

Relief depiction



Depiction of relief/terrain/topography is more complex than other elements

Relief / terrain / topography

- a third dimension (height) that varies continuously over space
- has several components: e.g. height, slope, shape, aspect
- can be depicted using: points, lines, or areas (~ 10 options)
- they vary in how effective they are visually / quantitatively
- Often the major visual map component and affects the other elements



1. Sugar loafs

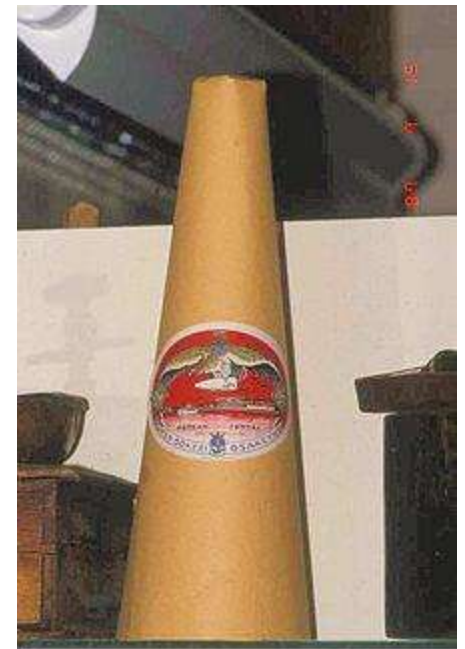
Idealized depictions from a side or oblique view;
the only form of topography on maps pre-1800



Sugar Loaf, Rio de Janeiro



A sugarloaf was the traditional shape of sugar in the eighteenth century: a semi-hard sugar cone that required a sugar axe or hammer to break up



