

Unsupervised classification: review

Characteristics

- user needs no 'a priori' knowledge of area (but it helps)
 - software clusters pixels by natural DN groupings (based on similarity and contrast = 'natural breaks')
-

Steps

- determine input bands / channels
- determine how many classes / clusters
- run classifier : K-means or Isodata
- assign names to classes (merge classes if needed)
- calculate accuracy x

Supervised classification

Characteristics:

User has 'a priori' info: can identify homogenous known areas

Software groups the pixels according to these 'training areas'

Steps

determine input bands / channels

- identify 'training areas' for each class
- Check the statistics for separability

run classifier - minimum distance / maximum likelihood

- Calculate accuracy

Understanding images for training areas selection

Reflection in visible / near IR / midIR

In a Landsat TM 5-4-3 Colour composite

Visible = Brightness

Near-IR= vegetation (vigour)

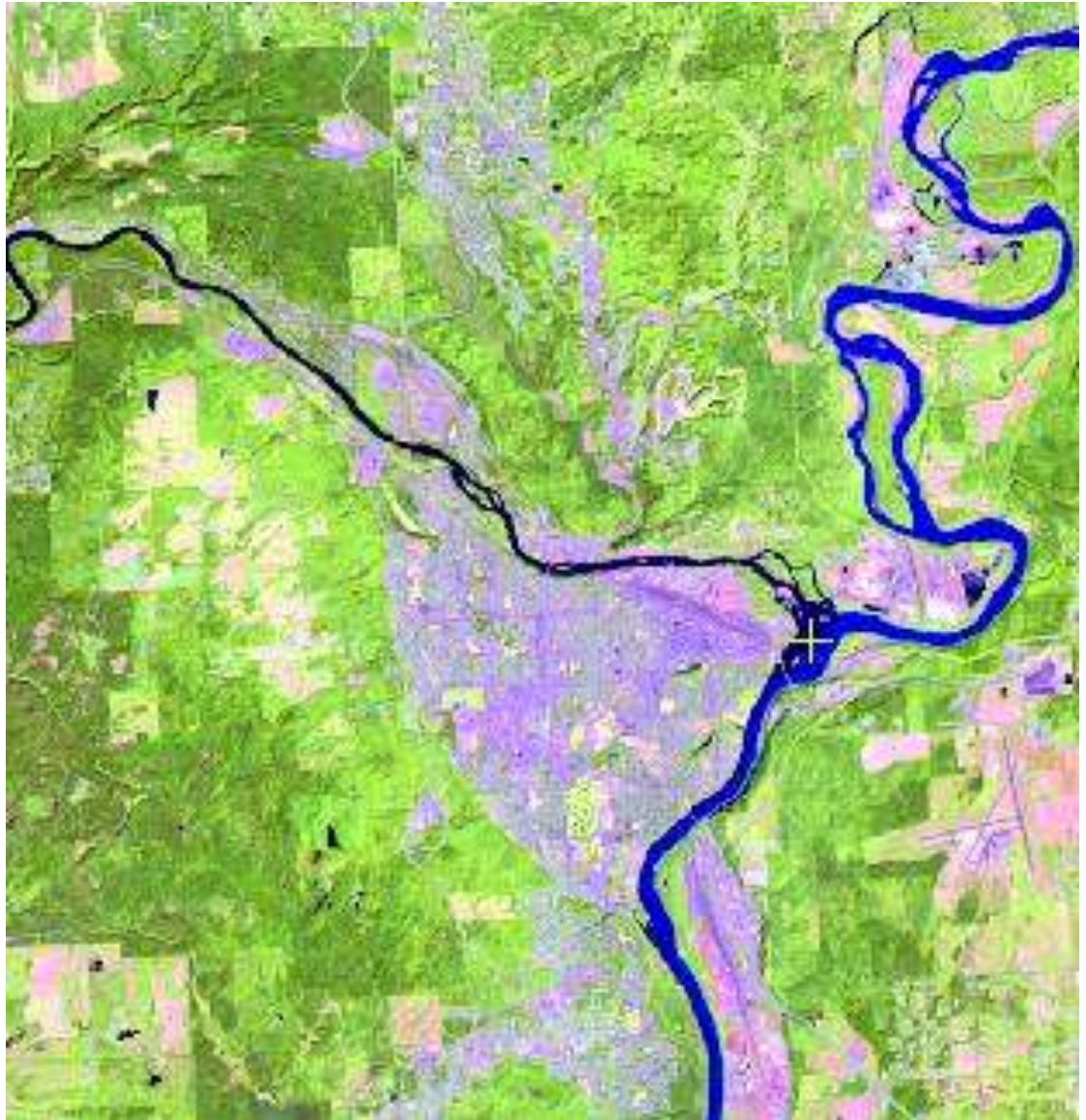
MIR = dryness –low moisture

Red = Dry, not much veg.

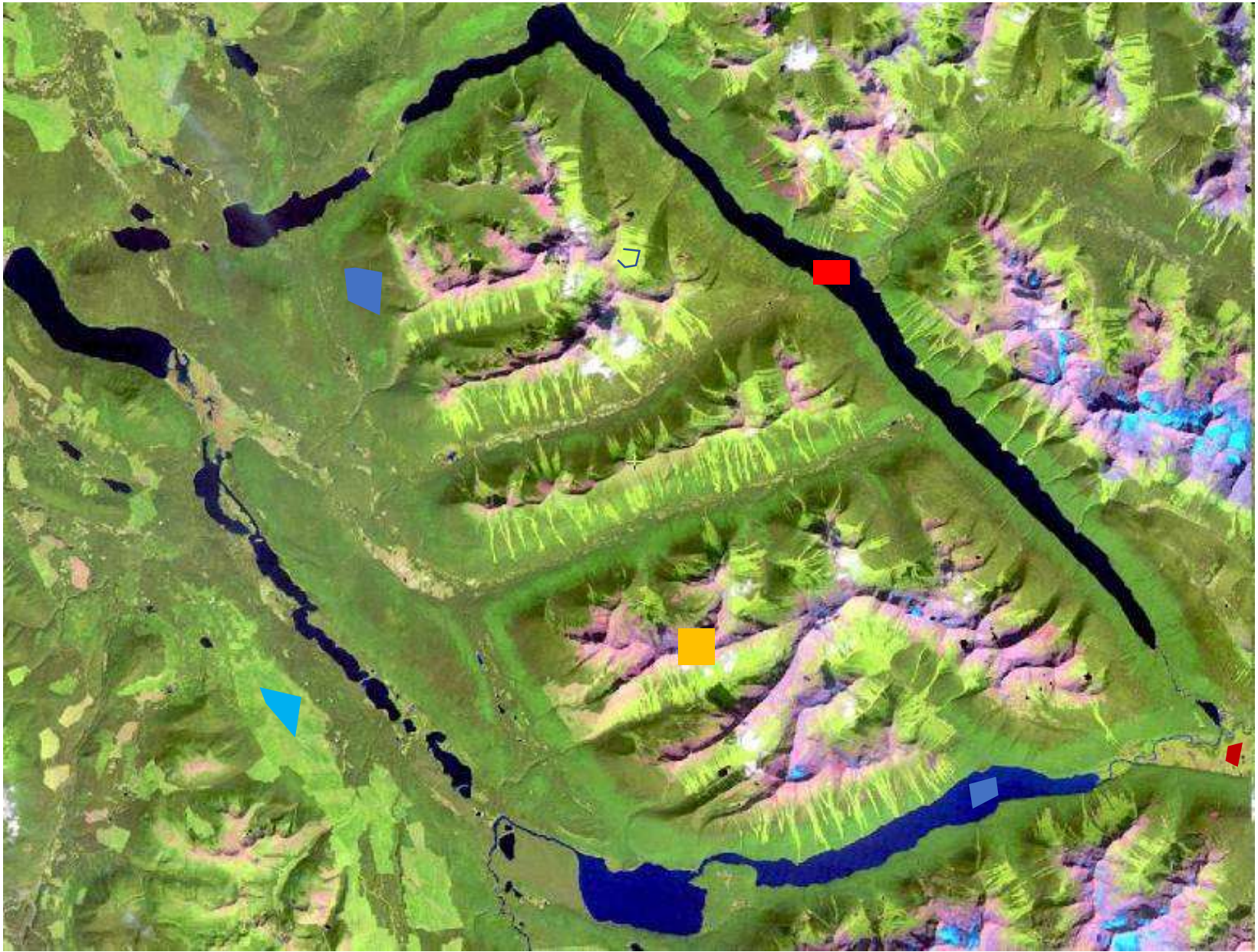
Green = Healthy Vegetation
brighter = deciduous

