

# GEOG 204

LECTURE 4  
Spatial Analysis

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## Mid-term Exam

- Tuesday 17<sup>th</sup> Oct
  - During the Lecture Time slot
  - Multiple choice questions and Short Answer Questions
  - Materials covered in the lectures (Sept to Oct 10<sup>th</sup> included)
  - 45 Minutes in Duration

Presentation Title

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## Mid-term Prep

### Multiple Choice

1. In a vector data model, how many coordinate pairs does a single straight line have  
a. 1      b. **2**      c. 3      d. 4      e. none of the above
  
2. Data downloaded from a website are known as vector data.  
a. True      b. **False**

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## Mid-term Prep

### Multiple Choice

3. Which of these terms is used to describe a surface that approximates the shape of the earth  
a. Grid      b. Round      c. Geoid      d. Globe      e. none of the above

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## Mid-term Prep

### Short Answer Questions

1. What is the difference between a GIS data model and GIS file format?
  - Here you would be expected to explain your understanding a data model contrasting that with a file format.
    - Data model - how geographic objects are represented for computational purposes
    - File format - how data arranged and compressed in a computer file
2. In the context of representing geographic phenomena, what the field-based view of the world?
  - The field-based view represents geographic space as a continuous distribution of phenomena. This representation is done with the aid of the raster-data model where a grid of cells is used to represent every point in the geographic space.
  - The field-based view conceptualises space as a continuous surface modeled by a mathematical function such that one is able to get a value at any point on this surface. This continuous surface is represented with the raster-data model where a grid of cells is used to represent the values from such a mathematical function.

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## Mid-term Prep

### Short Answer Questions

3. List three properties distorted of geographic objects by map projections
4. Describe a primary method of collecting vector data

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## Spatial Analysis

- In a GIS,
  - Data are usually grouped into layers (or themes).
  - The analysis functions of a GIS use both spatial and non-spatial data
  - Analysis functions are used
    - for maintenance of the data
    - Computing new information from the data
- Spatial Analysis can be viewed as:
  - Operations that use spatial data to derive new spatial information.
  - The most distinguishing purpose of a GIS

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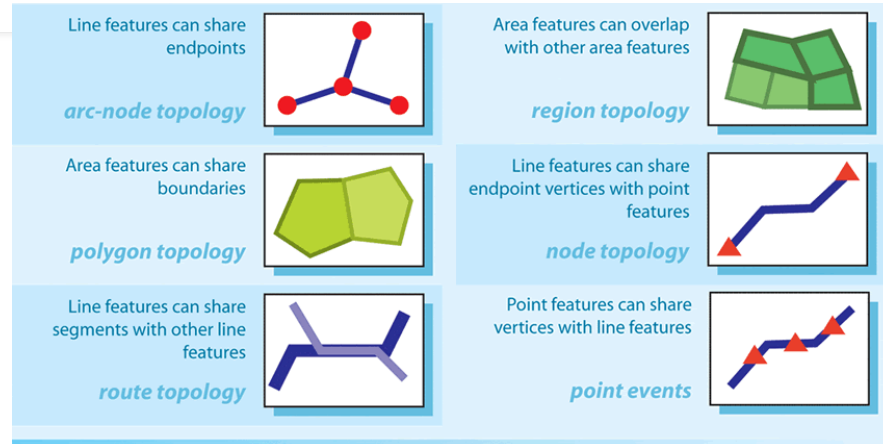
## Topology

- Topology: The spatial relationships between adjacent or neighboring features.
  - Based on 3 basic elements, Adjacency, Containment and Connectivity
  - Allows analyses like as contiguity, containment, connectivity, overlap...
    - For example, it is used in routing through linear networks. Routes cannot be established through the network if the line features do not share nodes/vertices.