ISLAY



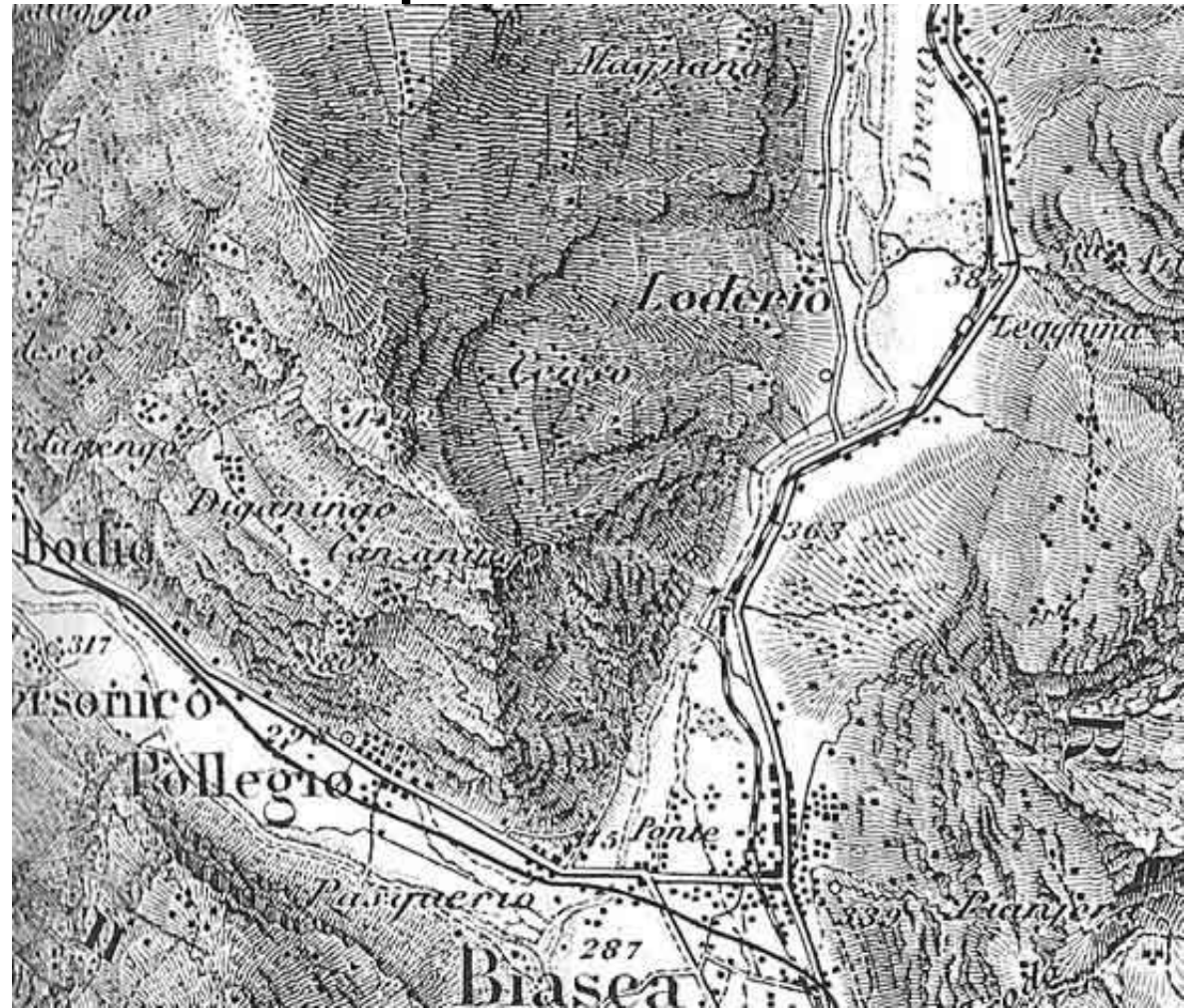
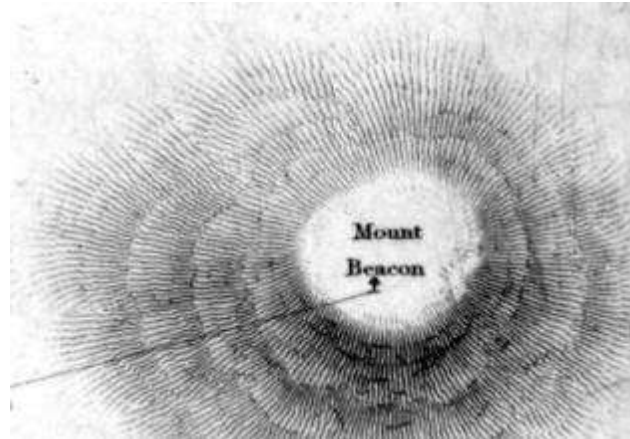
Modern use of sugar loafs: when only a rough idea of hills/mountains is needed

2. Hachures

- lines of varying width and length, drawn along steepest slope.
- main type of relief depiction through the 19th century, no exact heights
..... In 1800 only 50 mountain heights were plotted worldwide



Oblique illumination could be added for more visual effect - but losing a direct measure of slope to thickness



Disadvantages of hachures

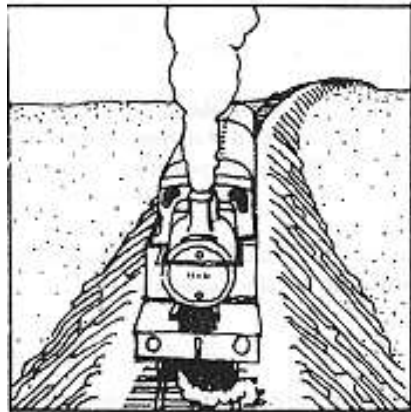
- time-consuming to produce, obscures other information
- not very effective except in mountainous terrain

Continuing use of hachures

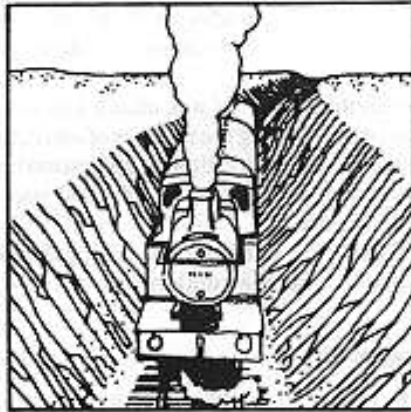
Steep embankments

Mountain cliffs

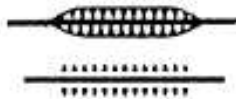
<http://www.richardphillips.org.uk/maps/symbols.html>