Black = low reflection, water

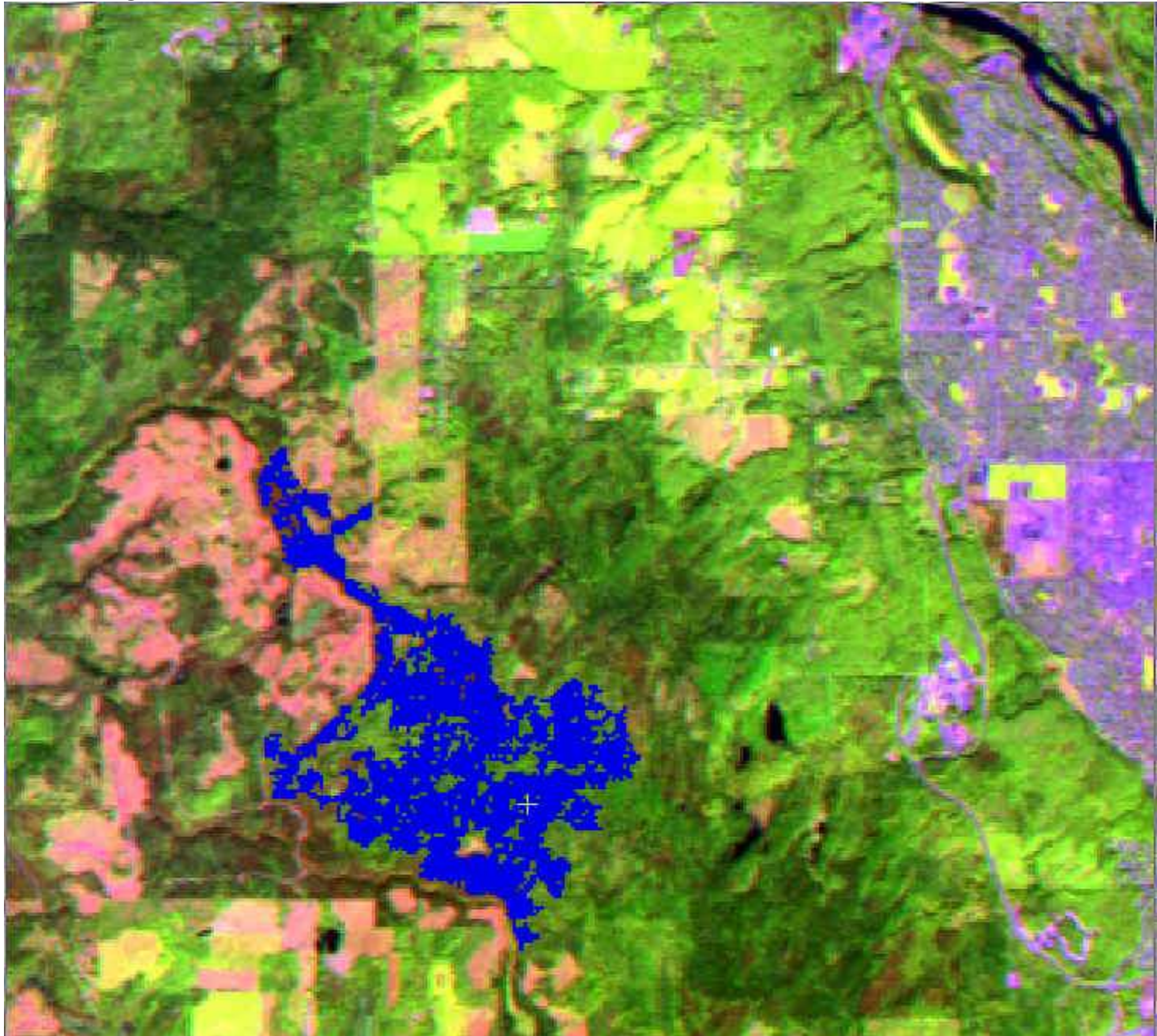
Purple (Red / Blue) = built-up

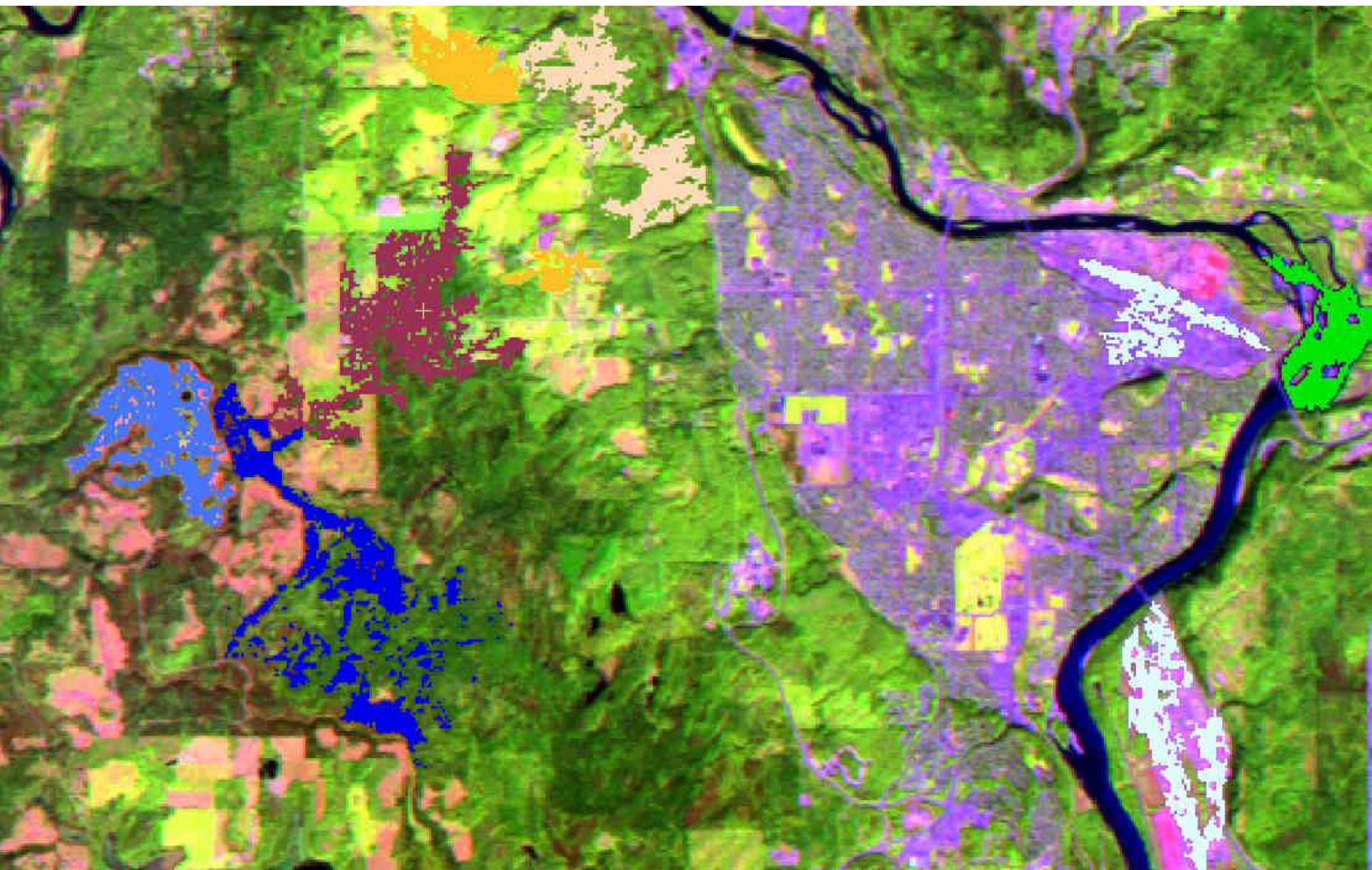


Creating training areas - digitizing polygons (in lieu of ground data)

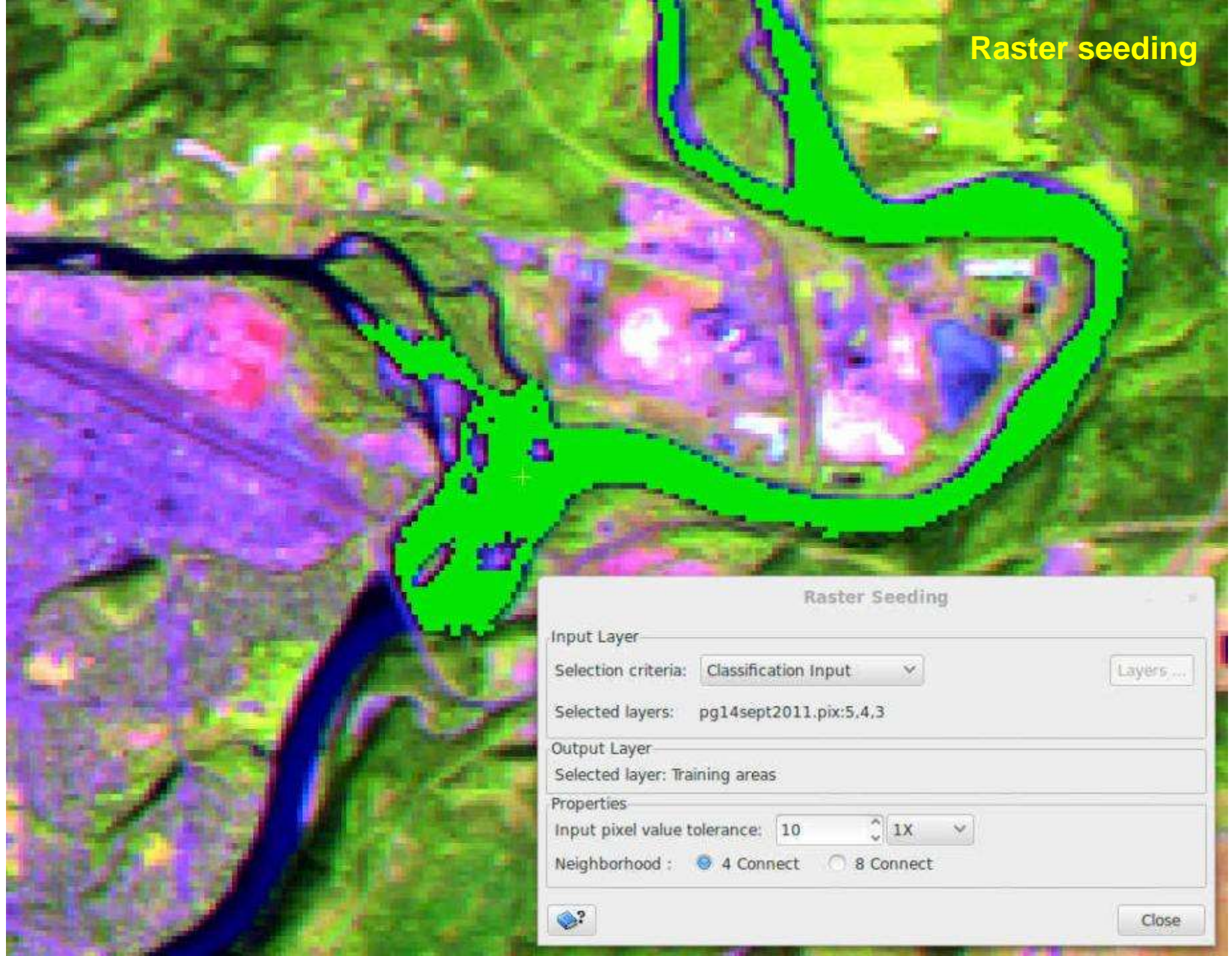


Raster seeding





Raster seeding



Raster Seeding

Input Layer
Selection criteria: Classification Input Layers...
Selected layers: pg14sept2011.pix:5,4,3