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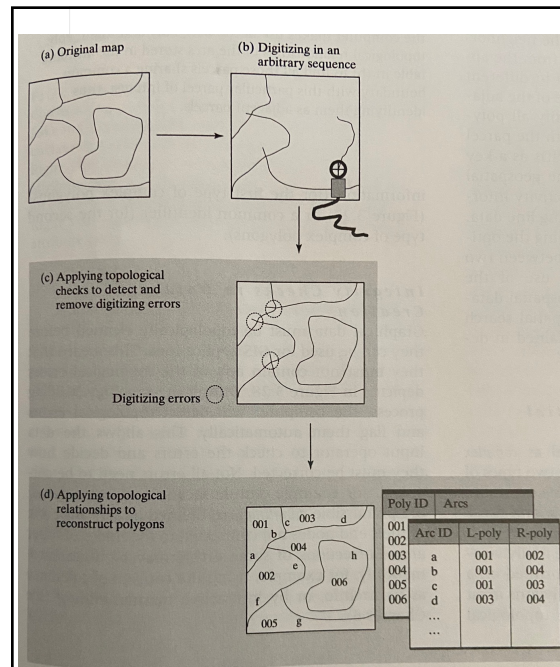
# Topology



Source: ESRI

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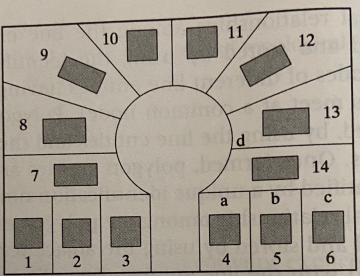


Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

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## Topological Relationships: Areas of Usage



(a) Parcel map

- Spatial Search by Topological Relationships
  - Find features by adjacency, containment and connectivity

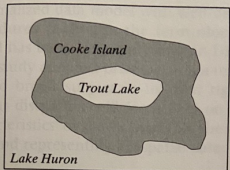
Arc ID	From_node	To_node	Left_Poly	Right_Poly
...				
...				
a			14	4
b			14	5
c			14	6
d			13	14
...				

(b) Arc attribute table

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

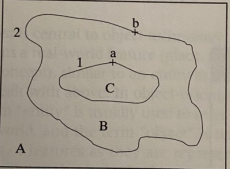
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## Topological Relationships: Areas of Usage



(a) Cartographic map

- Construction of Complex Spatial Relationships
  - E.g. Holes on polygons
  - Multipart polygons




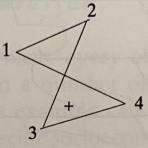
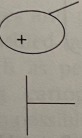
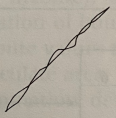

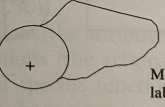
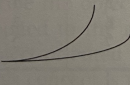
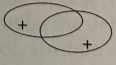
(b) Topologic map

Arc ID	From_node	To_node	Left_Poly	Right_Poly
1	a	a	B	C
2	b	b	A	B

(c) Arc attribute table

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

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Common network topological errors	Common polygon topological errors
 Floating node	 Weird polygon
 Dangling arcs (not all dangling arcs are errors)	 Sliver polygon
 Floating arc	 Missing label
 Overlapping arc	 Overlapping polygons

Lo and Yeung (2006) Concepts and Techniques of Geographic Information Systems, Prentice Hall

## Topological Relationships: Areas of Usage

- Integrity checks and balances
  - Essentially the removal topological errors
    - E.g. No dangling arcs or overlapping polygons

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## Data Representation and Analysis

- Vector and Raster data models are ideally suited for solving different problems
  - Raster Model: phenomena that exhibit spatial variability
    - Temperature, topography
    - Environmental aspects at a regional or national scale
      - Habitat, biodiversity analysis

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## Data Representation and Analysis

- Vector and Raster data models are ideally suited for solving different problems
  - Vector Model: phenomena necessitates the need for location and individuality of spatial objects
    - Land title management, transportation management and planning, facilities management
    - Environmental aspects at a local scale (as opposed to a regional or national scale)