Embankment



Cutting



http://www.gitta.info/TopoCart/en/html/ContTopo_learningObject2.html

3. Spot heightsafter 1800

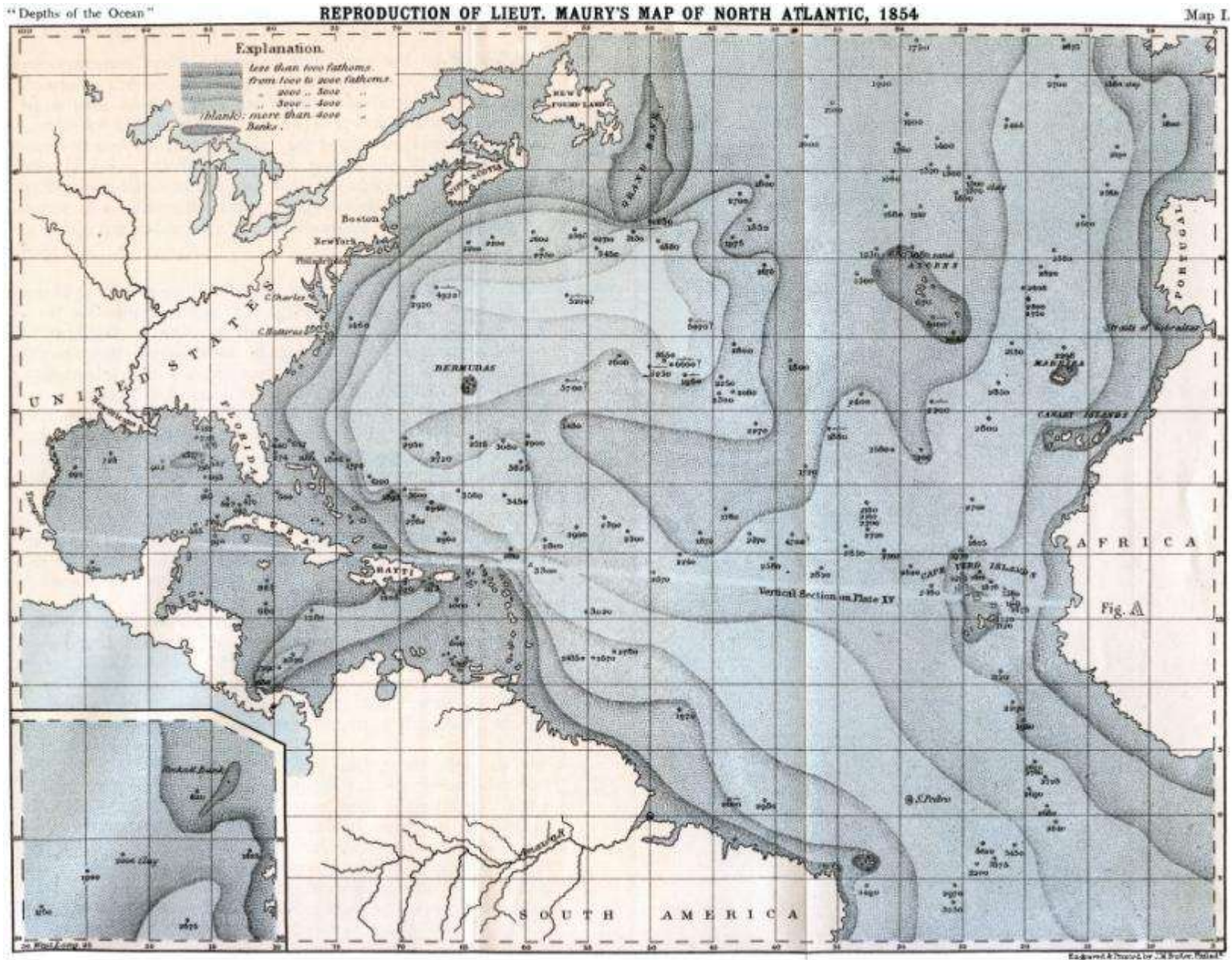
exact elevations enabled by surveying

A base for
mapping -
not an
effective
display
method

.205 .203 .255
.217 .235
.220
.309 .208 .243 .311 .339
.344
.270 .274 .306
.330
.290
.308 .270
.290
.202 .244
.212