Output Layer
Selected layer: Training areas

Properties
Input pixel value tolerance: 10 1X
Neighborhood : ☒ 4 Connect ☐ 8 Connect

? Close

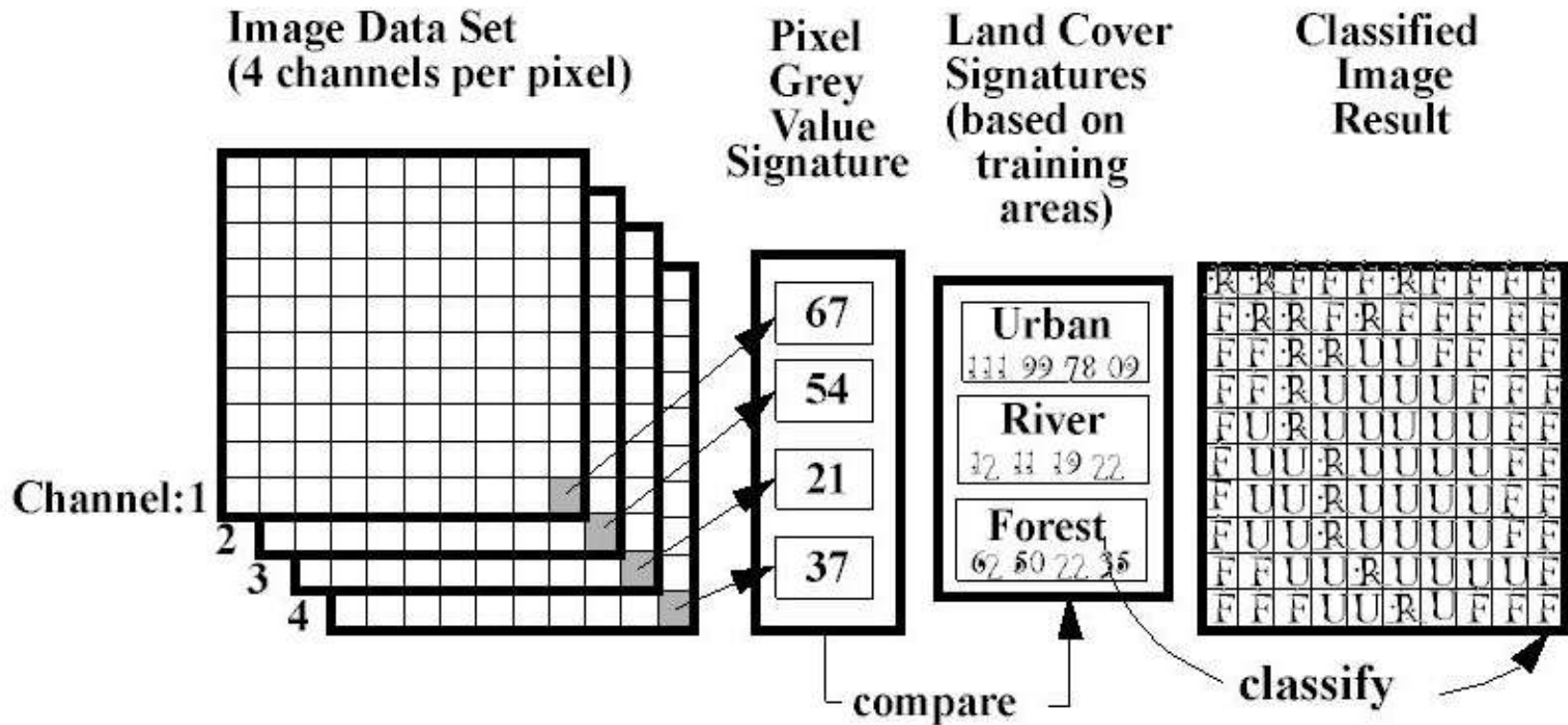
Supervised classification: separability

Create ground training sites for each class type (polygons, now 'seeding')

Create class signatures and check for differences (separability)

BAND:	1	2	3	4	5	6 (TH)	7	No. of Pixels
Class								
1. Seawater	57.4	16.0	12.0	5.6	3.4	112.0	1.5	2433
2. Sediments1	62.2	19.6	13.5	5.6	3.5	112.2	1.6	681
3. Sediments2	69.8	25.3	18.8	6.3	3.5	112.2	1.5	405
4. Bay Sediment	59.6	20.2	16.9	6.0	3.4	111.9	1.6	598
5. Marsh	61.6	22.8	27.2	42.0	37.3	117.9	14.9	861
6. Waves Surf	189.5	88.0	100.9	56.3	22.3	111.9	6.4	1001
7. Sand	90.6	41.8	54.2	43.9	86.3	121.3	52.8	812
8. Urban1	77.9	32.3	39.3	37.5	53.9	123.5	29.6	747
9. Urban2	68.0	27.0	32.7	36.3	52.9	125.7	27.7	2256
10. Sun Slope	75.9	31.7	40.8	43.5	107.2	126.5	51.4	5476
11. Shade Slope	51.8	15.6	13.8	15.6	14.0	109.8	5.6	976
12. Scrublands	66.0	24.8	29.0	27.5	58.4	114.3	29.4	1085
13. Grass	67.9	27.6	32.0	49.9	89.2	117.4	39.3	590
14. Fields	59.9	22.7	22.6	54.5	46.6	115.8	18.3	259
15. Trees	55.8	19.6	20.2	35.7	42.0	108.8	16.6	2048
16. Cleared	73.7	30.5	39.2	37.1	88.4	127.9	45.2	309

Supervised - class assignment



Per pixel classifiers

Supervised classification methods: a. Minimum distance

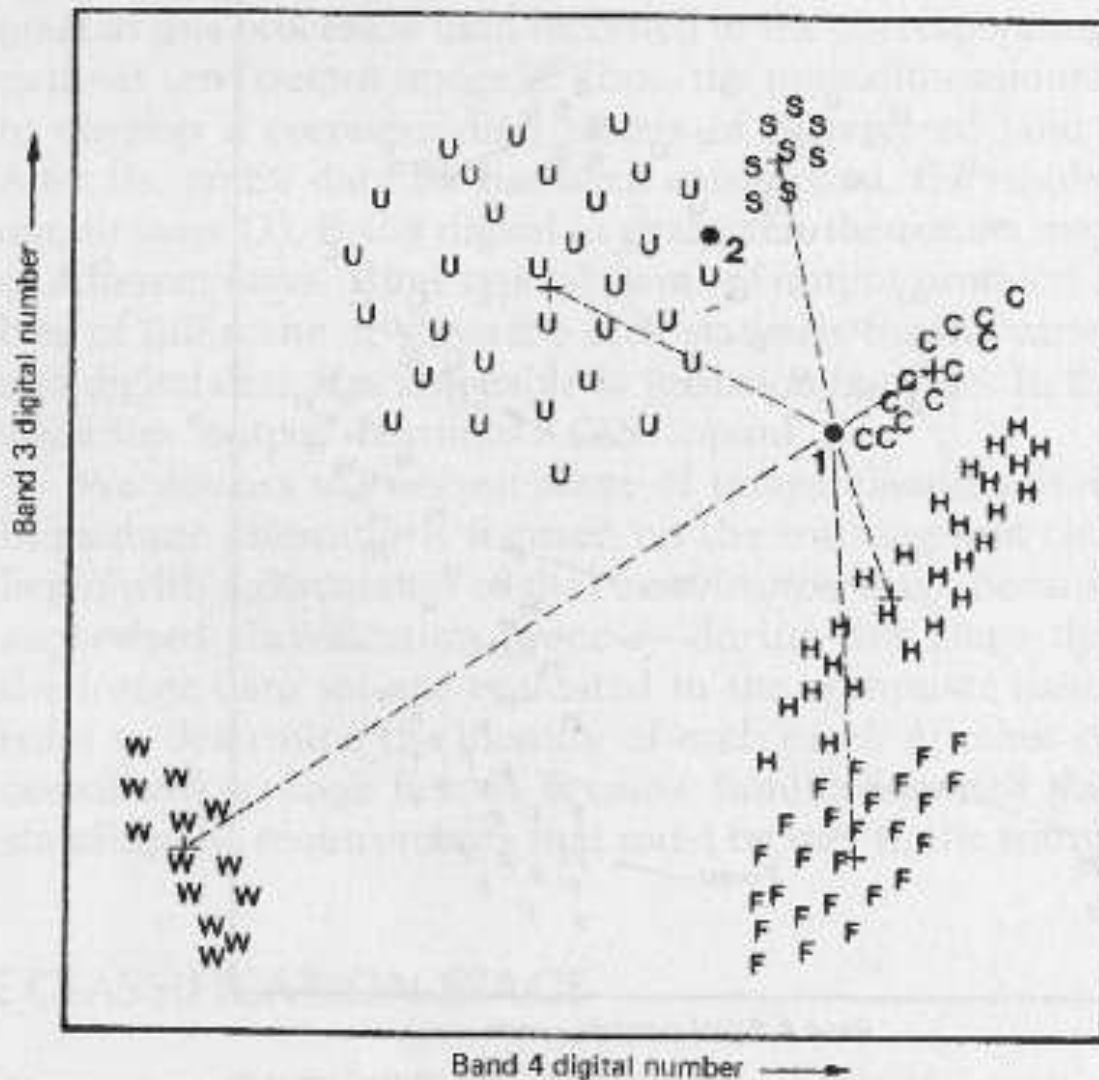


Figure 7.40 Minimum distance to means classification strategy.