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## Spatial Analysis

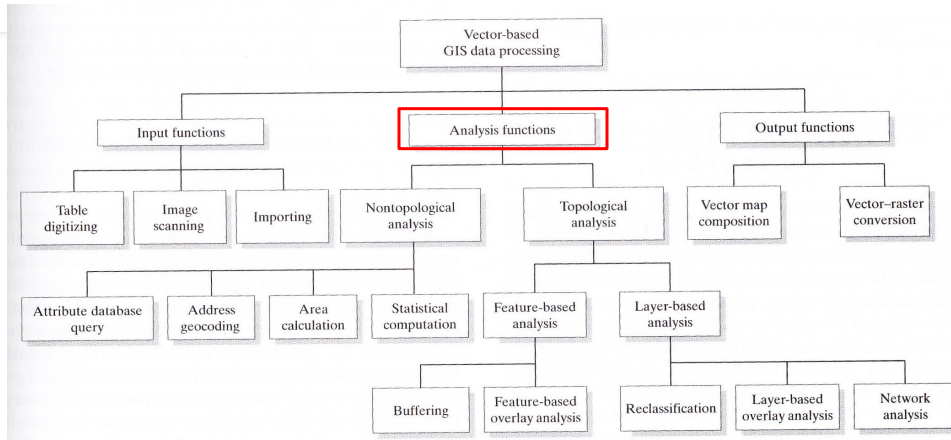
- Analysis occurs using either:
  - **Spatial location** e.g. wetlands near a pipeline; houses within 5km
    - Distinguishes GIS from a non-spatial analysis
  - **Data attributes** e.g. wetlands with black spruce; houses in a given price range
    - Distinguishes GIS from 'non-GIS' mapping software
  - **Comparative spatial statistics**
    - e.g. the correlation of variables across space
    - e.g. wetlands clustered at local scale, uniform at regional scale
    - Statistical Spatial Data Analysis with ArcGIS, QGIS,....

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# Spatial Analysis



Source: C.P. Lo, A.K.W. Yeung (2007) Concepts and Techniques of Geographic Information Systems

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# Spatial Analysis

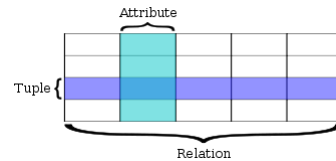
- Analysis functions
  - Non-topological functions
    - Attribute values of spatial data
  - Topological functions
    - Individual data objects
      - Feature-based
        - individual data objects
      - Layer-based
        - all objects in a layer

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# Nontopological Analysis

- SQL: Structured Query Language
- Goal: select only the features with (or without) particular values
- Relational table



ID	Shape	Name	Code	Author	Northings	Easting	MedSev	CuDef	FIRE_YEAR	FIRE_CAUSE	SIZE_HA	MAT_1961_9	MAP_01_90	Mean_dsr	66	75_count	Elevation
9	Point ZM	Fuzzy	FLZ	Niel Thompson					1946	Person	5209.2	23	467	0	0	0	1068 NT
10	Point ZM	Tatla Lake	TL	Jodi Axelsson					1961	Person	2829.3	23	429	11	4	2	0 JA
11	Point ZM	Bull Canyon	BC	Jodi Axelsson					2010	Person	177.2	39	325	8	7	2	774 JA
12	Point ZM	Bull Canyon	BCA	Niel Thompson					2010	Person	177.2	39	325	8	0	0	935 NT
13	Point ZM	Alexis North	ALN	Niel Thompson					2010	Lightning	11638.6	30	334	0	0	0	959 NT
14	Point ZM	CM	CM	Jodi Axelsson					0		0	41	342	9	4	1	1058 JA
15	Point ZM	Big Bar	BIG	Niel Thompson					0		0	31	430	0	0	0	1261 NT
16	Point ZM	ML	ML	Jodi Axelsson					0		0	26	429	9	7	2	1207 JA
17	Point ZM	Dog Creek Bluffs	DCB	Niel Thompson					0		0	46	412	0	0	0	947 NT
18	Point ZM	Episcaper South	EP	Niel Thompson					0		0	26	474	9	0	0	1262 NT
19	Point ZM	Snag Lake	SS	Lori Daniels					0		0	33	490	7	5	1	1083 LD
20	Point ZM	Judy TK	JKY	Niel Thompson					0		0	29	559	0	0	0	1136 NT
21	Point ZM	Candle Lake	CLM	Niel Thompson					0		0	33	480	0	0	0	1097 NT
22	Point ZM	Chimney Lake D	SZ	Lori Daniels					0		0	33	503	9	3	1	992 LD
23	Point ZM	Mayfield Bluffs	MAB	Niel Thompson					0		0	37	452	0	0	0	940 NT
24	Point ZM	Chimney Lake	CH	Niel Thompson					0		0	38	494	9	0	0	906 NT
25	Point ZM	Lee's Corner	LEE	Niel Thompson					0		0	33	375	0	0	0	1031 NT
26	Point ZM	Hancockville North	HAN	Niel Thompson					0		0	17	459	0	0	0	1209 NT
27	Point ZM	Snake Creek	SC	Niel Thompson					0		0	21	484	0	0	0	1259 NT
28	Point ZM	FR	FR	Jodi Axelsson					0		0	47	417	11	9	2	556 JA
29	Point ZM	Enterprise Bluffs	ENT	Niel Thompson					0		0	35	473	0	0	0	910 NT
30	Point ZM	Lee's Corner North	LEN	Niel Thompson					0		0	17	431	0	0	0	1260 NT
31	Point ZM	Boose Lake	BL	Niel Thompson					0		0	35	355	0	0	0	1187 NT