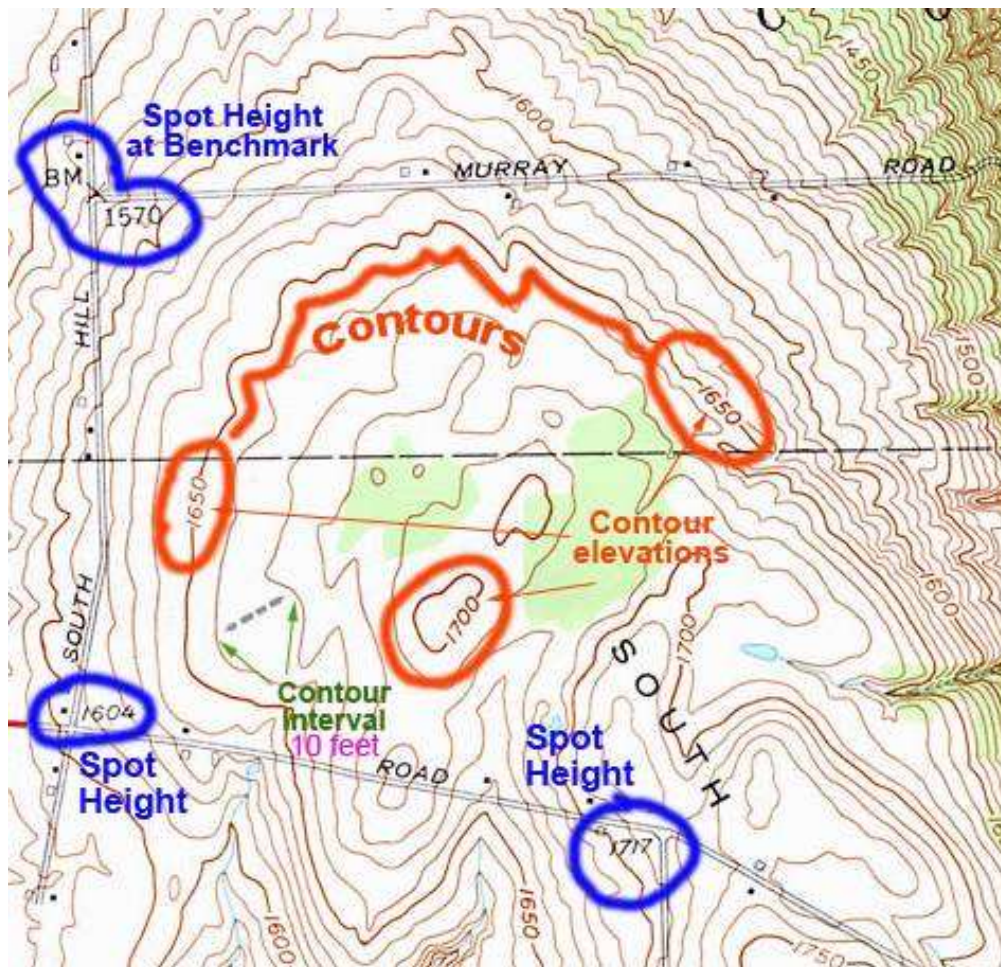


4. Contours: e.g. bathymetric contours (1854) - isobaths



Accurate surveying of elevations in Canada was developed in the late 19th century, and contouring became common through the 20th century.