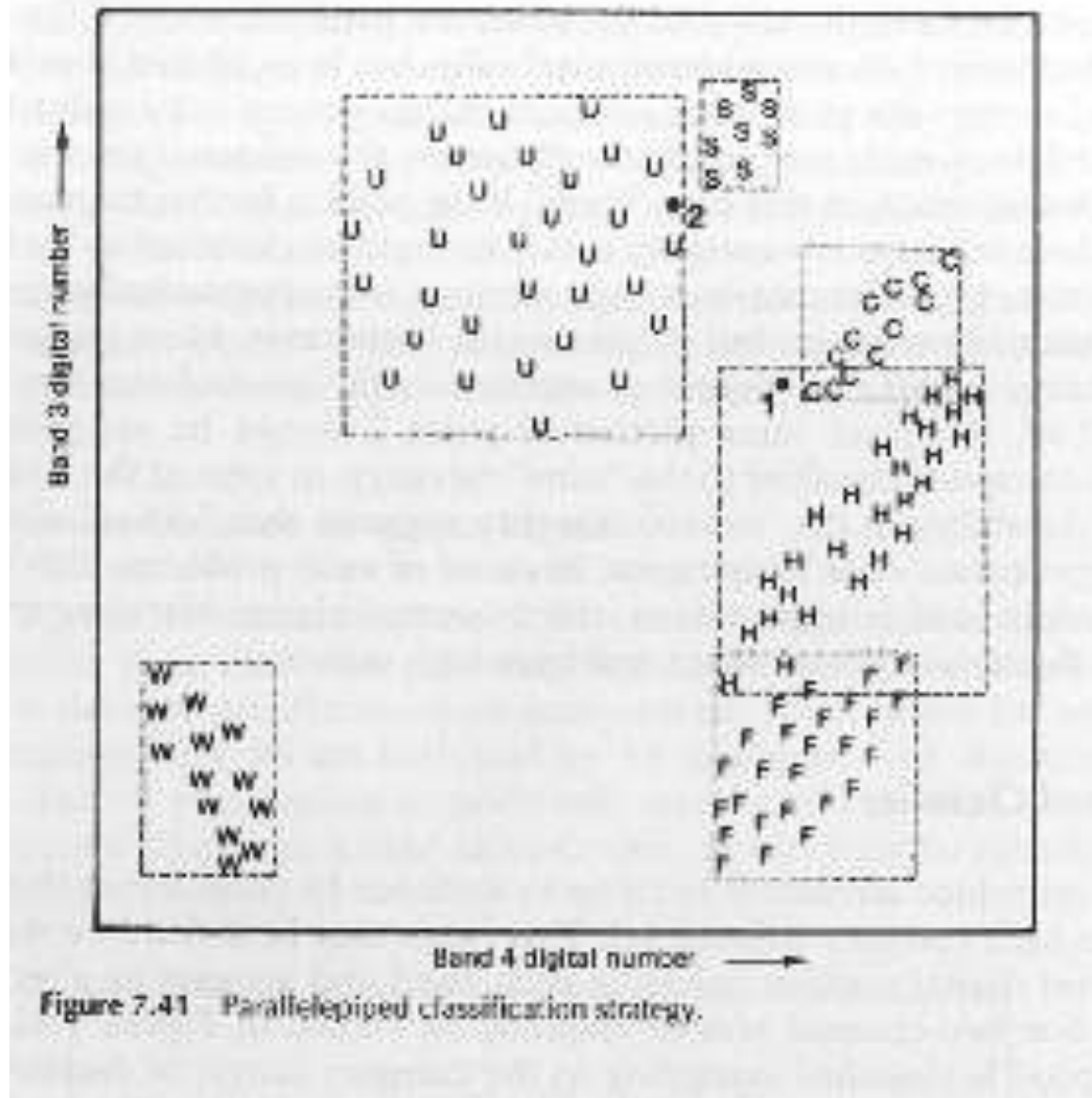
The graphic is 2D

Letters indicate a training pixel

Think in n-dimensions:

The screen can only display 3 bands but a classifier can input many more

Supervised classification methods: b: Parallelepiped ??



Less used due to overlap of training areas – conflict of assigning pixels to classes

Supervised classification methods

c: Maximum likelihood

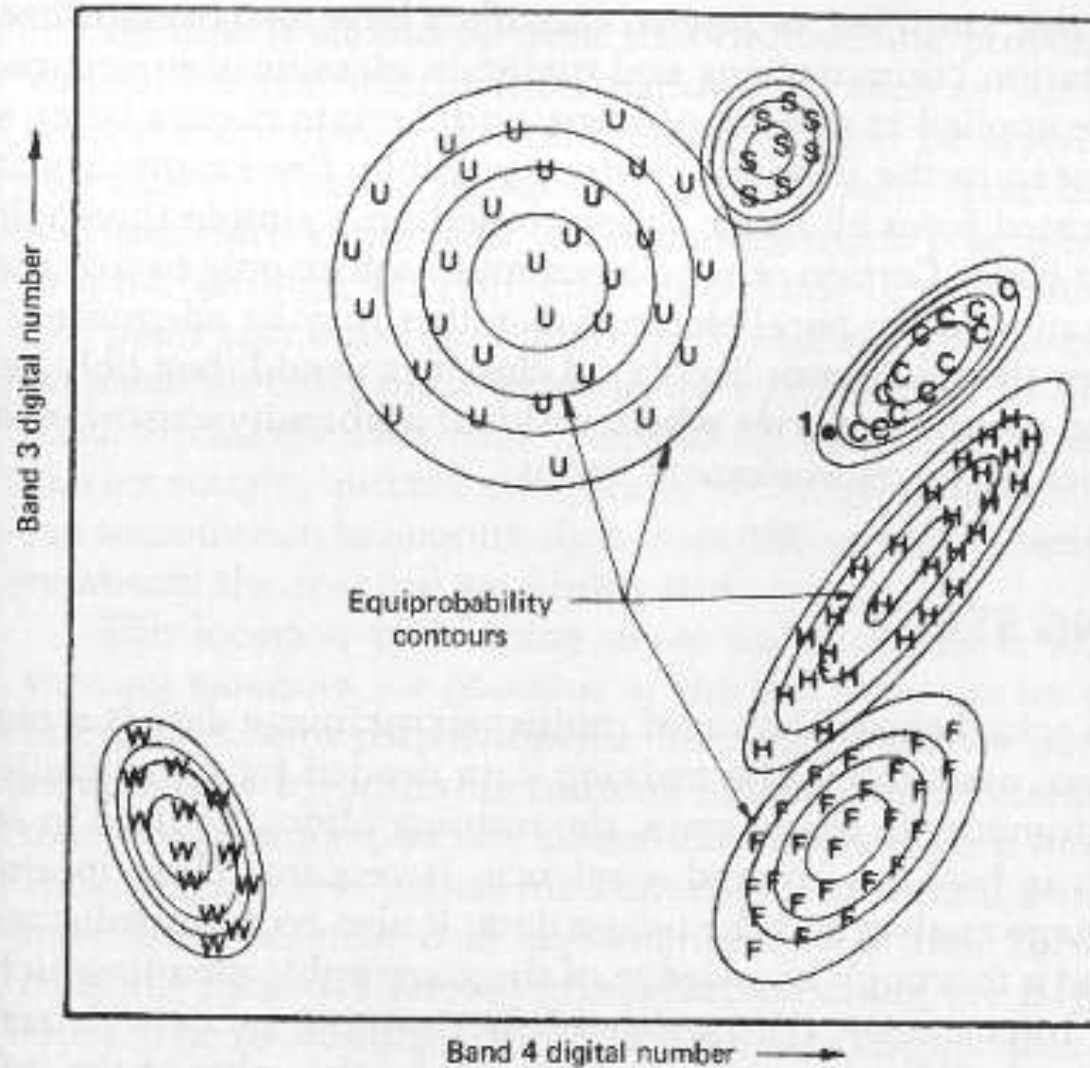


Figure 7.44 Equiprobability contours defined by a maximum likelihood classifier.