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# Nontopological Analysis

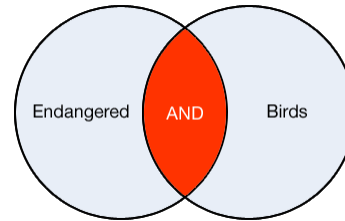
- Attribute Database Query Operations
  - **SELECT:** Extract data items in specified rows of a table  
`SELECT <attribute_name> FROM <table> WHERE <condition_statement>`
  - **JOIN (RELATIONAL JOIN):** Merges two tables based on the values in the columns of the tables  
`[a select statement] <table_1> JOIN <table_2> ON table_1.attribute= table_2.attribute`  
`[a condition statement]`

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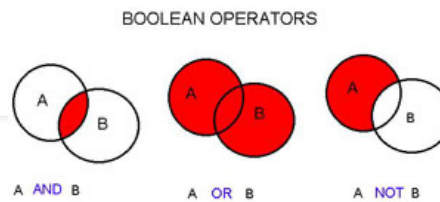
# Nontopological Analysis

- **Boolean Logic** (after George Boole, a 19th century mathematician)
  - "Create an expression reducible to a true or false condition".
- **SQL can use:**
  - **Boolean Operators**
    - **And** (narrows the selection)
    - **Or** (expands the selection)
    - **Not** (excludes/reduces results)
    - **XOR** (A or B, but not both)
    - **Like (Similarity)**
      - **% is wildcard**
  - Relational Operators (=, >, <, >=, <=)
  - Arithmetic Operators (+, -, \*, /)



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## Boolean Operators (to combine conditions)



### Selection by attribute

- type = pine AND age > 100      ... selects all old growth pine
- type = pine OR age > 100      selects all pine and any type older than 100

*These may require the use of brackets to avoid ambiguity in complex queries e.g.*

- type = pine OR type = fir AND age > 100      selects any pine plus old growth fir
- type = (pine OR type = fir) AND age > 100      selects old growth (pine and fir)

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## Nontopological Analysis

- Statistical Computation
  - Extension of attribute data query
  - Conventional statistical measures such as:
    - mean, maximum, minimum, range, standard deviation, frequency
    - Note: These are aspatial (non-spatial) statistics
    - Note: Can't do statistics on text field

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## Nontopological Analysis

- Spatial Calculation
  - Spatial calculation of position, area, perimeter, distance, proximity
    - Algorithms are well known
  - An intermediate step to obtain new attribute data to support specific spatial analyses
  - Be sure that data are preprocessed
    - projection, coordinate transformation, measurement unit conversion

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Statistics and the Field Calculator

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# Selection in ArcGIS

- Manual selection
- By Location
- By Attributes
- Show attributes from
  - All layers
  - Selected layer
  - Visible layers
  - Top-most layer

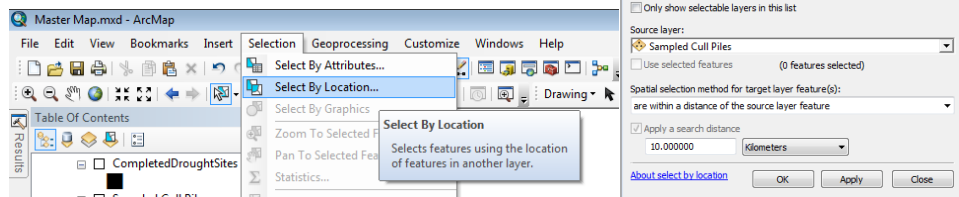
Once you have selected something, the selection will be all ArcGIS sees by default.  
CAUTION when you export, analyze, compare

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## Select by Location

- Selects features from one data set based on their spatial relationship with another layer e.g.
  - Are within a distance of
  - Are within
  - Are completely within
  - Share a line segment with
  - Intersect

