

Spatial Analysis

- In a GIS,
 - Data are usually grouped into layers (or themes).
 - The analysis functions of a GIS use both spatial and non-spatial data
 - Analysis functions are used
 - for maintenance of the data
 - Computing new information from the data
- Spatial Analysis can be viewed as:
 - Operations that use spatial data to derive new spatial information.
 - The most distinguishing purpose of a GIS

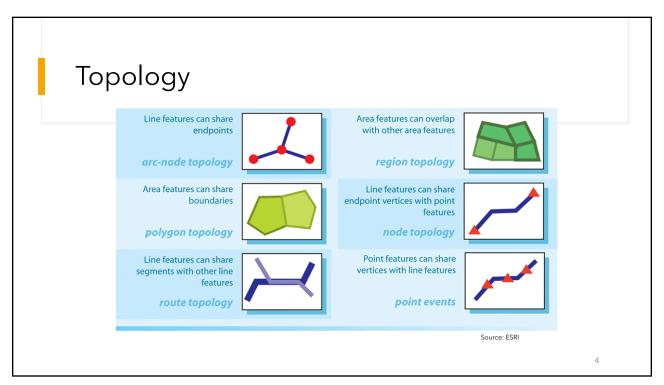
2

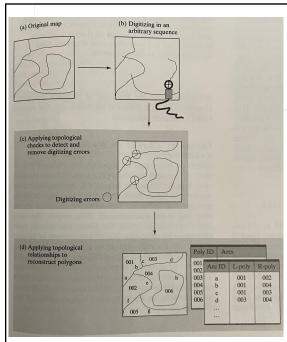
Topology

- Topology: The spatial relationships between adjacent or neighboring features.
 - Based on 3 basic elements, Adjacency, Containment and Connectivity
 - Allows analyses like as contiguity, containment, connectivity, overlap...
 - For example, it is used in routing through linear networks. Routes cannot be established through the network if the line features do not share nodes/vertices.

3

3



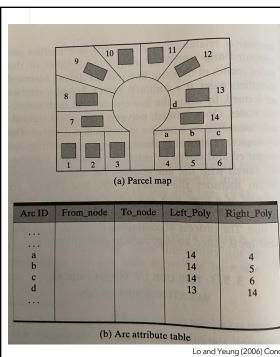


Topological Relationships: Areas of Usage

- Data input and representation
 - Identify and store adjacency, connectivity & containment information
 - field data collection, digitizing
 - E.g. Left/Right of polygon or line

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

5

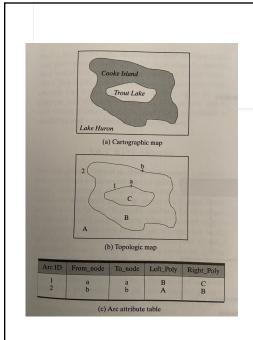


Topological Relationships: Areas of Usage

- Spatial Search by Topological Relationships
 - Find features by adjacency, containment and connectivity

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

6

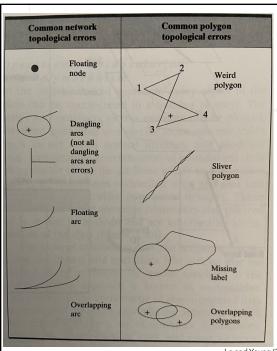


Topological Relationships: Areas of Usage

- Construction of Complex Spatial Relationships
 - E.g. Holes on polygons
 - Multipart polygons

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

7



Topological Relationships: Areas of Usage

- Integrity checks and balances
 - Essentially the removal topological errors
 - E.g. No dangling arcs or overlapping polygons

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

8

Data Representation and Analysis

- Vector and Raster data models are ideally suited for solving different problems
 - Raster Model: phenomena that exhibit spatial variability
 - Temperature, topography
 - Environmental aspects at a regional or national scale
 - Habitat, biodiversity analysis

9

9

Data Representation and Analysis

- Vector and Raster data models are ideally suited for solving different problems
 - Vector Model: phenomena necessitates the need for location and individuality of spatial objects
 - Land title management, transportation management and planning, facilities management
 - Environmental aspects at a local scale (as opposed to a regional or national scale)

10

Spatial Analysis

- Analysis occurs using either:
 - **Spatial location** e.g. wetlands near a pipeline; houses within 5km
 - Distinguishes GIS from a non-spatial analysis
 - **Data attributes** e.g. wetlands with black spruce; houses in a given price range
 - Distinguishes GIS from 'non-GIS' mapping software
 - Comparative spatial statistics
 - e.g. the correlation of variables across space
 - e.g. wetlands clustered at local scale, uniform at regional scale
 - Statistical Spatial Data Analysis with ArcGIS, QGIS,....