With or without null class

Supervised classification: how it works

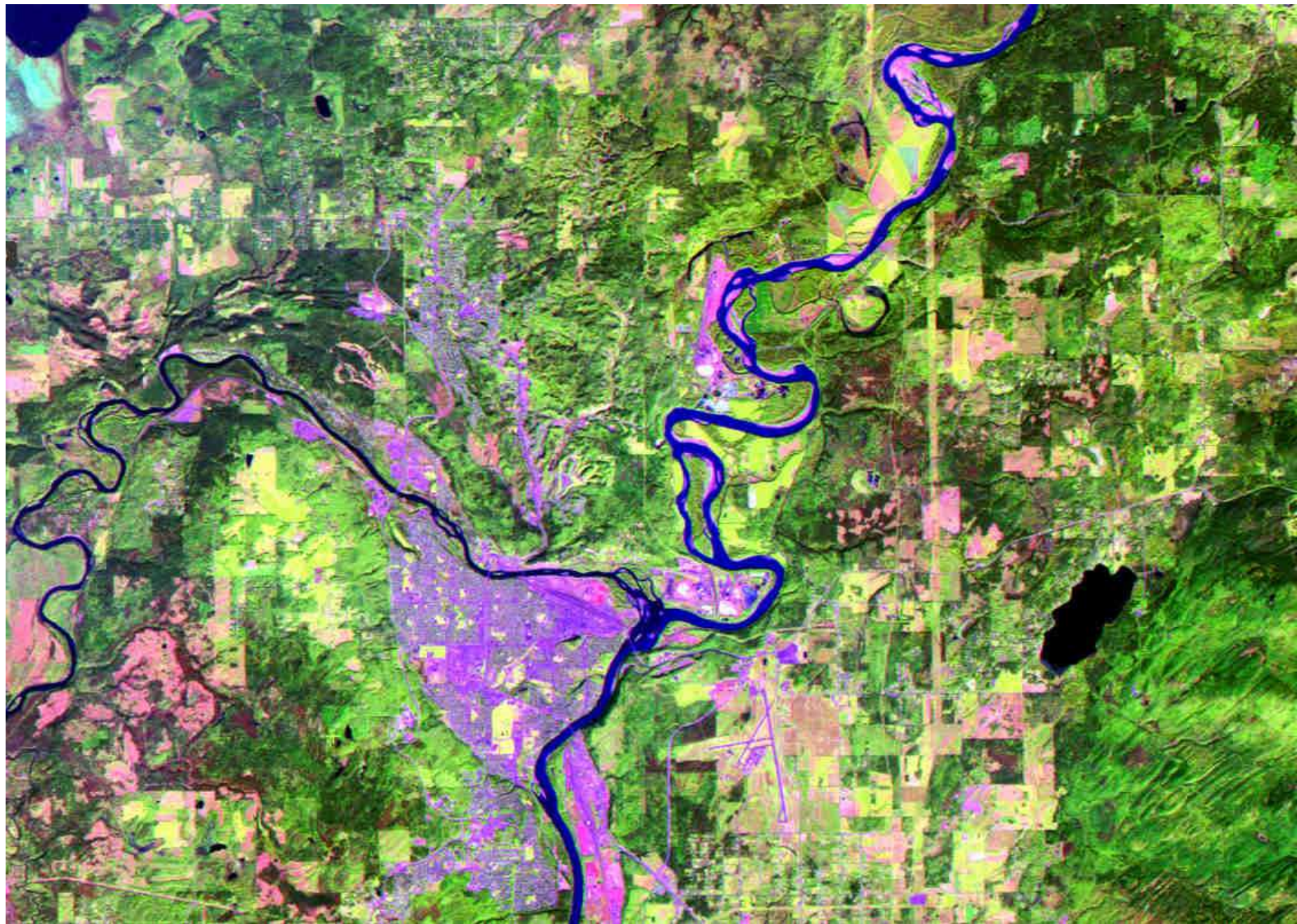
Minimum distance: each pixel is assigned to the class whose mean is closest to data point

(in n-dimensions)

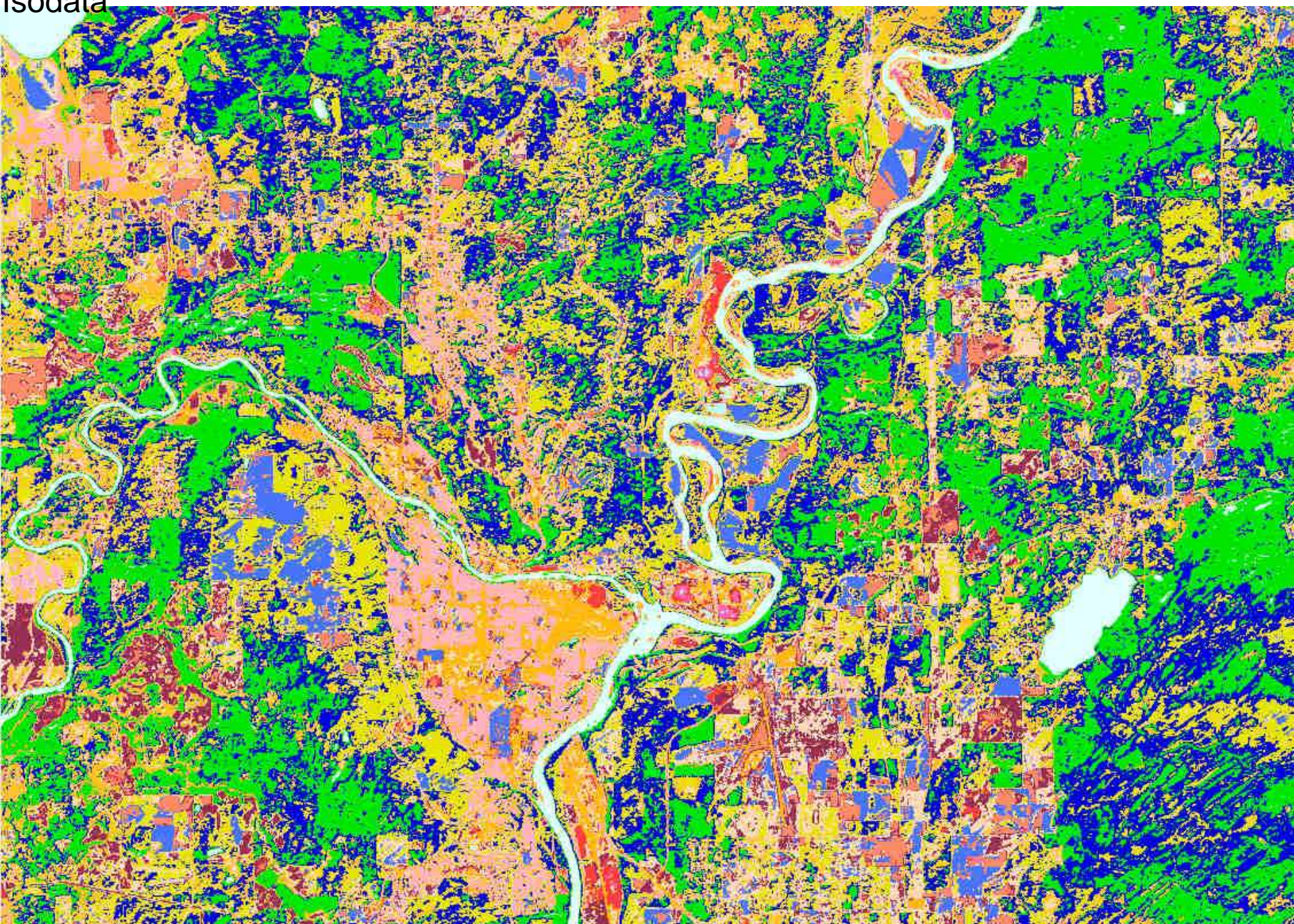
Parallelepiped: Each pixel is assigned to the class whose range it falls in
(overlap = double assignment)

Maximum Likelihood: each pixel is assigned to the class for which it has the highest probability.

Max. likelihood can be run with a 'null class'
(where some pixels have no assignment to any class)



Isodata



Merging and adding classes

Merging

- a. if classes overlap spatially or
- b. are not distinguishable spectrally.

Splitting / adding: one class covers too much area
[Unsupervised: - run again with more clusters]