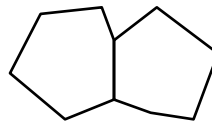


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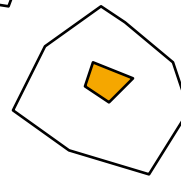
## Topological Functions

- Topology: spatial relationship between entities

- Adjacency (polygons)



- Containment (e.g. points in polygons)



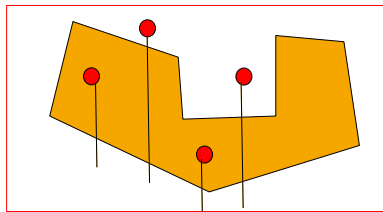
- Connectivity (lines)



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# Topological Functions

- Feature-Based Analysis: Find relationships between features of one layer and those of another
  - Common functions: Point in polygon, adjacency, connectivity, buffering
    - Point in polygon matching: whether a given point feature falls inside a polygon



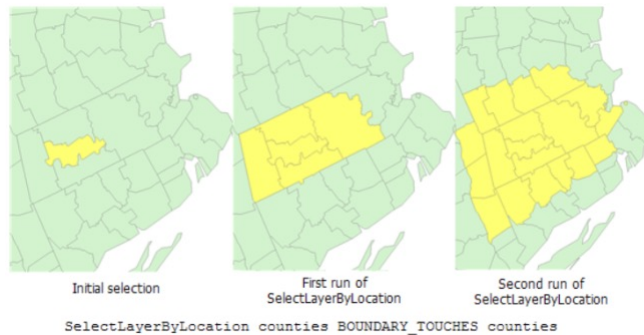
## **Plumb-line algorithm**

Odd number of intersections: **In**  
Even number of intersections: **Out**

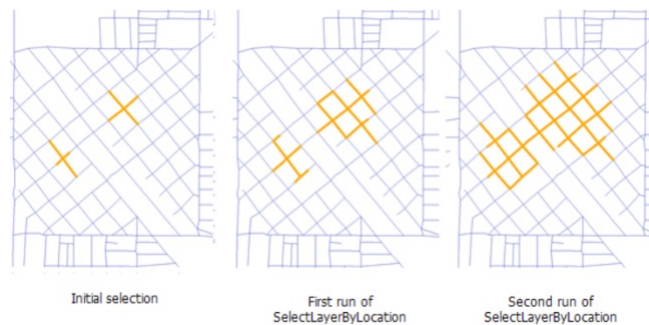
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**Touch =  
adjacency**



**Are  
connected  
with**



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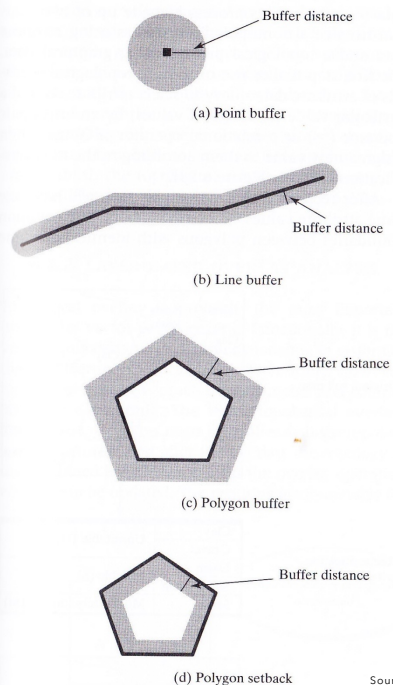
# Topological Functions

- Buffering

- A buffer is a zone covering a specified distance around a spatial feature
  - Buffer zones are polygons.
  - Buffer distance is usually user defined
  - Boundaries of overlapping buffer zones are automatically dissolved to give a single coherent buffer polygon

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Useful when evaluating  
charactering of an area  
surrounding a feature.

