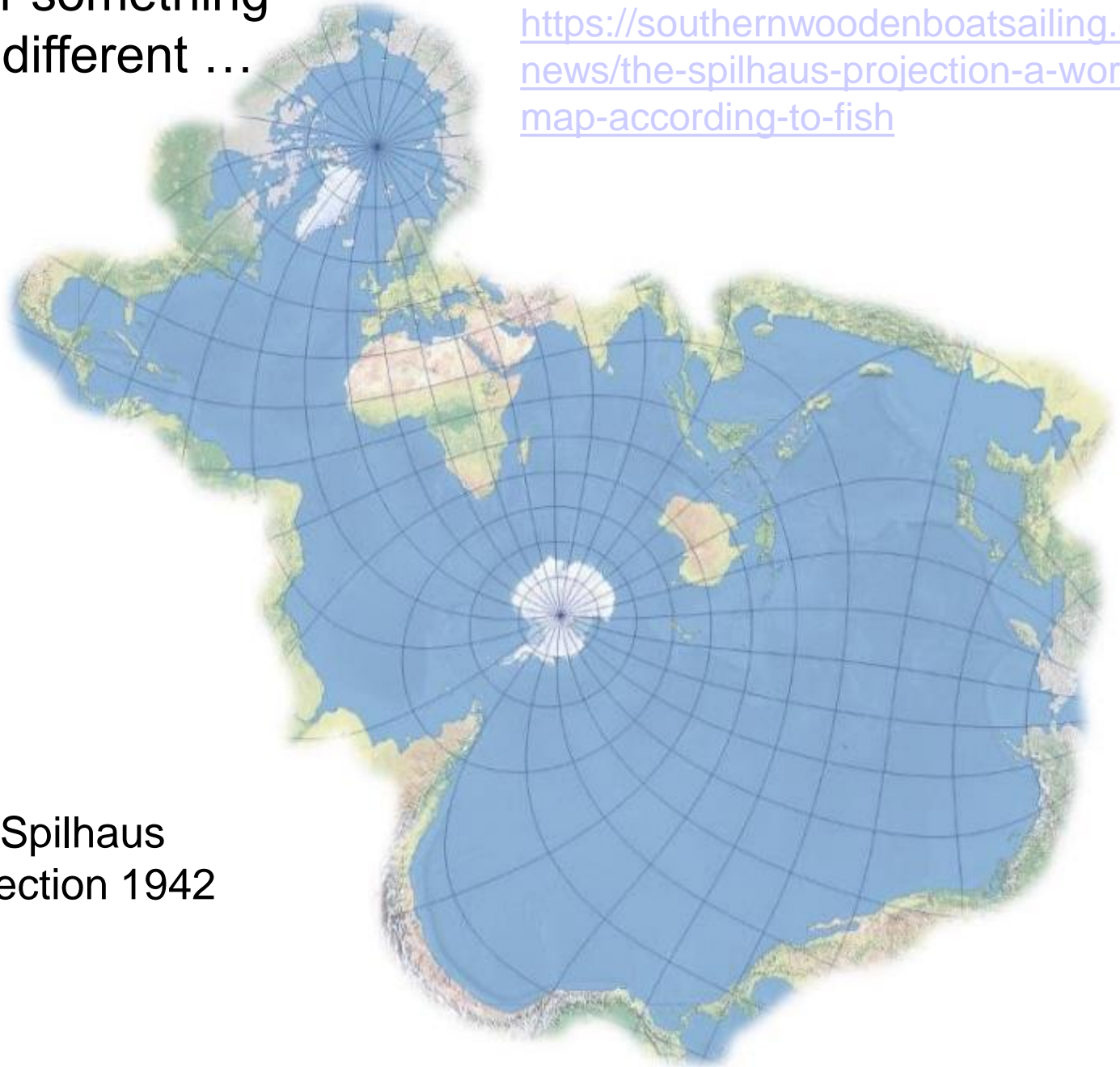
IVa. Interrupted pseudo-cylindrical (e.g. Goode's, 1923)  
Minimum overall distortion and equal area – common in world atlases





And now for something  
completely different ...

[https://southernwoodenboatsailing.com/  
news/the-spilhaus-projection-a-world-  
map-according-to-fish](https://southernwoodenboatsailing.com/news/the-spilhaus-projection-a-world-map-according-to-fish)



Dr. Athelstan Spilhaus  
Spilhaus projection 1942

## Map projections websites:

<https://gisgeography.com/map-projections>

[https://en.wikipedia.org/wiki/List\\_of\\_map\\_projections](https://en.wikipedia.org/wiki/List_of_map_projections)



Cordiform projection



Map humour: The Moocator Projection

**Thursday:  
projections in GIS /  
the digital world**

**Quiz3 to follow:**