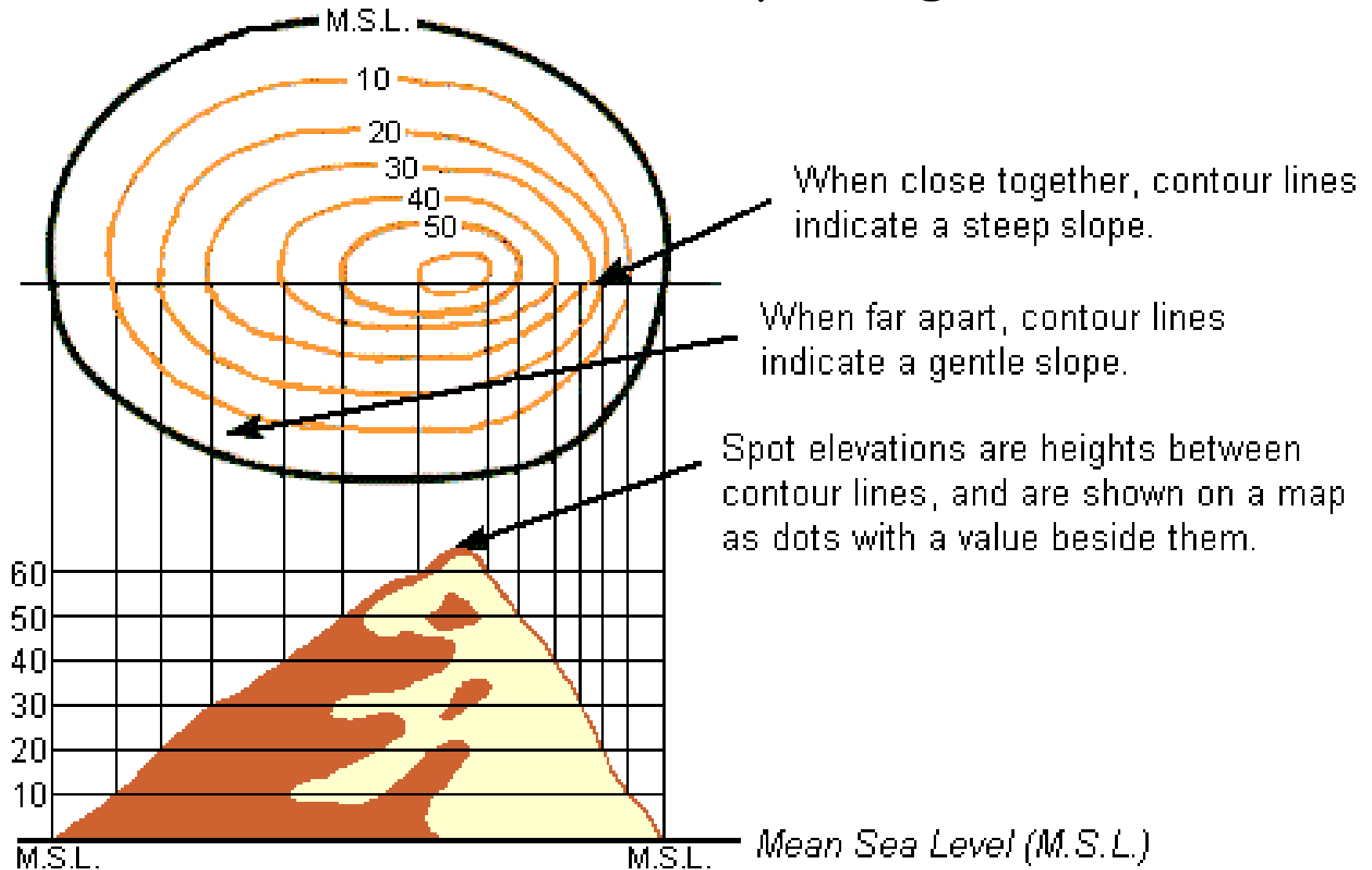
A contour is a type of **isoline (isohype)** : line of equal elevation values