- properties/population with walking distance of a bus stop
- delineation of restricted zones around sensitive sites

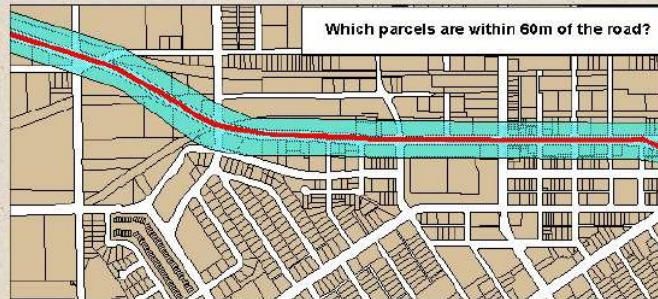
Source: C.P. Lo, A.K.W. Yeung (2007) Concepts and Techniques of Geographic Information Systems

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### Applications of BUFFER

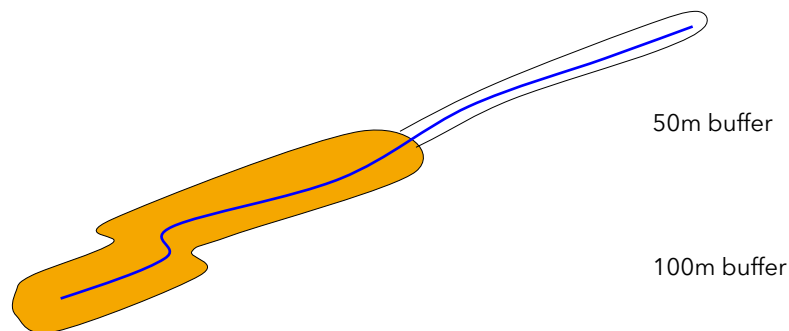


For example: consideration of widening of existing roadway, to identify parcels affected by underground utility line additions, etc.

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## Topological Functions

- *Variable buffer distances* (assigned by attribute)
  - Different buffer size depending on stream attribute
  - e.g. stream protection status



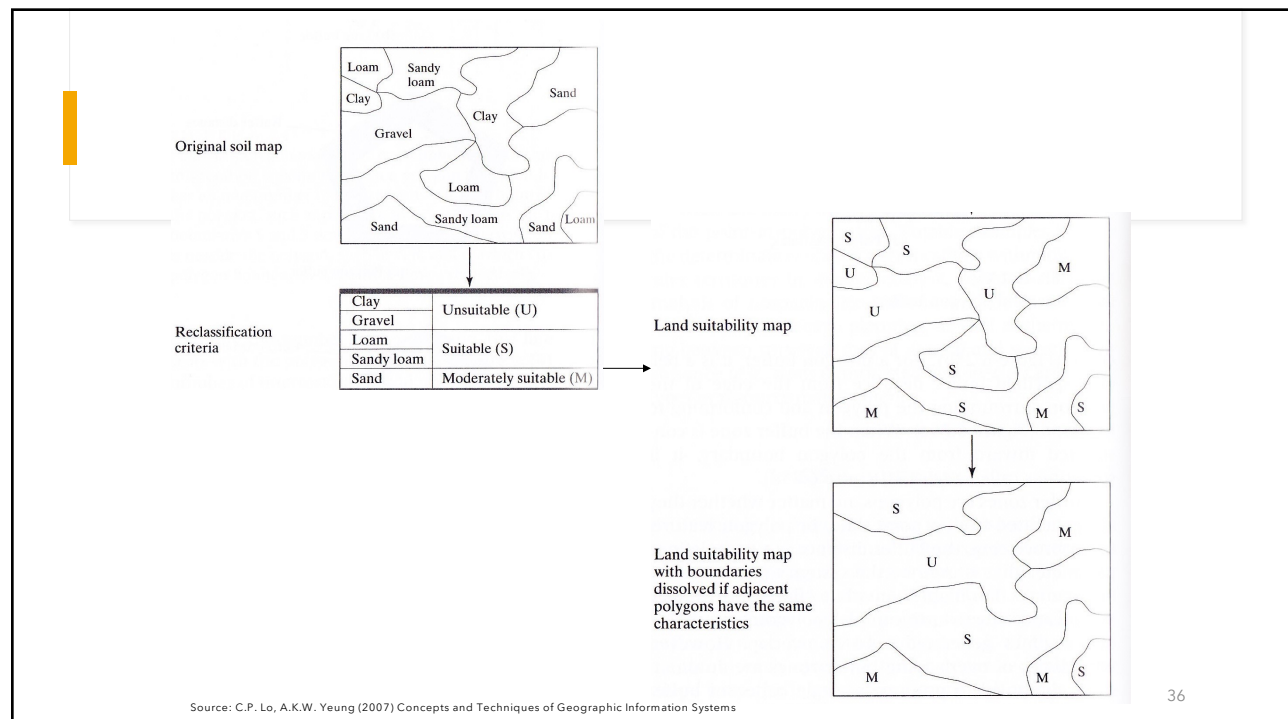
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# Topological Functions