11

11

Spatial Analysis Vector-based Analysis functions Output functions Input functions Vector map composition Nontopological analysis Vector-raster Importing digitizing Feature-based analysis Attribute database query Address Statistical Network Feature-based overlay analysis Layer-based Reclassification Buffering Source: C.P. Lo, A.K.W. Yeung (2007) Concepts and Techniques of Geographic Information Systems

Spatial Analysis

- Analysis functions
 - Non-topological functions
 - Attribute values of spatial data
 - Topological functions
 - Individual data objects
 - Feature-based
 - individual data objects
 - · Layer-based
 - · all objects in a layer

13

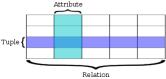
13

Nontopological Analysis

• SQL: <u>Structured Query Language</u>

• Goal: select only the features with (or without) particular values

• Relational table



| Fig. | State | State

Nontopological Analysis

- Attribute Database Query Operations
 - **SELECT**: Extract data items in specified rows of a table SELECT <attribute_name> FROM WHERE <condition_statement>
 - **JOIN (RELATIONAL JOIN):** Merges two tables based on the values in the columns of the tables

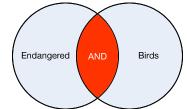
[a select statement] <table_1> JOIN <table_2> ON table_1.attribute = table_2.attribute [a condition statement]

15

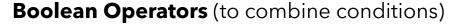
15

Nontopological Analysis

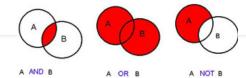
- Boolean Logic (after George Boole, a 19th century mathematician)
 - "Create an expression reducible to a true or false condition".
- SQL can use:
 - · Boolean Operators
 - And (narrows the selection)
 - Or (expands the selection)
 - Not (excludes/reduces results)
 - XOR (A or B, but not both)
 - Like (Similarity)
 - % is wildcard



- Relational Operators (=, >, <, >=, <=)
- Arithmetic Operators (+, -*,/)



BOOLEAN OPERATORS



Selection by attribute

type = pine AND age > 100

... selects all old growth pine

type = pine OR age > 100

selects all pine and any type older than 100

These may require the use of brackets to avoid ambiguity in complex queries e.g.

type = pine OR type = fir AND age > 100 selects any pine plus old growth fir

type = (pine OR type = fir) AND age > 100 selects old growth (pine and fir)

17

Nontopological Analysis

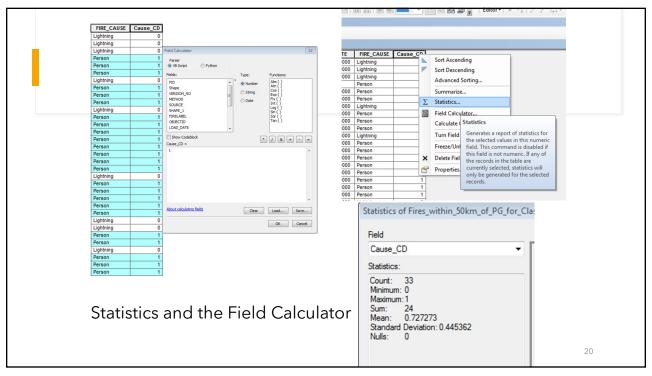
- Statistical Computation
 - Extension of attribute data query
 - Conventional statistical measures such as:
 - mean, maximum, minimum, range, standard deviation, frequency
 - Note: These are aspatial (non-spatial) statistics
 - Note: Can't do statistics on text field