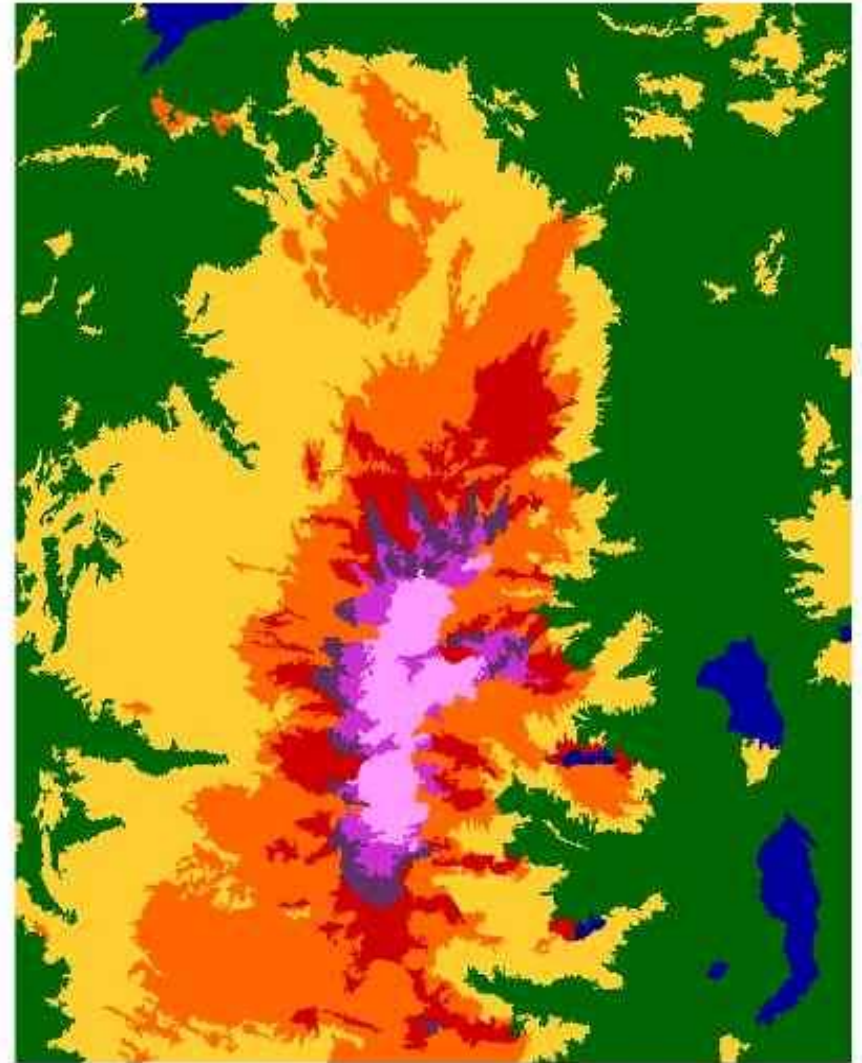
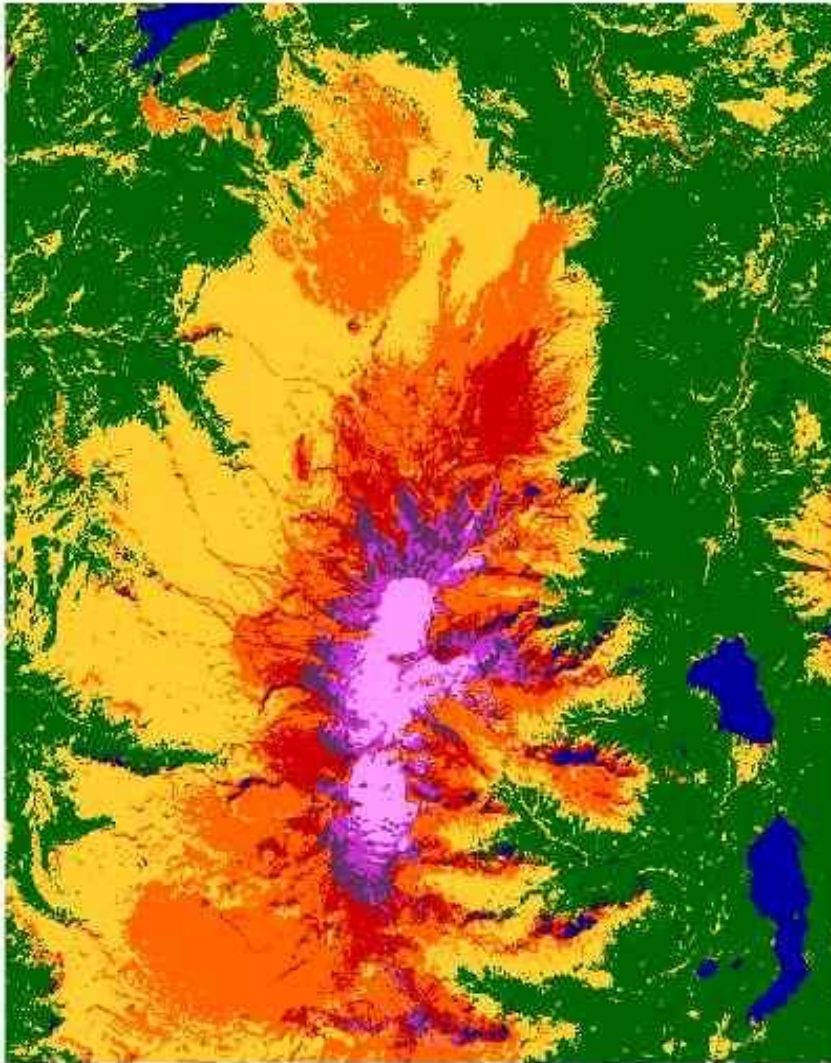
Supervised:- create new training class or delete some training areas

Areas are unclassified - create new training class

Post-classification steps

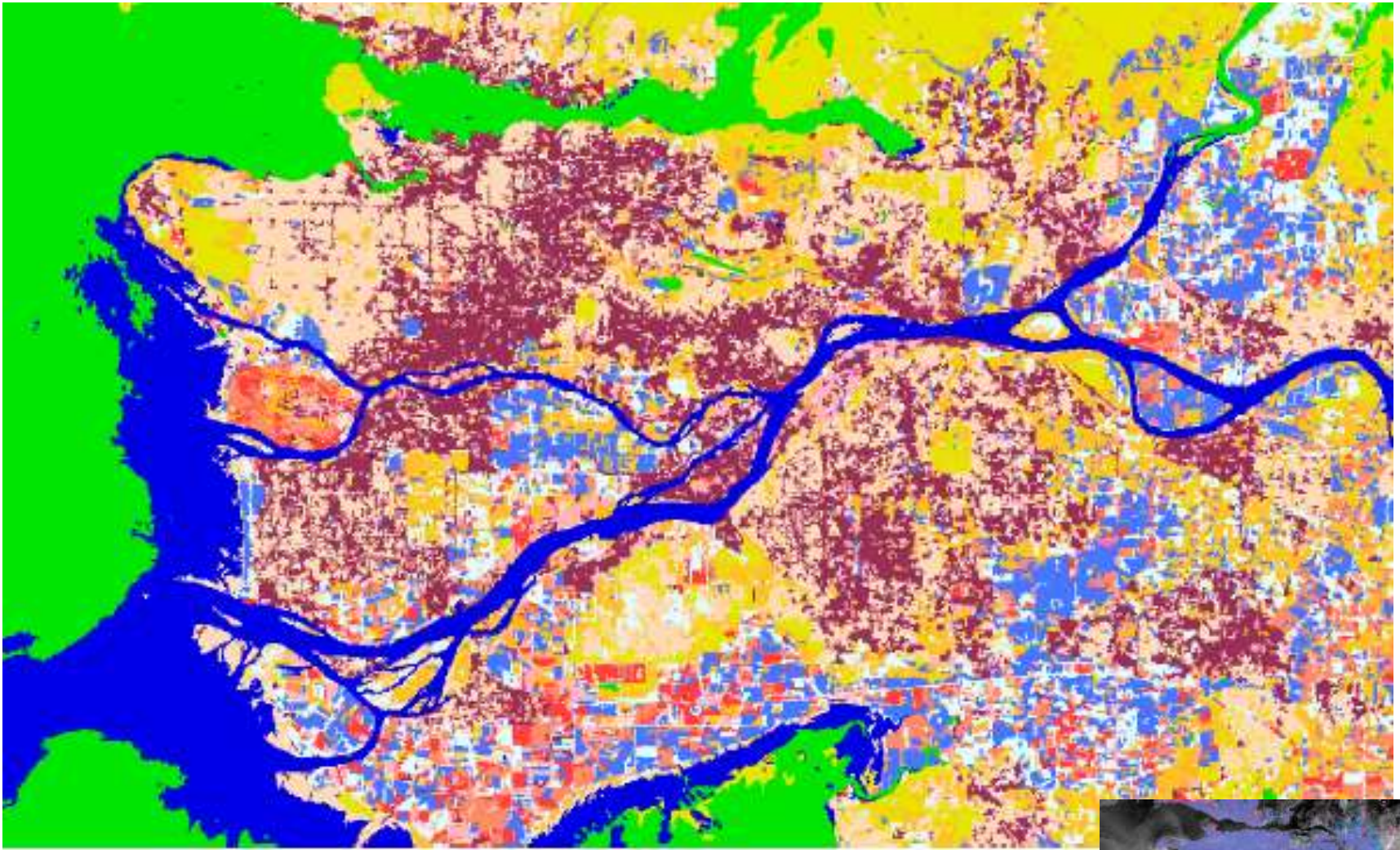
- Check the display
- Merge / add classes
- Sieve ... to remove isolated pixels
- Accuracy assessment
- Conversion of results to vectors - see lab 7

Mt. Edziza - classification and **sieve** - removing isolated pixels



- recognises connectivity of adjacent pixels in the same class
- special classes e.g. wetlands can be specified and preserved
- removes small sub-areas; does not 'blur' edges like filtering

Supervised classification –GEOG432 project



Classification on Metro Vancouver, September 2011



Accuracy assessment

This requires knowing what is reality at some pixels (ground truthing), and how they were classified. This generates a '**confusion matrix**'

	Class	Reference test information				Row total	User's Accuracy
		Road	Building	Green	Bare		
Remote sensing classification	Road	101	0	25	20	146	69.18%
	Building	0	128	0	17	145	88.28%
	Green	10	0	104	1	115	90.43%
	Bare	2	4	2	105	113	92.92%
Column total		113	132	131	143	519	
Producer's accuracy		89.38%	96.97%	79.39%	73.43%		

Overall accuracy = 84.4%, Kappa coefficient: 0.825.

The diagonal represents pixels correctly classified
 An off diagonal column element = an 'error of omission'
 An off diagonal row element = 'error of commission'

Measuring accuracy

The overall yardstick of 85% accuracy is held up as a (rarely achieved) ideal.