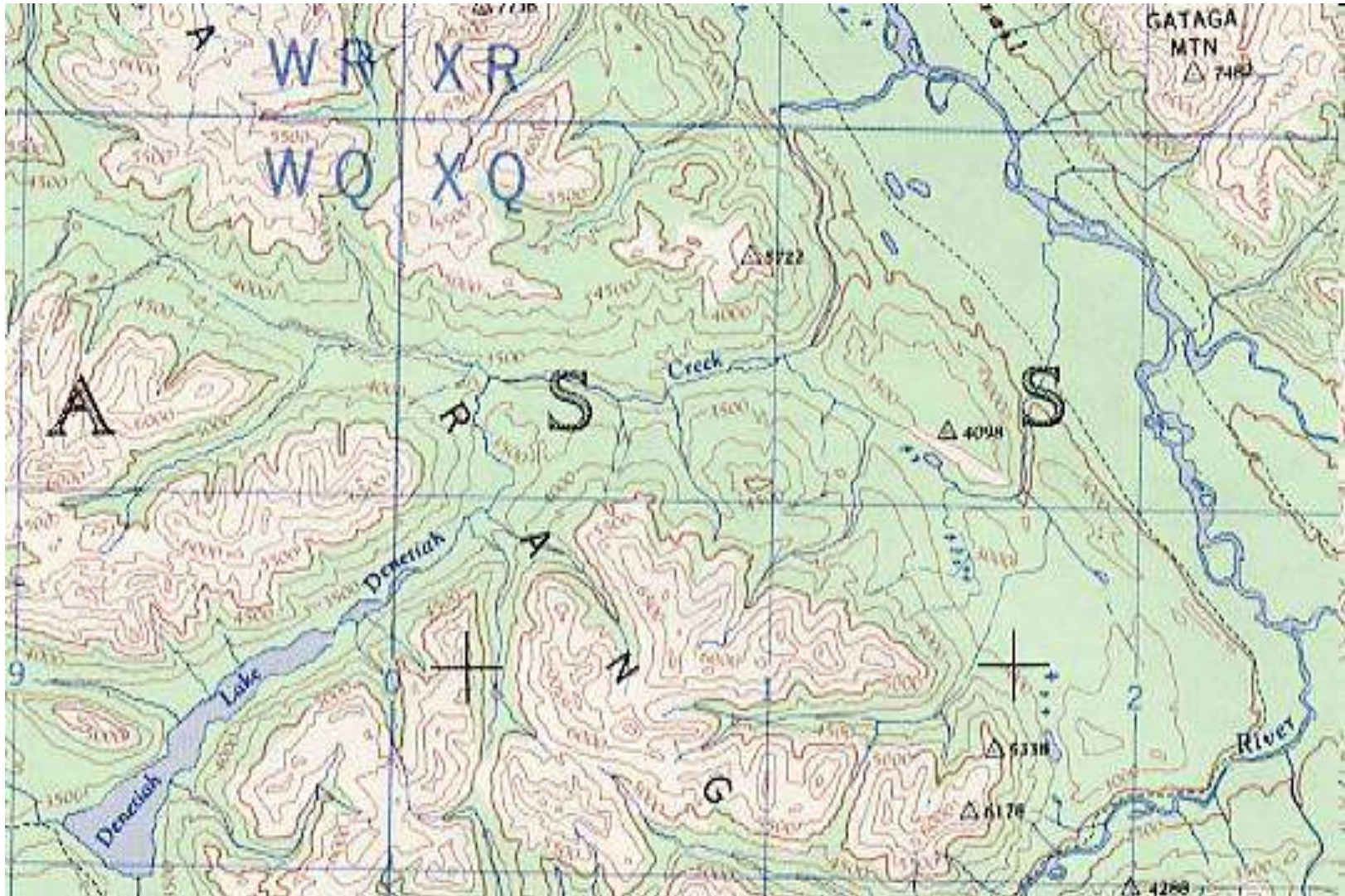
- Index contours - every 5th contour
- Supplemented with spot heights

Contours mapped from Surveying and stereo-aerial photography

Interpreting contours



NTS Contour Intervals: - Normal, Hilly, Steep
1:50,000 = 10, or 20, or 40m ; 1:250,000: 50, or 100, or 200m



Kechika 94L 1:250,000 -> Contour interval = 500 feet (pre-metric version)

Advantages of contours

- the most quantitative manual method
- Effectively stores elevation heights
- Needed for engineering, planning etc.
- the origin for other techniques
- now familiar to many users

Disadvantages

- abstract - no lines on the ground
- less visual, depends on: contour interval, landscape, user experience.