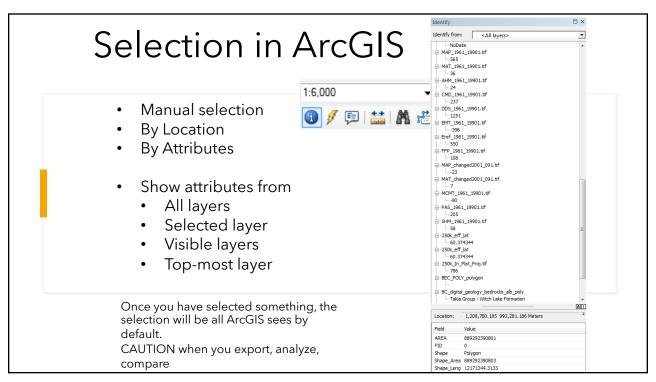
Nontopological Analysis

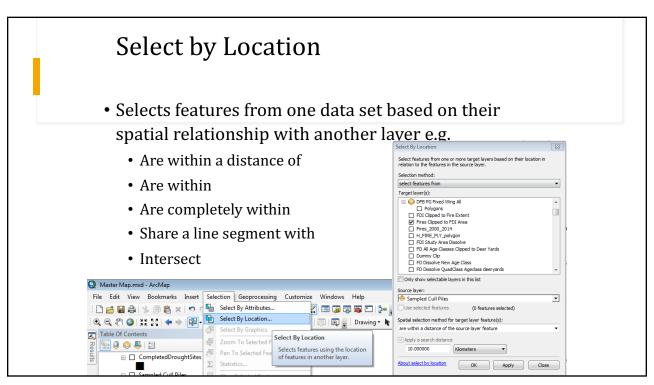
- Spatial Calculation
 - Spatial calculation of position, area, perimeter, distance, proximity
 - · Algorithms are well known
 - An intermediate step to obtain new attribute data to support specific spatial analyses
 - Be sure that data are preprocessed
 - projection, coordinate transformation, measurement unit conversion

19

19

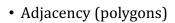


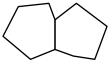




Topological Functions

• Topology: spatial relationship between entities





• Containment (e.g. points in polygons)



• Connectivity (lines)

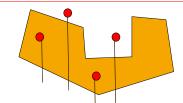


23

Topological Functions

- Feature-Based Analysis: Find relationships between features of one layer and those of another
 - Common functions: Point in polygon, adjacency, connectivity, buffering

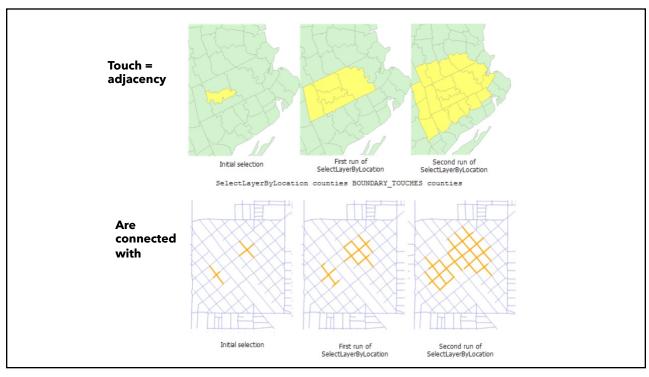
 Point in polygon matching: whether a given point feature falls inside a polygon



Plumb-line algorithm

Odd number of intersections: **In** Even number of intersections: **Out**

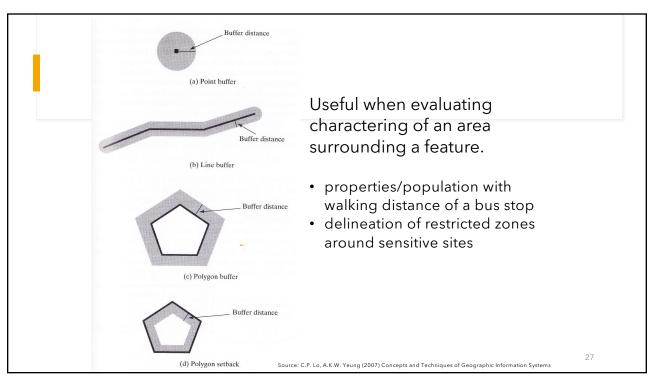
24

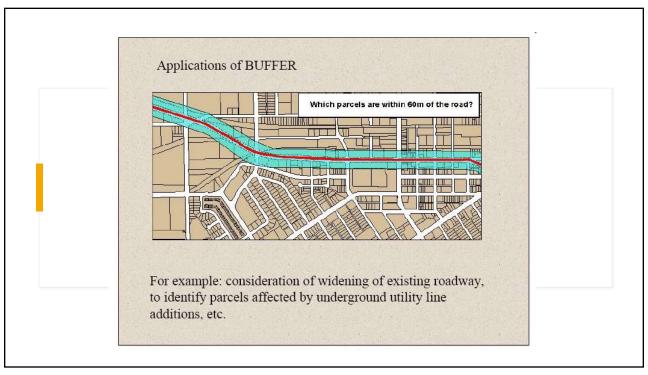


Topological Functions

- Buffering
 - A buffer is a zone covering a specified distance around a spatial feature
 - Buffer zones are polygons.
 - Buffer distance is usually user defined
 - Boundaries of overlapping buffer zones are automatically dissolved to give a single coherent buffer polygon