- Reclassification
  - Database simplification process
    - reduces (modifies) the categories in attribute data
  - Two step process
    - Nontopological: select attribute e.g. a range of values and assign them a new class
    - Topological: dissolve according to new classification scheme

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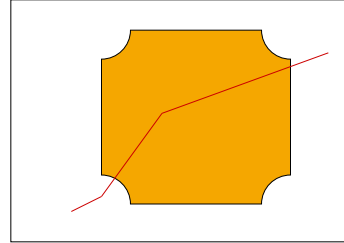


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## The Concept of GIS Overlay

- Overlay addresses the relationship of the overlap between spatial features.
- Overlay **combines** the spatial *and* attribute data of two input themes.



Three input feature types, overlay cover is always polygon:

- |                              |                     |
|------------------------------|---------------------|
| 1) point-in-polygon, —————>  | points are output   |
| 2) line-in-polygon, —————>   | lines are output    |
| 3) polygon-in-polygon —————> | polygons are output |

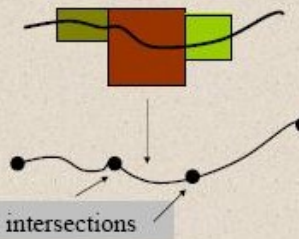
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## Line Feature Types and Map Overlay

- Line - in - Polygon

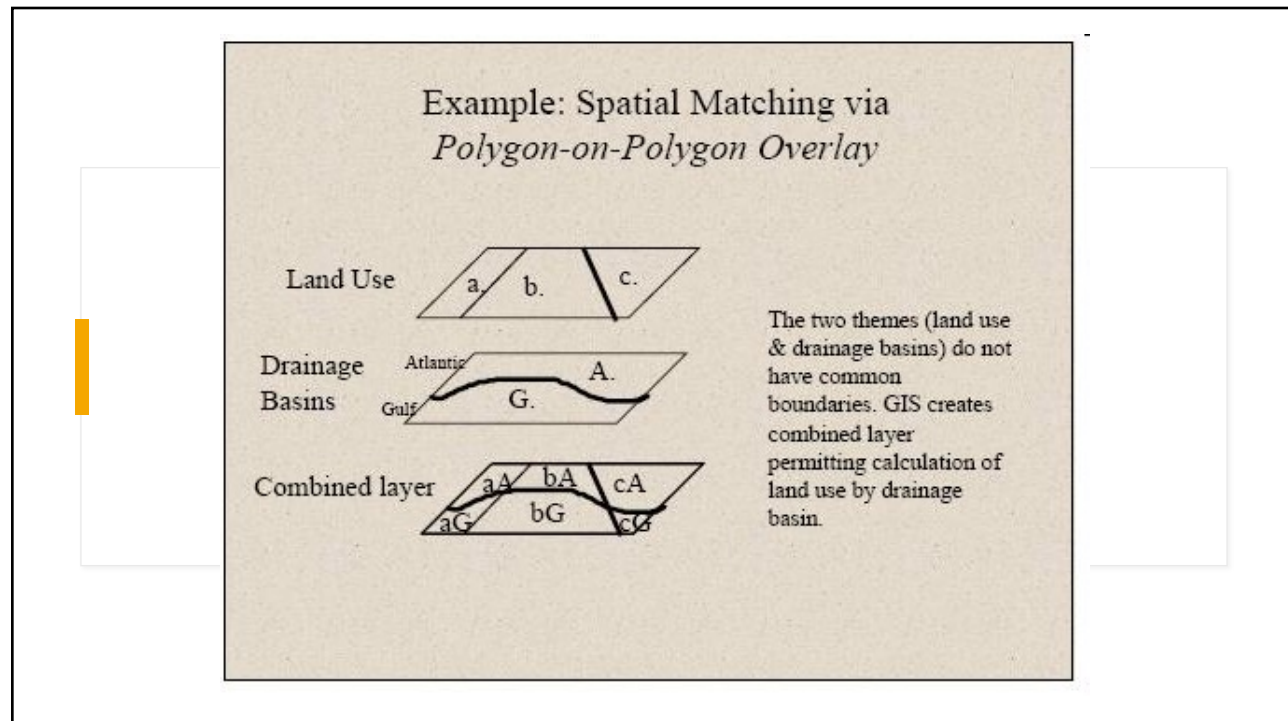