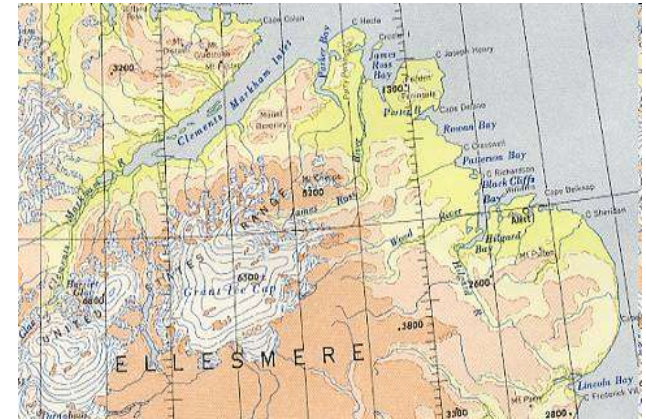
These disadvantages were recognized early on and led to other methods

...



5. Hypsometric Tints

- The addition of colour to elevation ranges
- first tried as early as 1830
- a logical sequence, realistic colours
- the darkest enables readable text

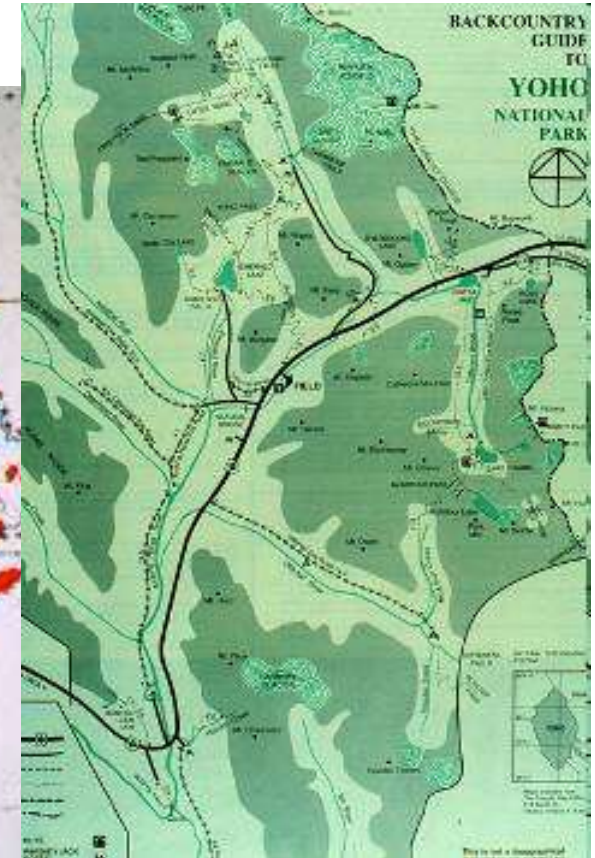


Advantage:
adds visual
impact at small
scale; easily
understood



Disadvantages

- exaggerated terrace effect, no new 'information' is added,
- differential contrast with other elements
- mixed color associations, (green with forest, etc.)
- which colour scheme?.. NOT the one below !