Producer's accuracy: based on ground truth pixels

User's accuracy: based on classified pixels

Kappa: a composite accuracy index

Error (Confusion) Matrix Classified

Reference	Data	Data							
	water	ice	snow	conif	decid	alpine	rock	deglac	TOTALS
water	2	0	0	0	0	0	0	0	2
ice	0	5	0	0	0	0	1	0	6
snow	0	1	6	0	0	0	2	0	9
conif	0	0	0	14	1	0	0	0	15
decid	0	0	0	2	4	0	0	0	6
alpine	0	0	0	0	1	1	0	0	2
rock	0	0	0	0	0	0	4	0	4
deglac	0	1	0	0	1	1	5	3	11
Totals	2	7	6	16	7	2	12	3	55

	Producer's accuracy	User's	Kappa
water	100.000%	100.000%	1.0000
ice	71.429%	83.333%	0.8090
snow	100.000%	66.667%	0.6259
conif	87.500%	93.333%	0.9060
decid	57.143%	66.667%	0.6181
alpine	50.000%	50.000%	0.4811
rock	33.333%	100.000%	1.0000
deglac	100.000%	27.273%	0.2308

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snow	0	1	6	0	0	0	2	0	9
conif	0	0	0	14	1	0	0	0	15
decid	0	0	0	2	4	0	0	0	6
alpine	0	0	0	0	1	1	0	0	2
rock	0	0	0	0	0	0	4	0	4
deglac	0	1	0	0	1	1	5	3	11
Totals	2	7	6	16	7	2	12	3	55

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Classification review

Unsupervised classification:

- clustering into classes
- identification of classes by user

Supervised classification:

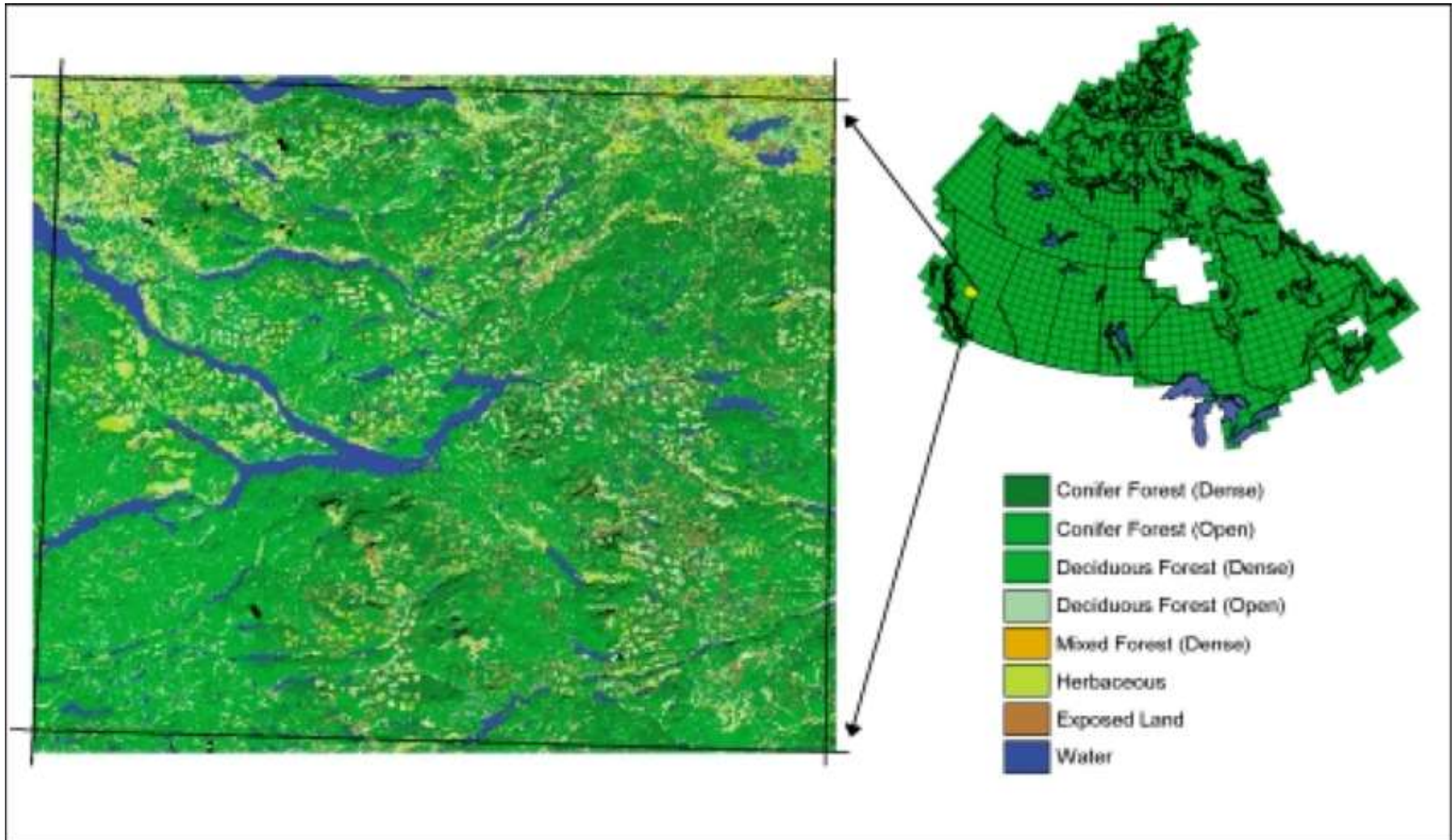
- training areas to 'train' the classification,
- check the statistics of the classes created
- check resulting coverage for errors and accuracy

Unsupervised	Supervised
Unknown classes beforehand	Pre-defined classes
Clusters may not match desired classes	Defined classes may not match natural classes
Desired clusters may be unidentifiable	Selected training areas may be inadequate
'a posteriori' cluster identification time-consuming	'a priori' training is time consuming
Unexpected categories may be revealed	Only predefined classes will be found
Immediate execution, quick	Takes longer, but better directed

EOSD Earth Observation for Sustainable Development of Forests

80% Canada mapped from Landsat 7 ~2000

- using supervised classification, 480 Landsat scenes, 630 1:250,000 map sheets



Vegetated

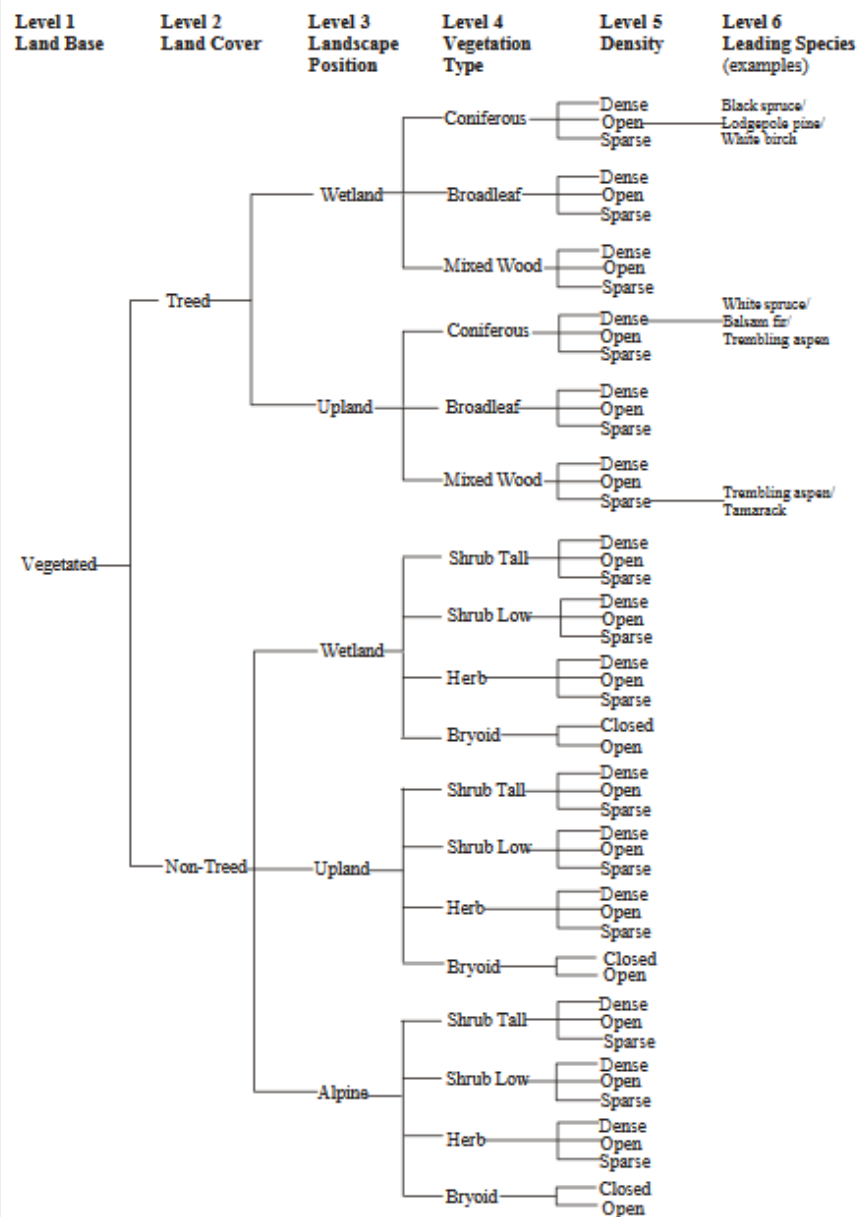


Figure 1 - Structure of the Land Cover Classification Scheme - Vegetated polygons