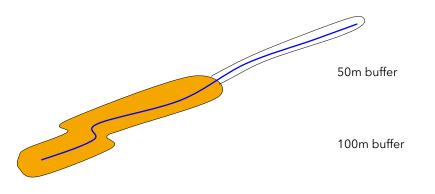
26





Topological Functions

- Variable buffer distances (assigned by attribute)
 - Different buffer size depending on stream attribute
 - e.g. stream protection status

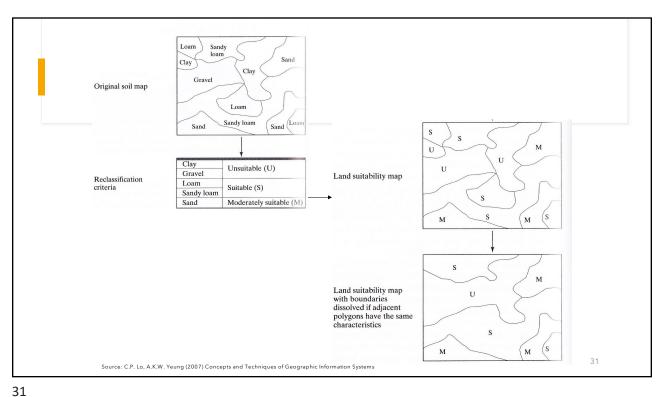


29

Topological Functions

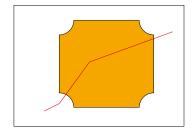
- Reclassification
 - Database simplification process
 - reduces (modifies) the categories in attribute data
 - Two step process
 - Nontopological: select attribute e.g. a range of values and assign them a new class
 - Topological: dissolve according to new classification scheme

30



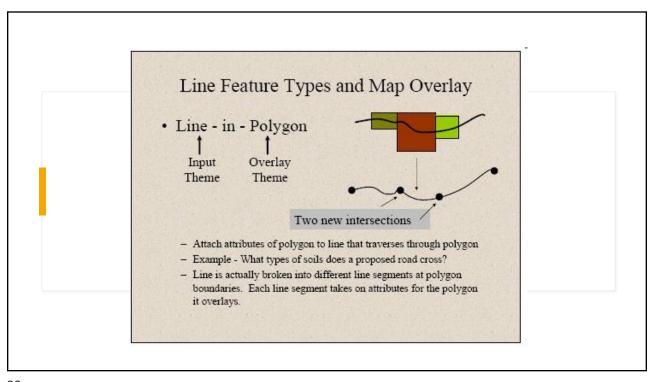
The Concept of GIS Overlay

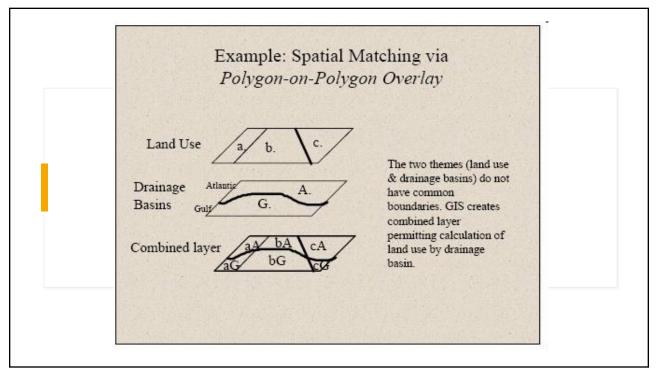
- Overlay addresses the relationship of the overlap between spatial features.
- Overlay combines the spatial and attribute data of two input themes.



Three input feature types, overlay cover is always polygon:

- 1) point-in-polygon, ——— points are output
- 2) line-in-polygon, ——— lines are output
- 3) polygon-in-polygon polygons are output





Topological Functions

- Topological Overlay Operators
 - UNION: Overlays polygons and keeps all areas in both layers. Never clips data
 - INTERSECT: Keeps portions of the first input layer that fall within the second input layer
 - IDENTITY: Overlays polygons and keeps all input features. The input features that overlap identity features will get the attributes of the identity features.
 - CLIP: Cuts out the first input layer using the second input layer as a cookie cutter
 - ERASE: Erases part of the first input layer using the second input layer
 - SPLIT: Divide the polygons in the first input layer into a number of smaller polygons based on the second input layer

35

35