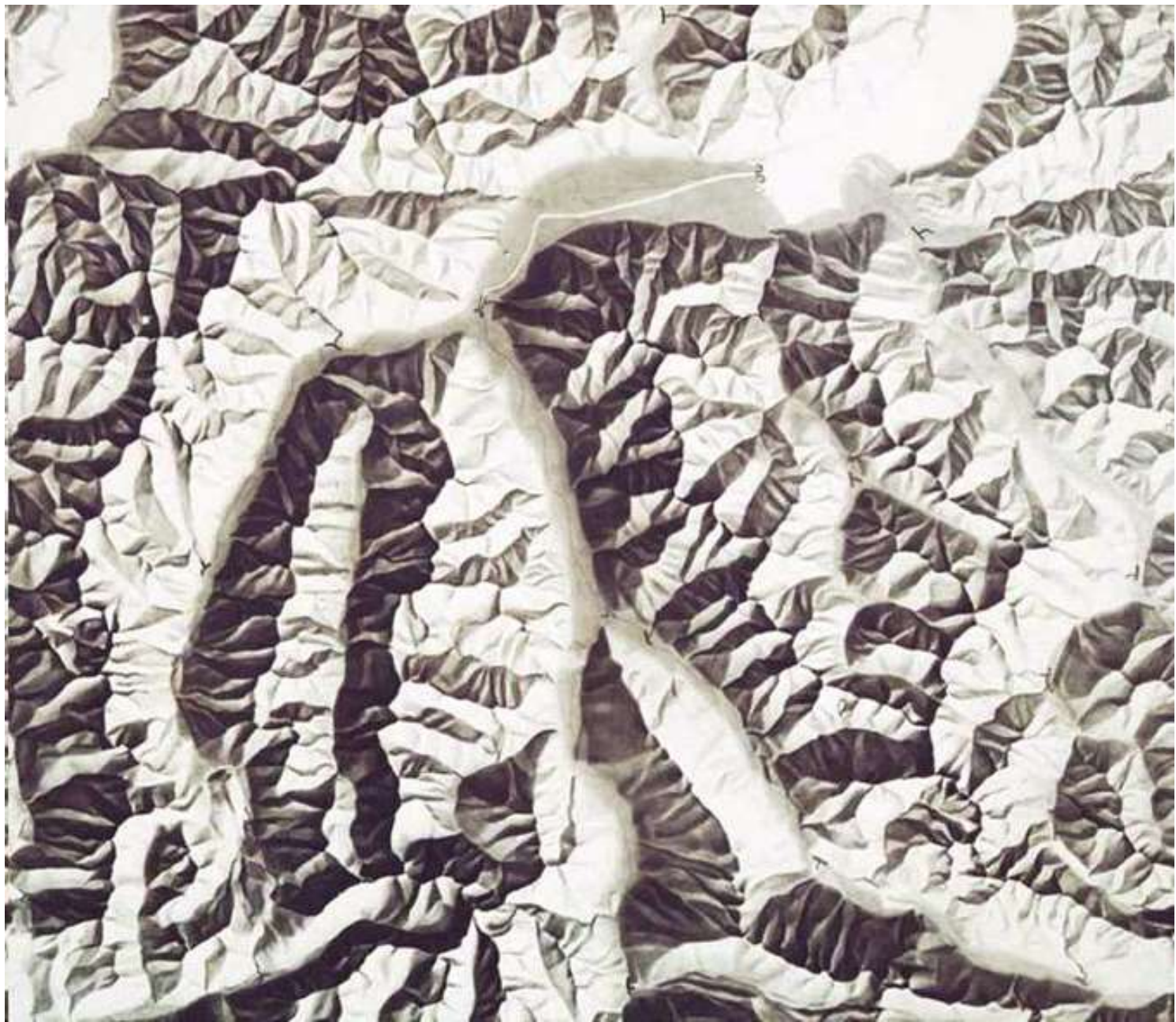
6. Shaded relief (hillshading)



The addition of shadows to give the illusion of depth, with a NorthWest light source (at ~45 degrees elevation).
- introduced in the late 1800s

Why NW light ?





'pseudoscopic inversion'- with light from SE / bottom right

Eduard Imhof

Manual hillshading



Eduard Imhof (1895-1986) was a professor of cartography at the [Swiss Federal Institute of Technology Zurich](#) 1925 - 1965. Produced with pencil or airbrush