Non-Vegetated

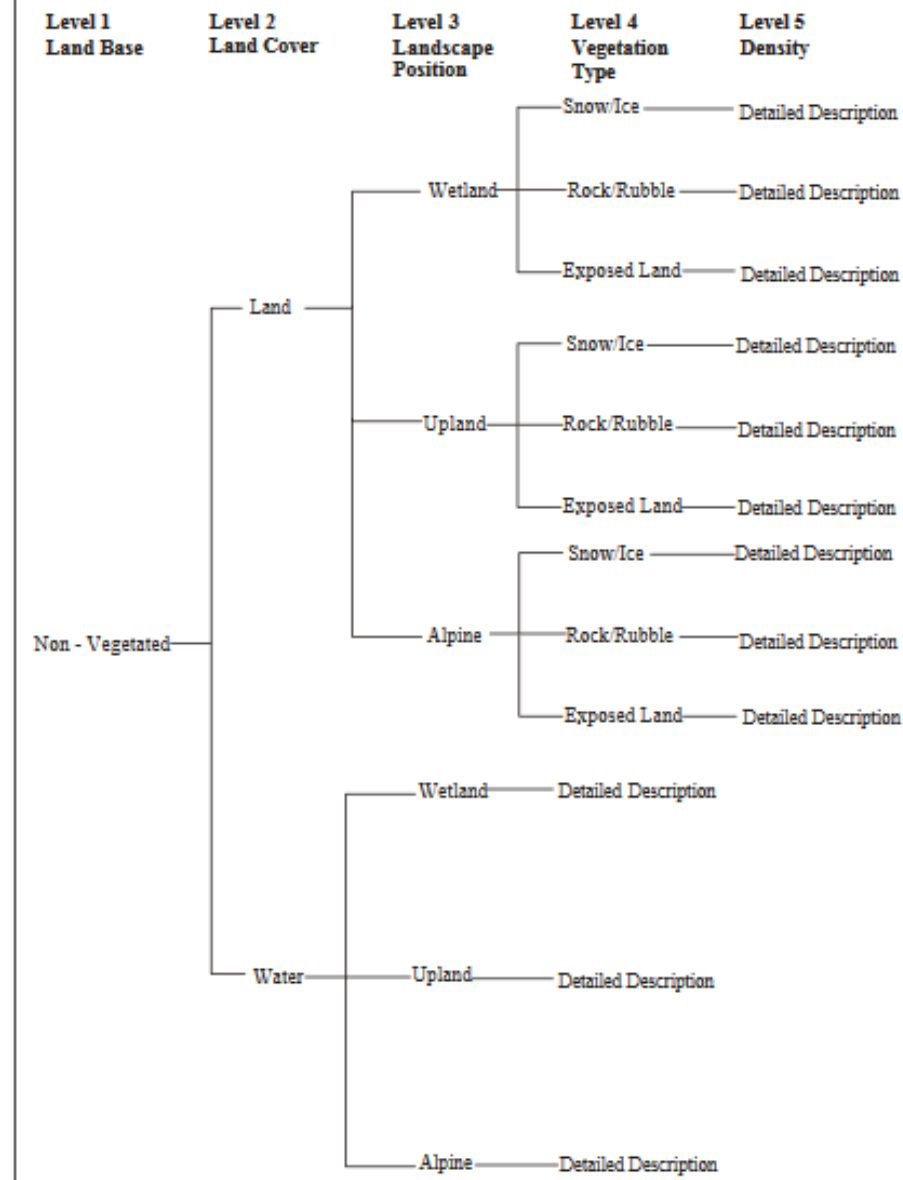


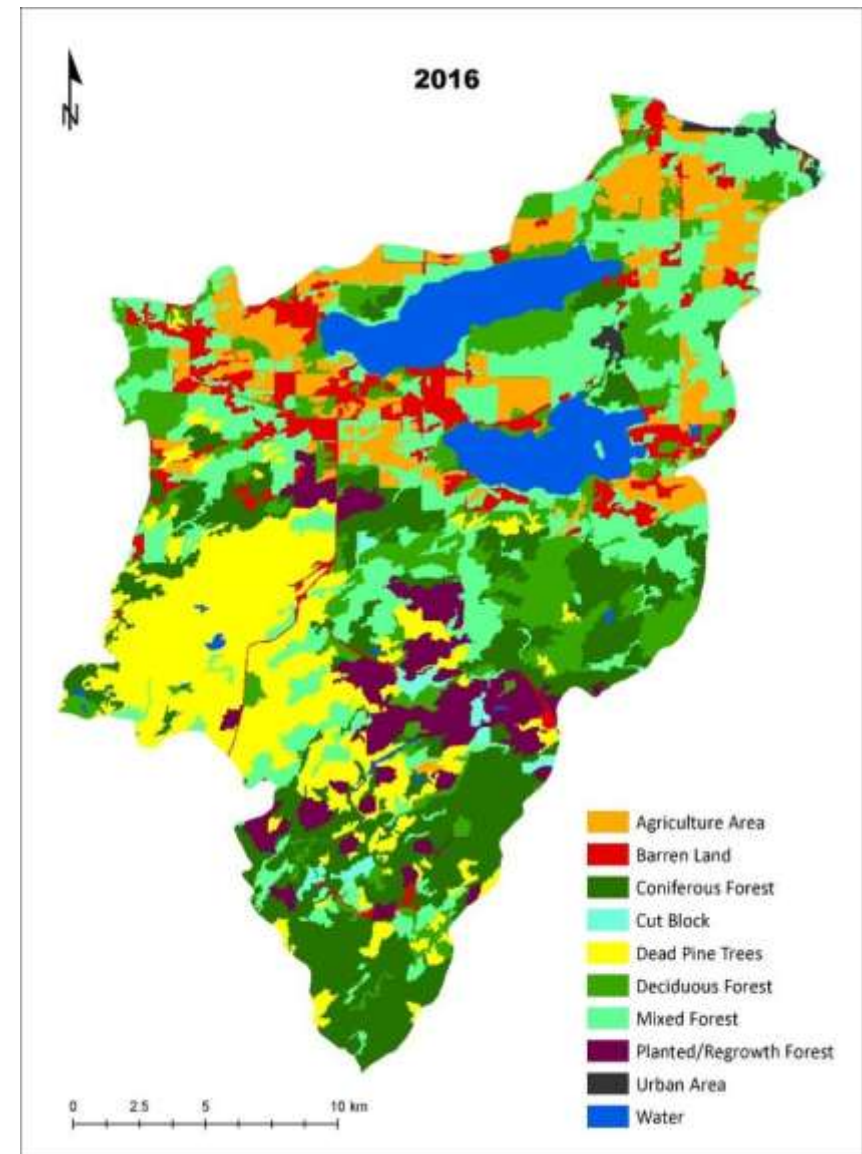
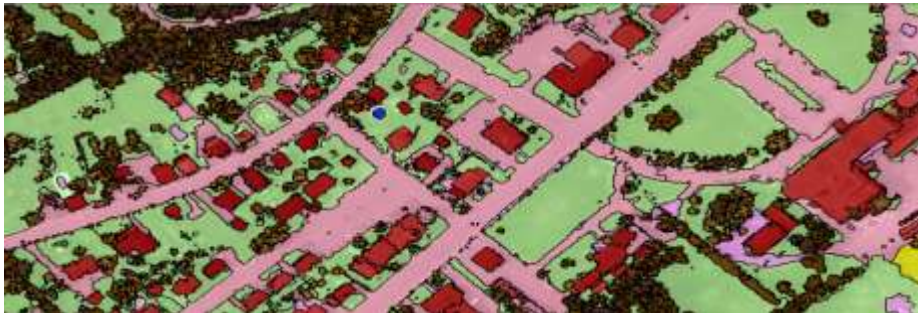
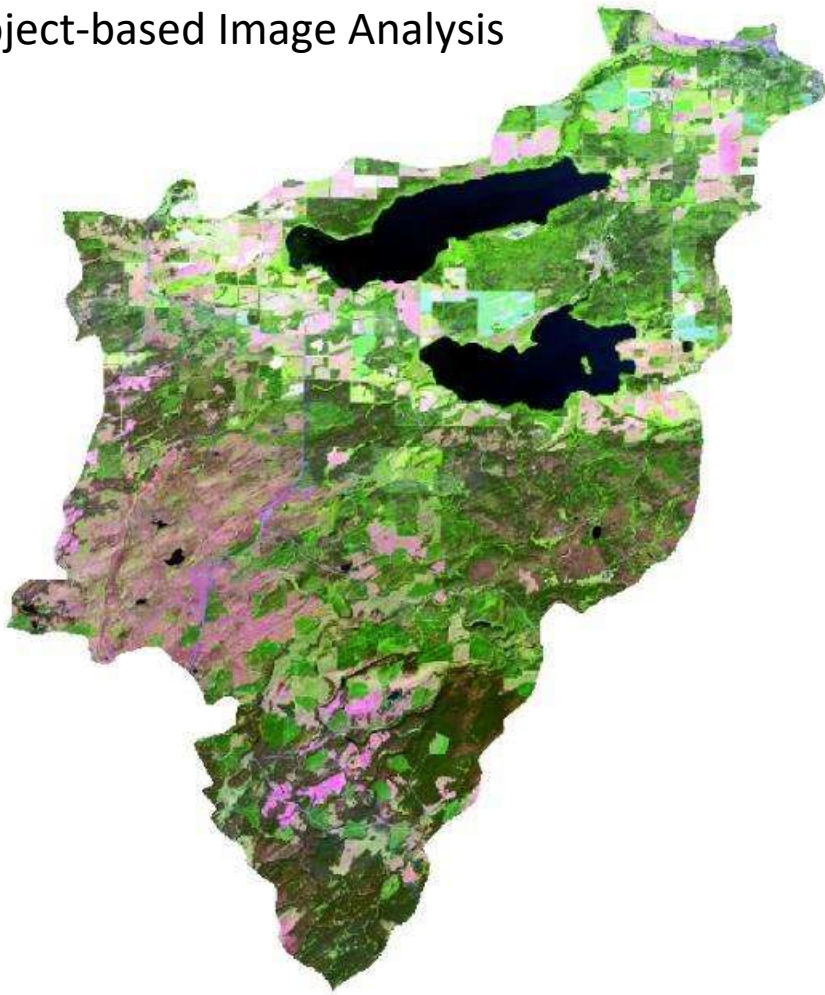
Figure 2 - Structure of the Land Cover Classification Scheme - Non-Vegetated polygons

Classification summary

There are many articles on classification approaches:

- Input channel combinations (see the next lectures)
- Best algorithms unsupervised and supervised
- New approaches e.g. include texture, shape etc.
- Object oriented analysis (not pixel based) .. See next slide

Object-based Image Analysis



More complex than per pixel classifiers; used in GEOG457
And by graduate students – identifies objects or shapes first