↑  
Input  
Theme

↑  
Overlay  
Theme



- Attach attributes of polygon to line that traverses through polygon
- Example - What types of soils does a proposed road cross?
- Line is actually broken into different line segments at polygon boundaries. Each line segment takes on attributes for the polygon it overlays.

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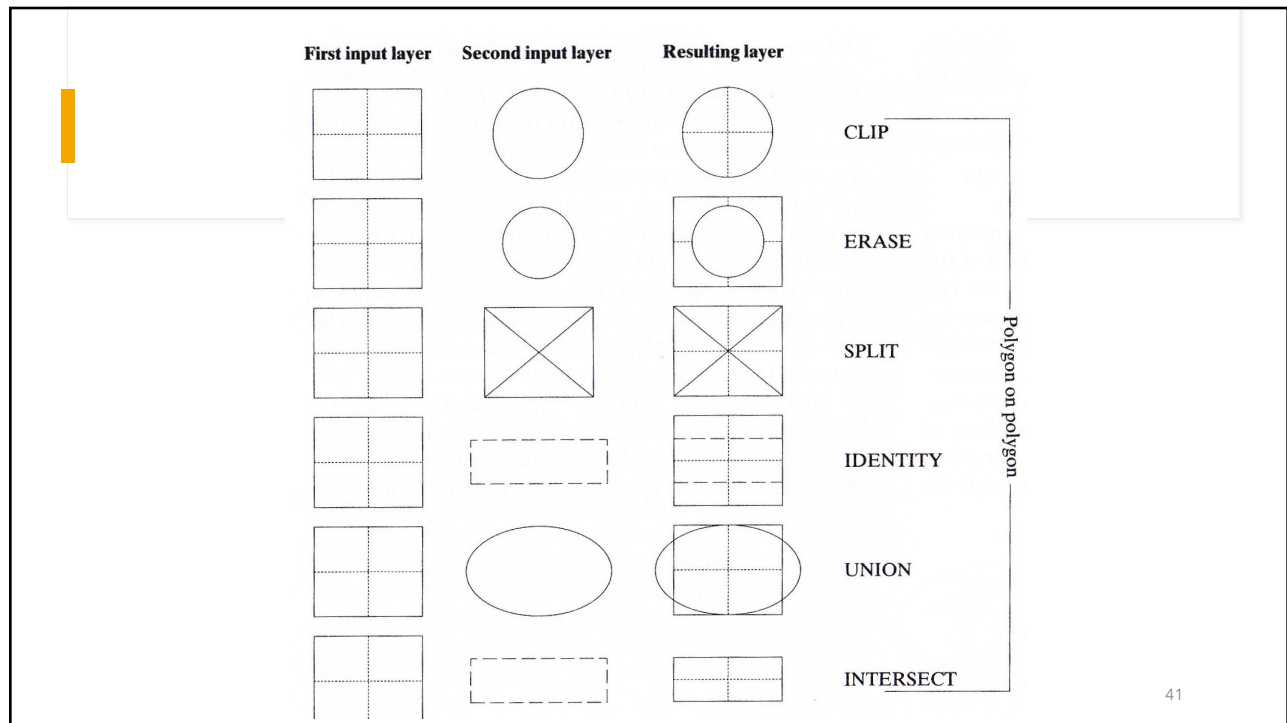
## Topological Functions

### • Topological Overlay Operators

- **UNION:** Overlays polygons and keeps all areas in both layers. Never clips data
- **INTERSECT:** Keeps portions of the first input layer that fall within the second input layer
- **IDENTITY:** Overlays polygons and keeps all input features. The input features that overlap identity features will get the attributes of the identity features.
- **CLIP:** Cuts out the first input layer using the second input layer as a cookie cutter
- **ERASE:** Erases part of the first input layer using the second input layer
- **SPLIT:** Divide the polygons in the first input layer into a number of smaller polygons based on the second input layer

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